Photocopy Master

"Photocopy Master"

FELIX THE CAT

" SUPER FELIX "

FINAL BOARD

EPISODE #
71302- 0008- F57

August 2, 1996

DIRECTED BY: MR. CHRIS MOELLER

Approved By: Craig D. Kellman

FILM ROMAN

PROD. # _____ PAGE_____

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

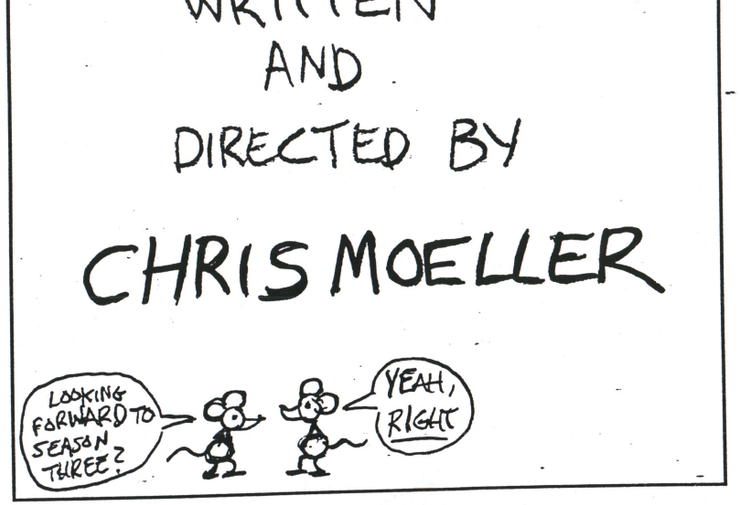
Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

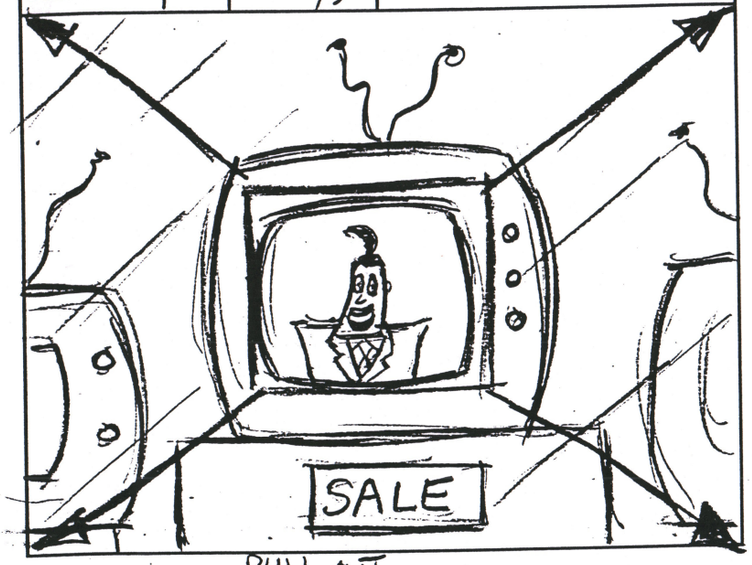
Trans.

FILM ROMAN

PROD. # _____ PAGE 1

SC.

Scene 1 | Panel 1/3 | BG



PULL OUT

Location/Time

Dialogue

T.V. ANNOUNCER – THE CITYWIDE CRIME SPREE CONTINUES AS CRIMINALS ARE LOOTING IN BROAD DAYLIGHT...

Action/Efx

T.V. IN STORE WINDOW
START TIGHT ON IT, THEN PULL OUT.

Trans.

SC.

Scene 1 | Panel 2/3 | BG

Location/Time

Dialogue

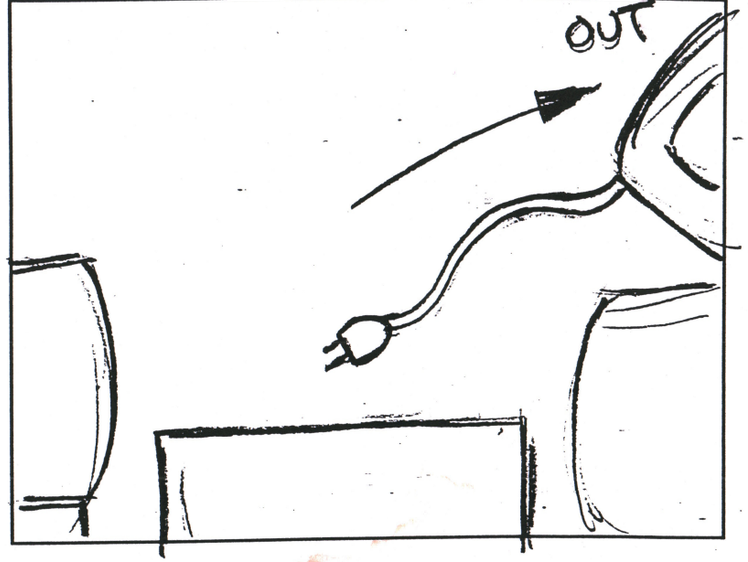
Action/Efx

THEIF GRABS AND STEALS T.V.

Trans.

SC.

Scene 1 | Panel 3/3 | BG



Location/Time

Dialogue

Action/Efx

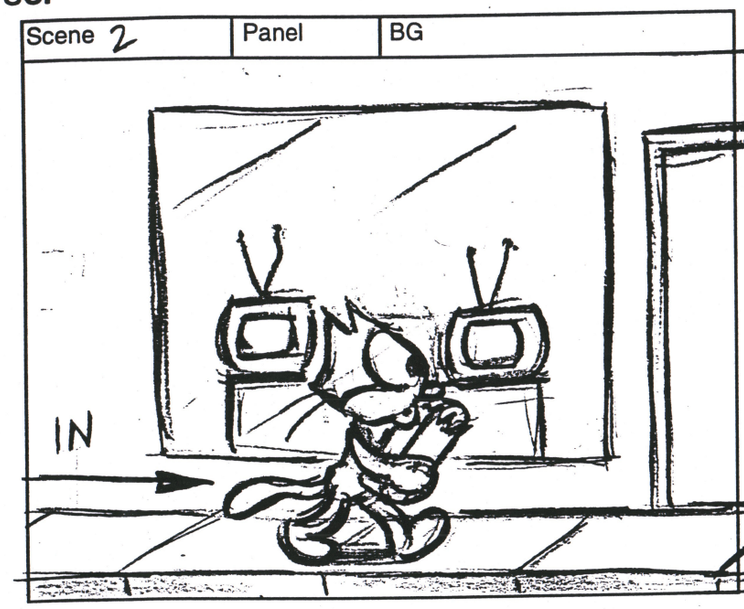
Trans.

FILM RON

PROD. # _____

SC.

Scene 2	Panel	BG



Location/Time

Dialogue

FELIX <WHISTLING>

Action/Efx

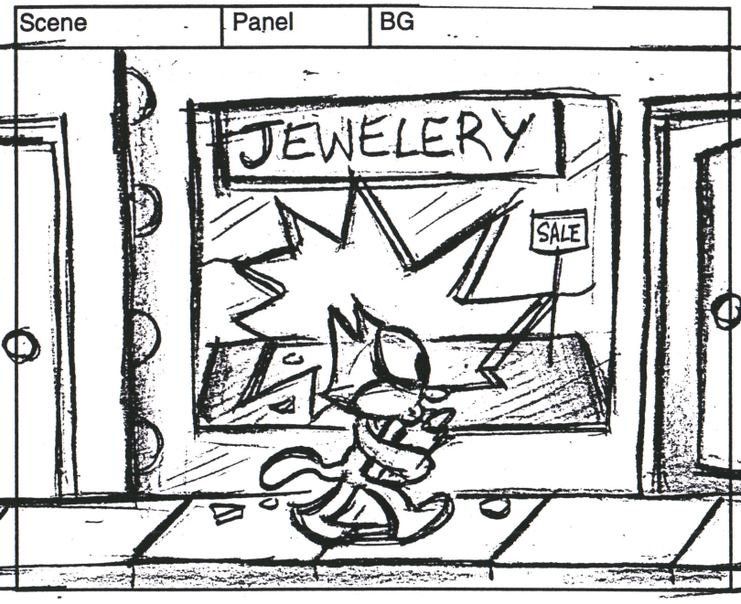
PAN W/ FELIX AS HE STROLLS ALONG WITH A BAG OF GROCERIES, WHISTLING.

SFX - SIRENS, TIRE SCREECHING

Trans.

SC.

Scene	Panel	BG



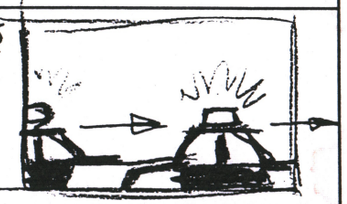
Location/Time

Dialogue

Action/Efx

TWO POLICE CARS SPEED BY.

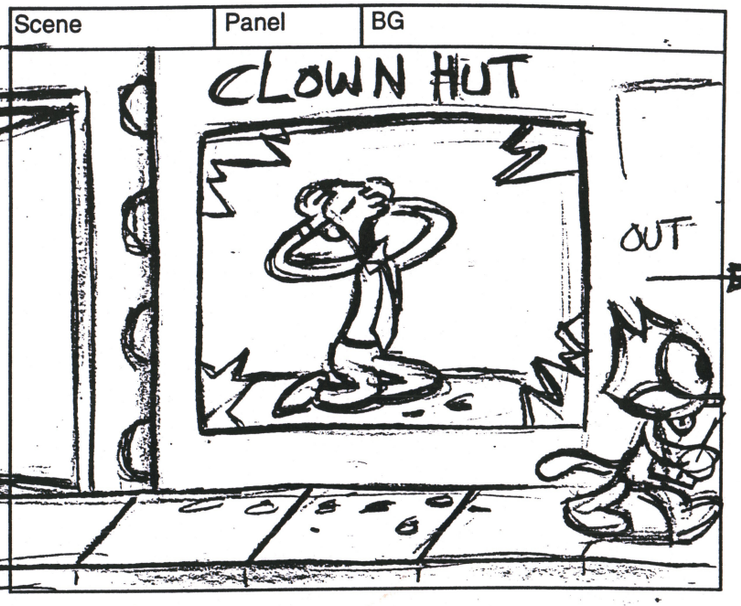
SFX - STORE ALARM



Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

STORE OWNER - OH, NO! NOT MY CLOWNS!

Action/Efx

STORE OWNER IN STORE WINDOW...

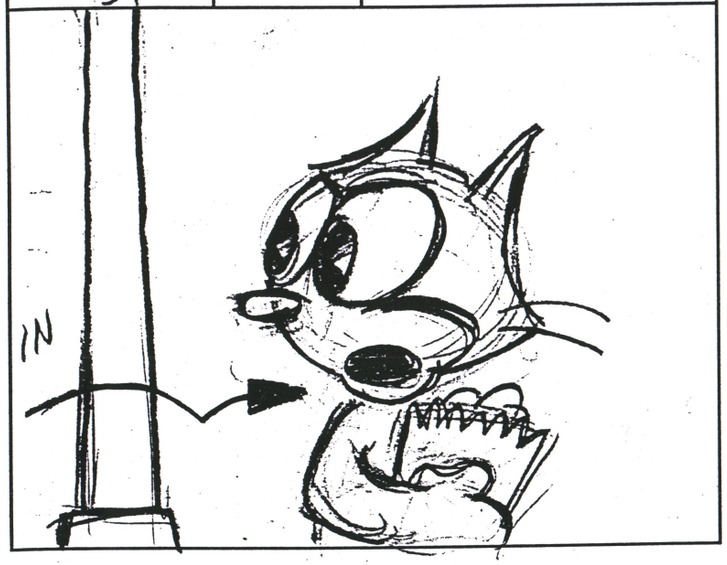
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 3	Panel	BG



Location/Time

Dialogue

FELIX - WHAT'S HAPPENING TO THIS PLACE?!

Action/Efx

Trans.

SC.

Scene 4	Panel 1/2	BG

Location/Time

Dialogue

BILL - GIVE ME YOUR BAG OF GROCERIES OR I'LL HIT YOU

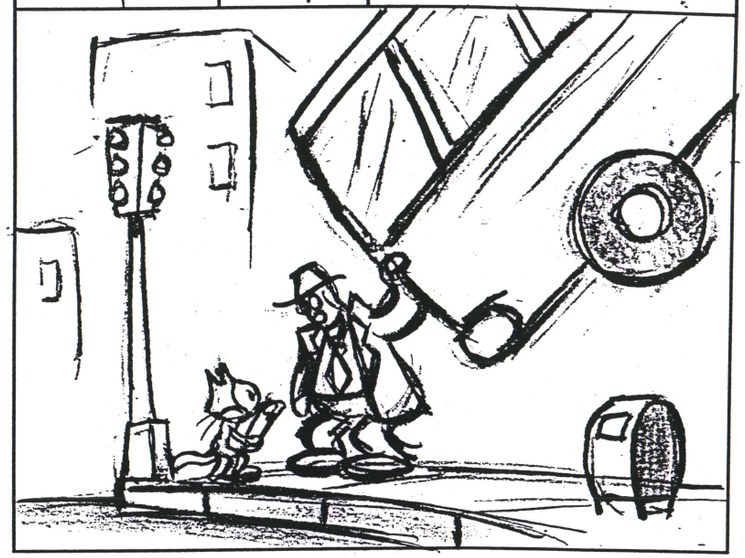
Action/Efx

WRESTLER-TYPE STOPS FELIX.

Trans.

SC.

Scene 4	Panel 2/2	BG



Location/Time

Dialogue

_WITH THIS BUS.

Action/Efx

HE IS HOLDING A FULL-SIZED BUS IN ONE HAND.
PULL OUT

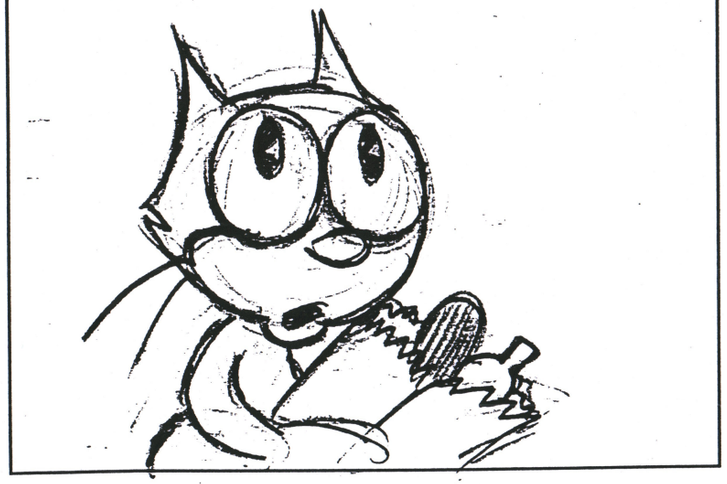
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 5	Panel 1/2	BG



Location/Time

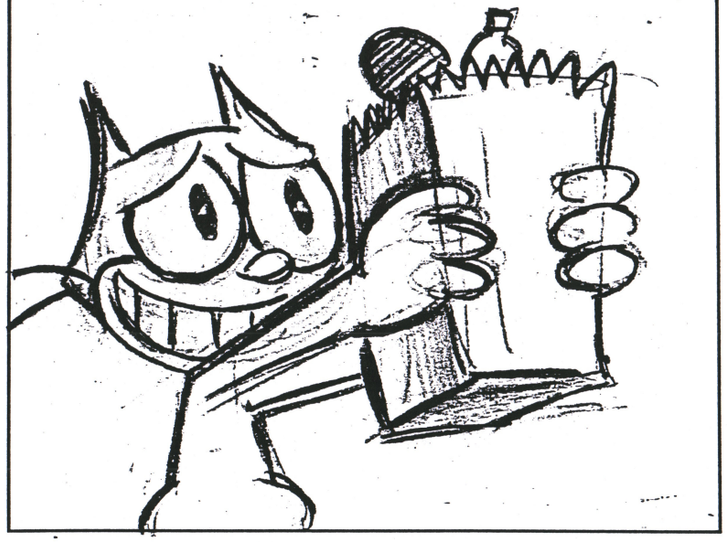
Dialogue

Action/Efx

Trans.

SC.

Scene 5	Panel 2/2	BG



Location/Time

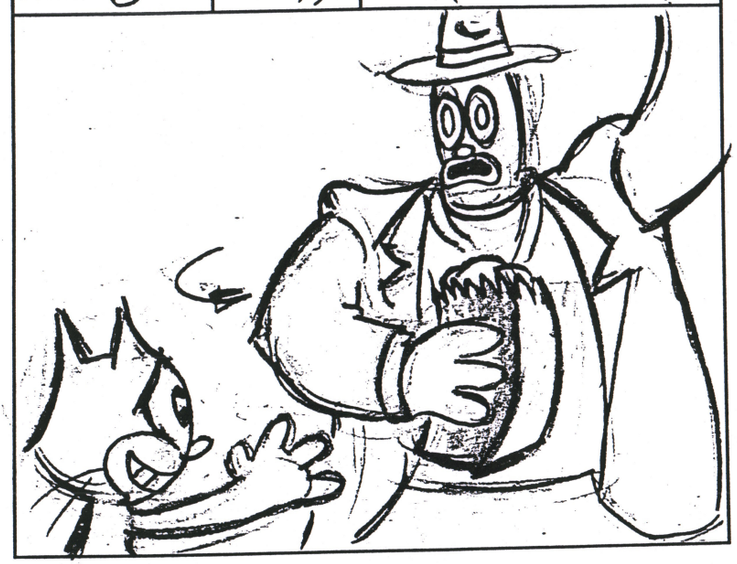
Dialogue

Action/Efx

Trans.

SC.

Scene 6	Panel 1/3	BG



Location/Time

Dialogue

BILL - SMART CAT.

Action/Efx

BILL SWIPES BAG AWAY FROM FELIX.

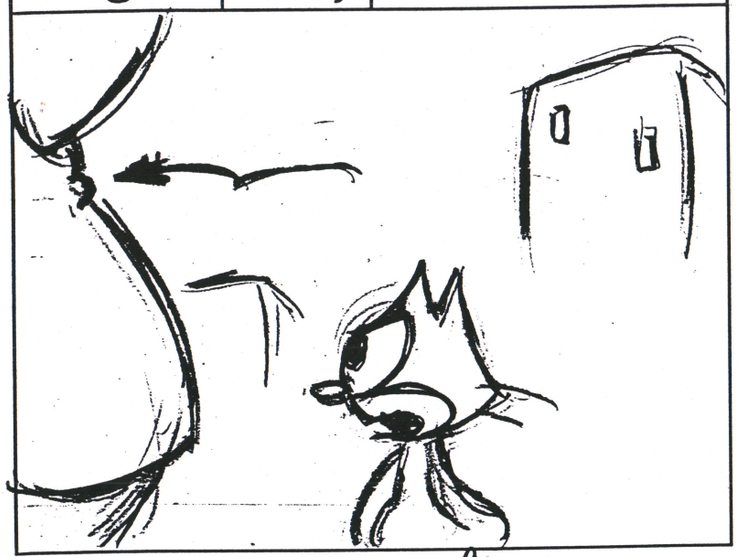
Trans.

FILM ROMAN

PROD. # _____ PAGE 5

SC.

Scene 6	Panel 2/3	BG



Location/Time

Dialogue

FELIX - BULLY.

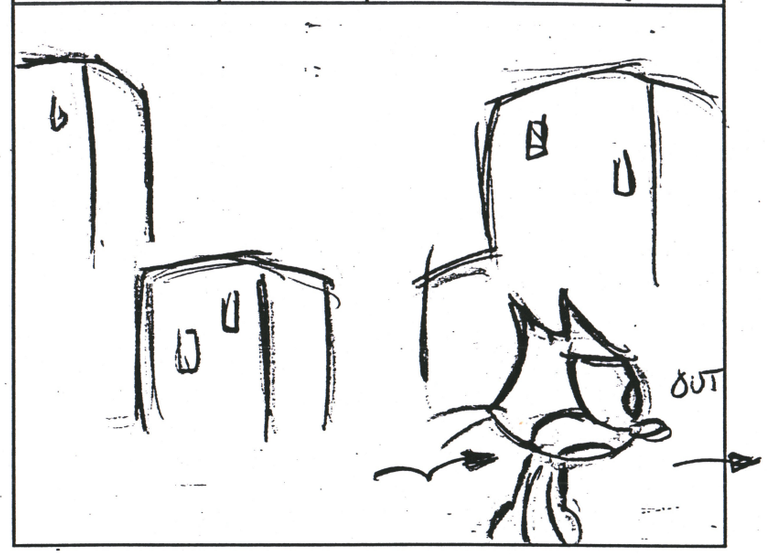
Action/Efx

BILL STOMPS OFF.

Trans.

SC.

Scene 6	Panel 3/3	BG



Location/Time

Dialogue

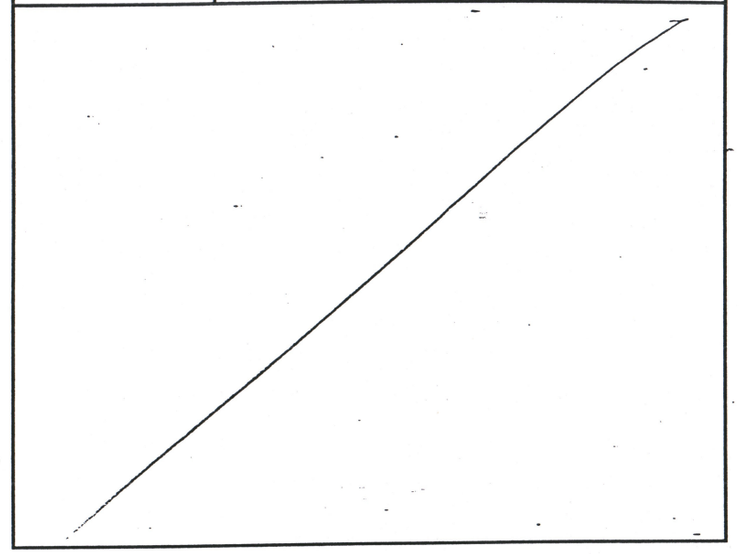
Action/Efx

WIPE TO

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

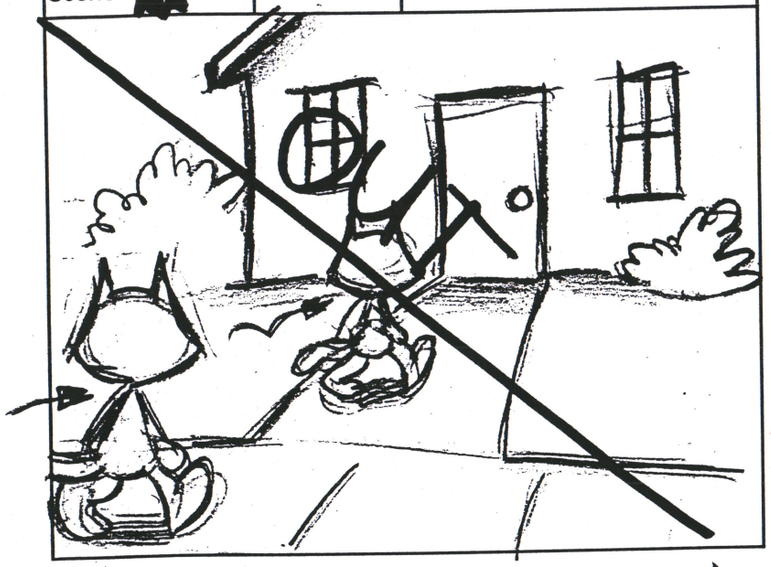
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene [redacted]	Panel	BG



Location/Time EXT - FELIX'S HOME - DAY

Dialogue

Action/Efx

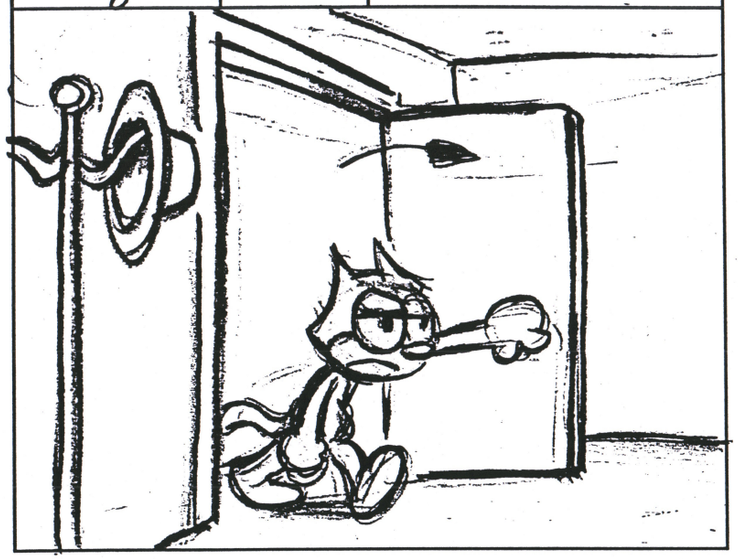
FELIX GOES HOME

→ WIPE TO THIS

Trans.

SC.

Scene 8	Panel	BG



Location/Time INT - FELIX'S HOME - DAY

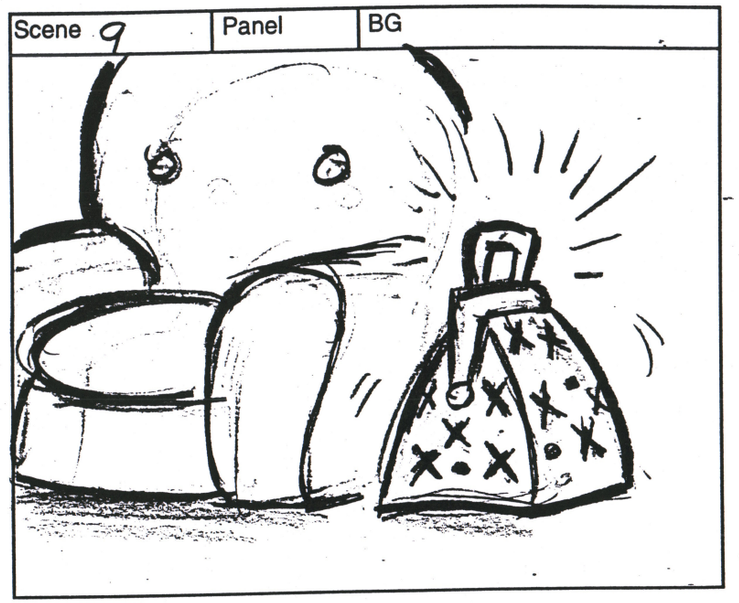
Dialogue

Action/Efx

Trans.

SC.

Scene 9	Panel	BG



Location/Time

Dialogue

Action/Efx

BAG IS EXCITED!

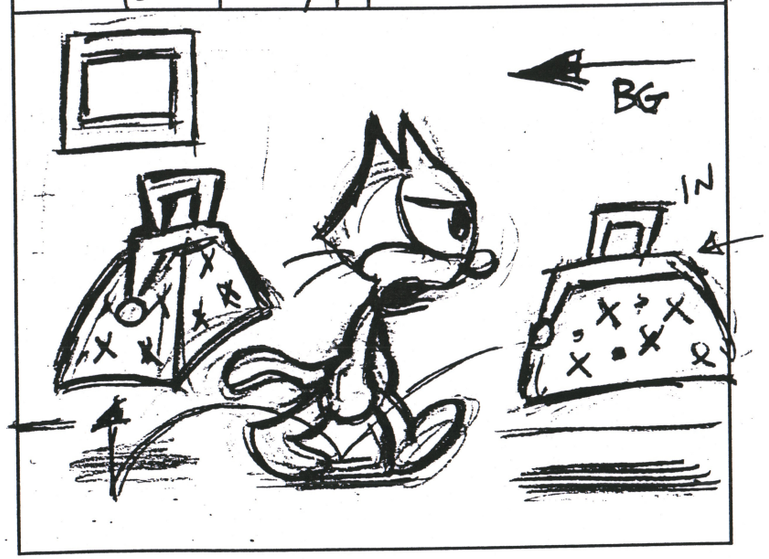
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 10 | Panel 1/4 | BG



Location/Time

Dialogue

FELIX - SORRY, BAG. I HAD JUST BOUGHT A WEEK'S WORTH OF GROCERIES AND SOME BUS-WIELDING MOOK DECIDES TO MUG ME.

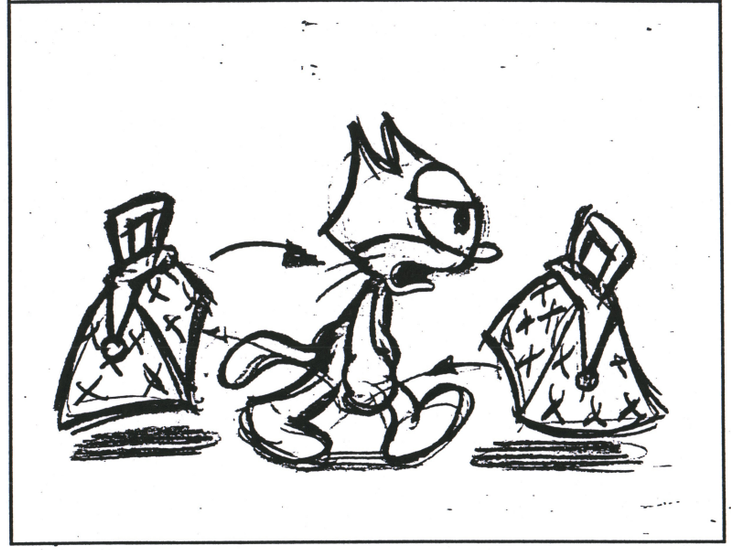
Action/Efx

PAN W/ FELIX. BAG RUNS IN AND HOPS AROUND FELIX LIKE AN EXCITED DOG.

Trans.

SC.

Scene 10 | Panel 2/4 | BG



Location/Time

Dialogue

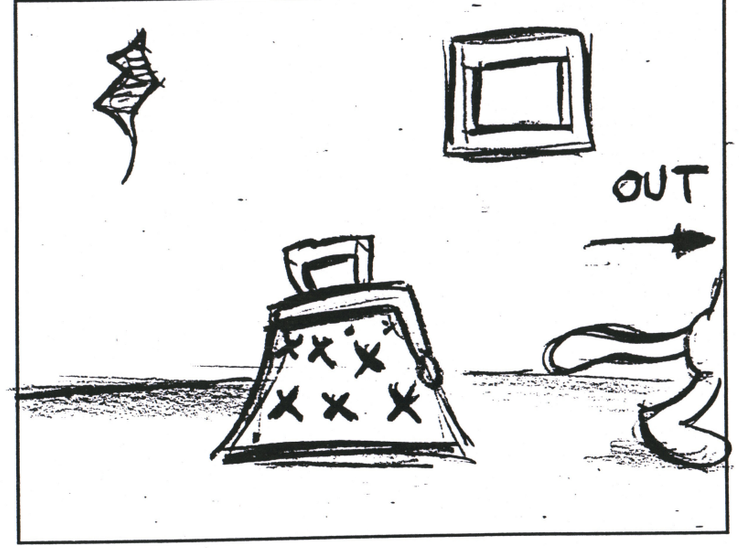
WE CAN HAVE SLOPPY JOES NEXT WEEK.

Action/Efx

Trans.

SC.

Scene 10 | Panel 3/4 | BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

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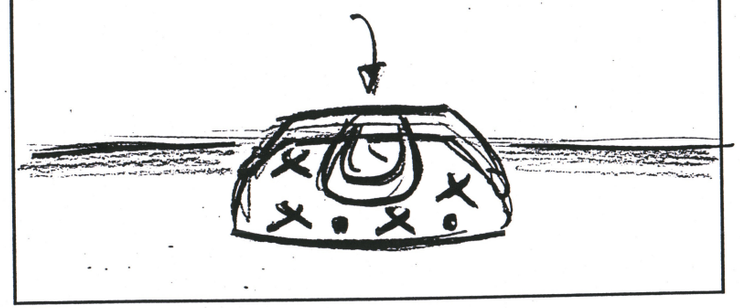
SC.

Scene 10 | Panel 4/4 | BG



Location/Time

Dialogue

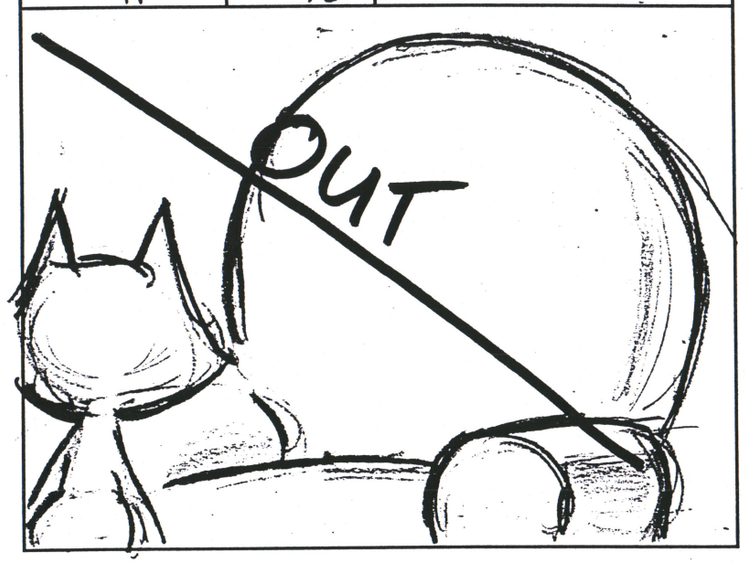
Action/Efx

BAG IS SAD!

Trans.

SC.

Scene 11 | Panel 1/5 | BG



Location/Time

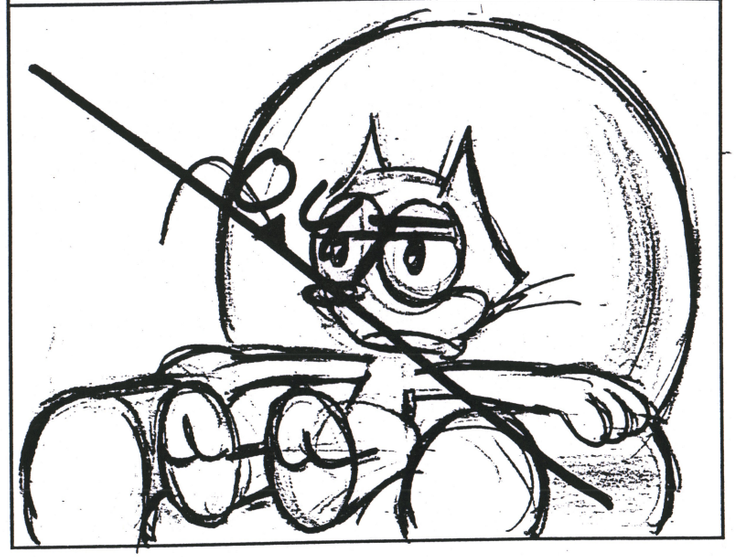
Dialogue

Action/Efx

Trans.

SC.

Scene 11 | Panel 2/5 | BG



Location/Time

Dialogue

Action/Efx

FELIX FLOPS INTO CHAIR.

Trans.

FILM ROMAN

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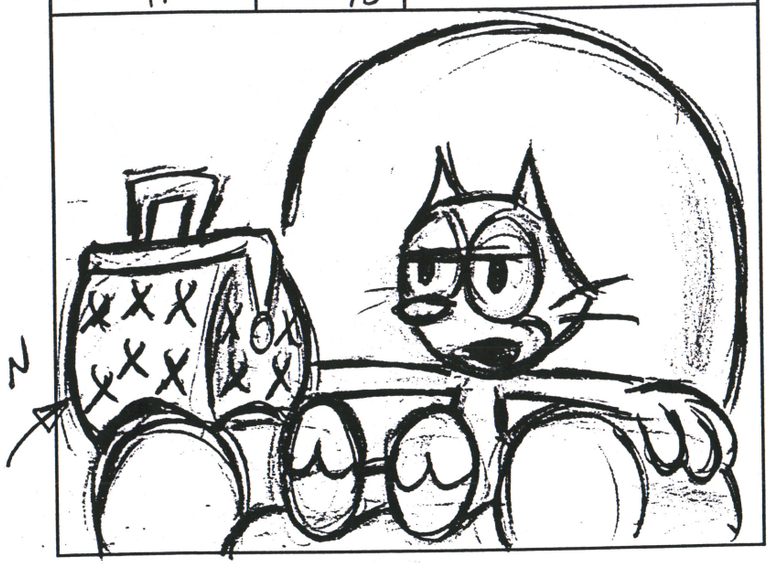
PROD. # _____

SC.

Scene 11	Panel 3/5	BG



Location/Time

Dialogue

FELIX - AT LEAST OUR T.V. WASN'T STOLEN.

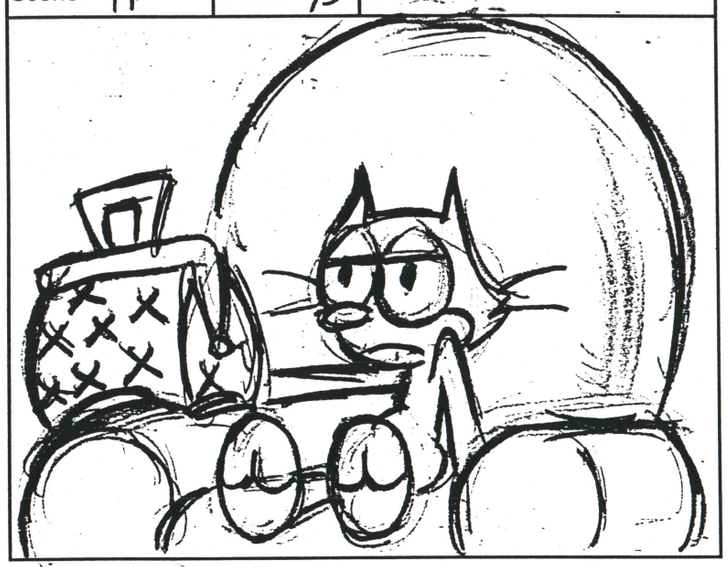
Action/Efx

BAG PERCHES ON ARM OF CHAIR.

Trans.

SC.

Scene 11	Panel 4/5	BG



Location/Time

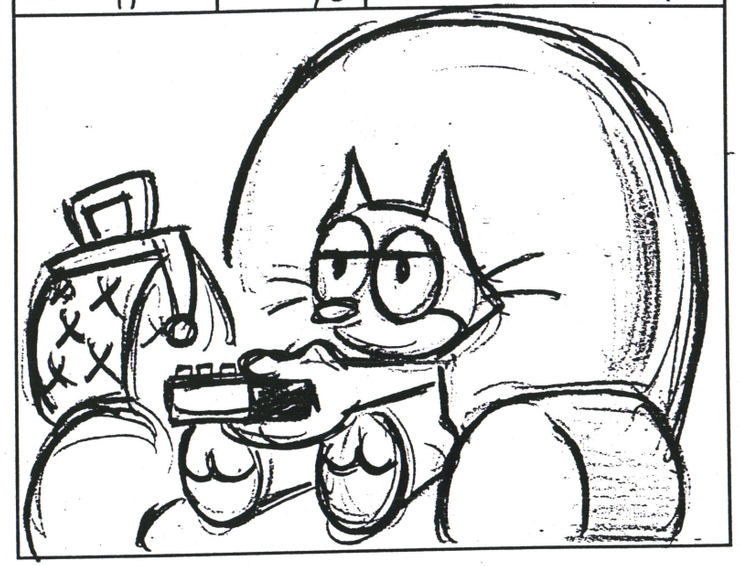
Dialogue

Action/Efx

Trans.

SC.

Scene 11	Panel 5/5	BG



Location/Time

Dialogue

Action/Efx

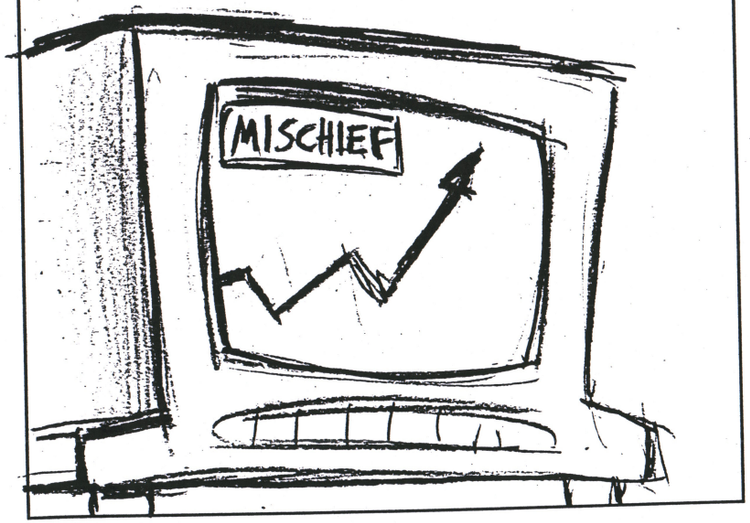
FELIX FINDS REMOTE AND CLICKS ON T.V.

Trans.

PROD. # _____

SC.

Scene 12	Panel	BG



Location/Time

Dialogue

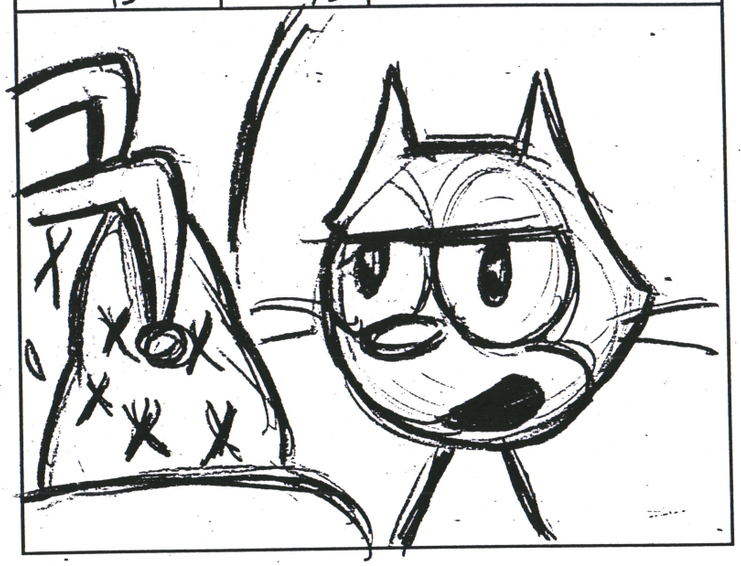
T.V. ANNOUNCER—THE MISCHIEF RATE HAS RISEN SHARPLY IN THE WAKE OF THIS LOOTING FRENZY.

Action/Efx

Trans.

SC.

Scene 13	Panel 1/2	BG



Location/Time

Dialogue

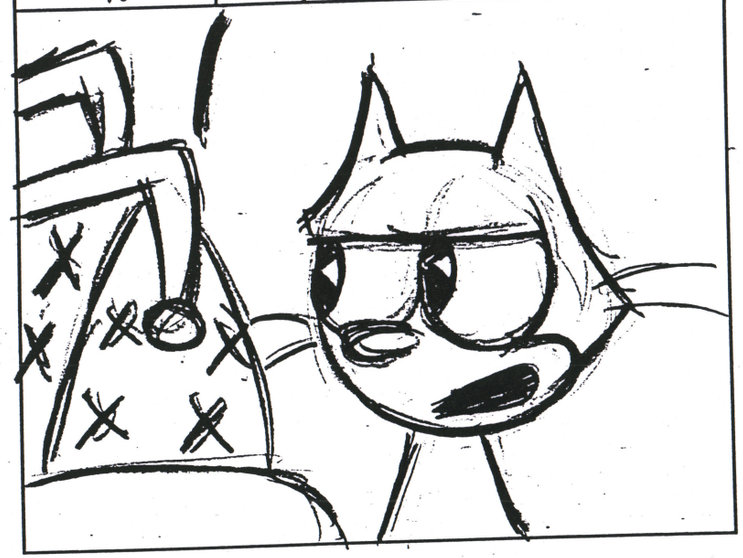
FELIX—YA KNOW, WE'VE RUN INTO A LOT OF SHADY CHARACTERS IN OUR TIME, FROM MARTIANS TO MAD PROFESSORS, AND WE'VE DEFEATED THEM ALL.

Action/Efx

Trans.

SC.

Scene 13	Panel 2/2	BG



Location/Time

Dialogue

I THINK IT'S TIME WE FOUGHT CRIME FULL TIME.

Action/Efx

Trans.

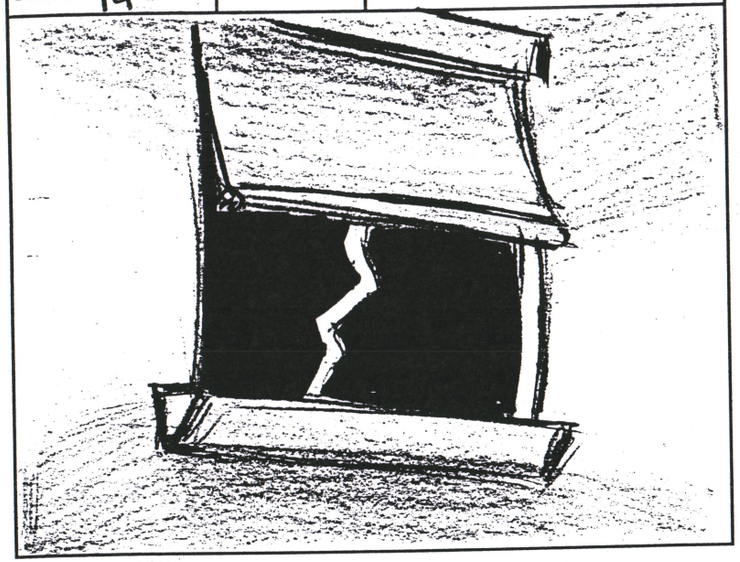
FILM ROMAN

PAGE 11

PROD. # _____

SC.

Scene 14 | Panel | BG



Location/Time FOR THIS GAG, IT'S DARK OUTSIDE.

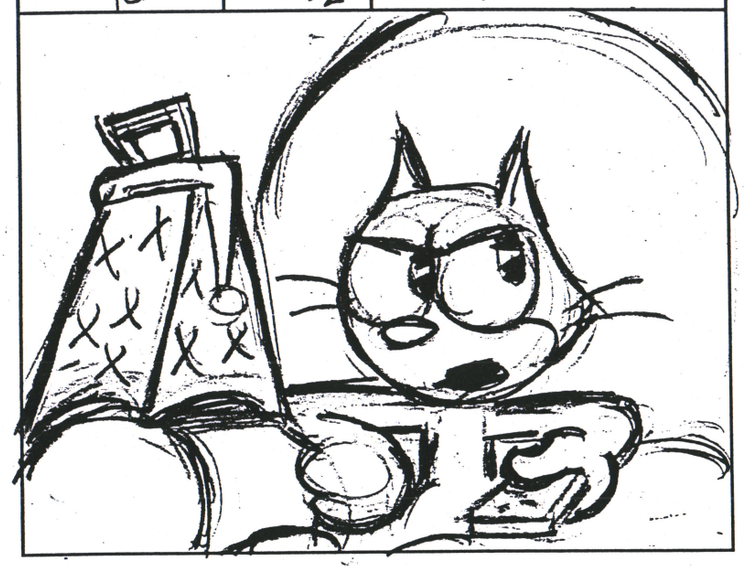
Dialogue

Action/Efx
LIGHTNING STRIKES DRAMATICALLY.

Trans.

SC.

Scene 15 | Panel 1/2 | BG



Location/Time

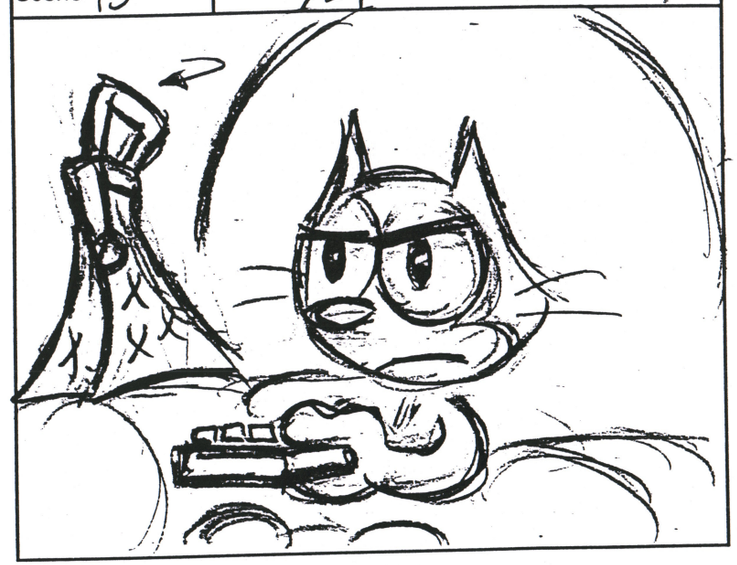
Dialogue
FELIX - NOW, WHAT KIND OF SUPERHERO SHOULD WE BE?

Action/Efx

Trans.

SC.

Scene 15 | Panel 2/2 | BG



Location/Time

Dialogue

Action/Efx
FELIX CHANGES CHANNEL

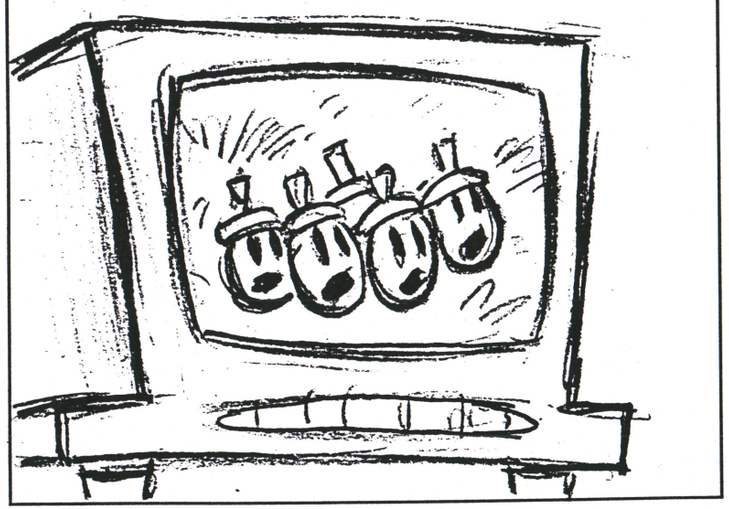
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 16	Panel 1/3	BG



Location/Time

Dialogue

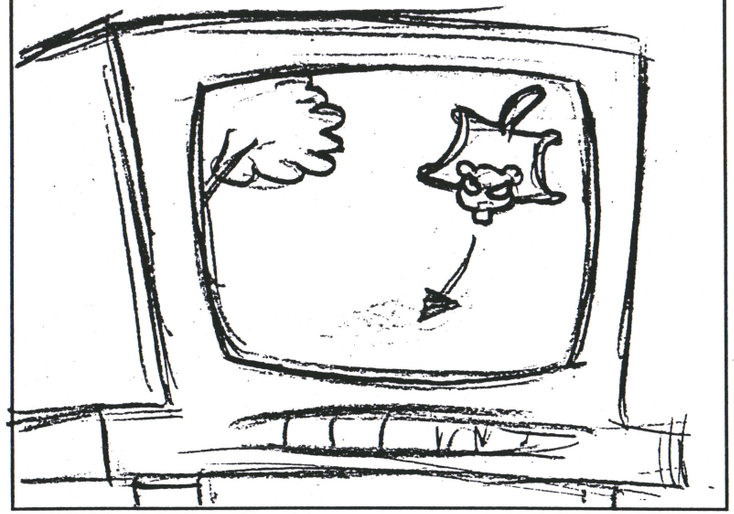
NARRARATOR- NOTHING STRIKES FEAR INTO THE HEART OF ACORNS MORE THAN THE SIGHT OF THE AWESOME

Action/Efx

Trans.

SC.

Scene 16	Panel 2/3	BG



Location/Time

Dialogue

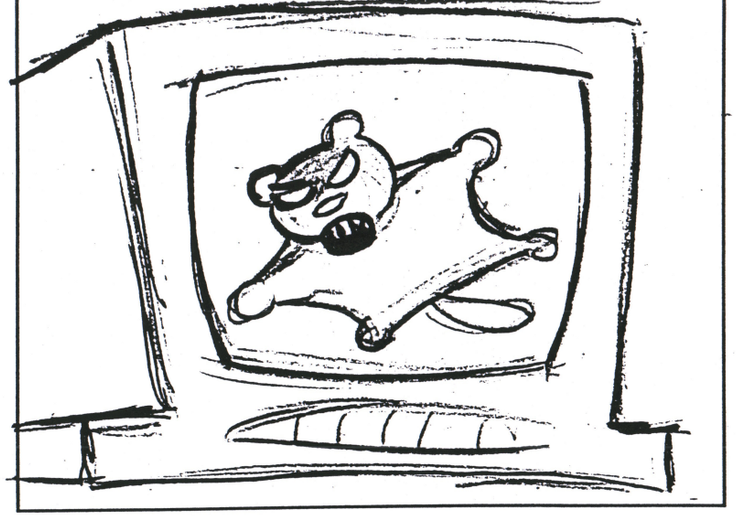
FLYING SQUIRREL!

Action/Efx

Trans.

SC.

Scene 16	Panel 3/3	BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

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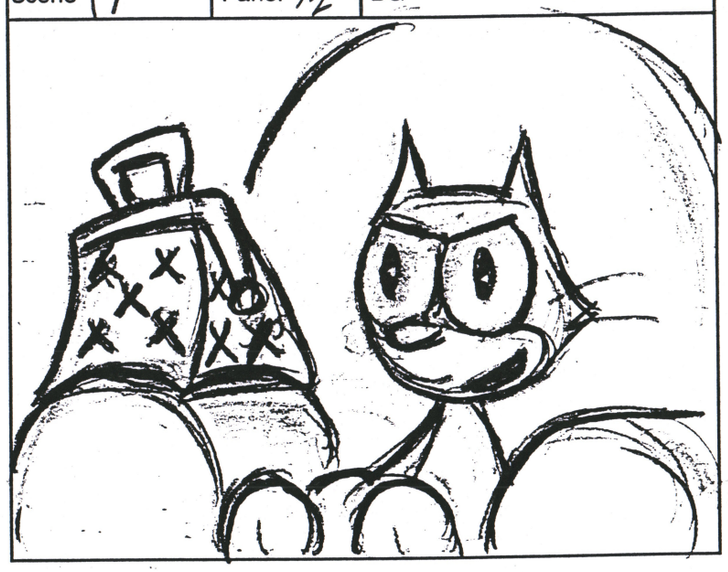
SC.

Scene 17	Panel 1/2	BG



Location/Time

Dialogue

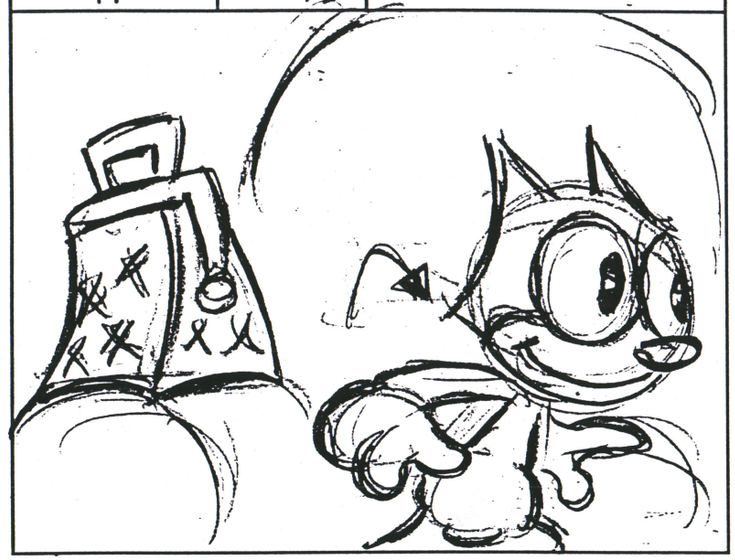
FELIX - PERFECT! I'LL BE A FLYING BLACK CAT!

Action/Efx

Trans.

SC.

Scene 17	Panel 2/2	BG



Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

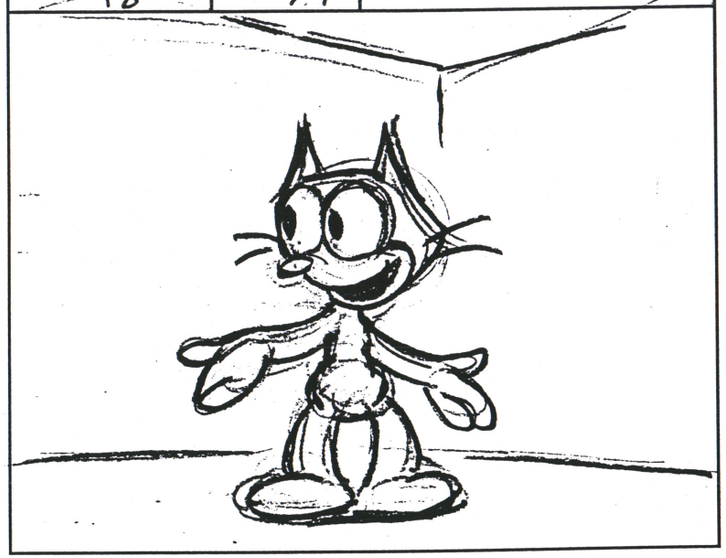
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 18	Panel 1/7	BG



Location/Time

Dialogue

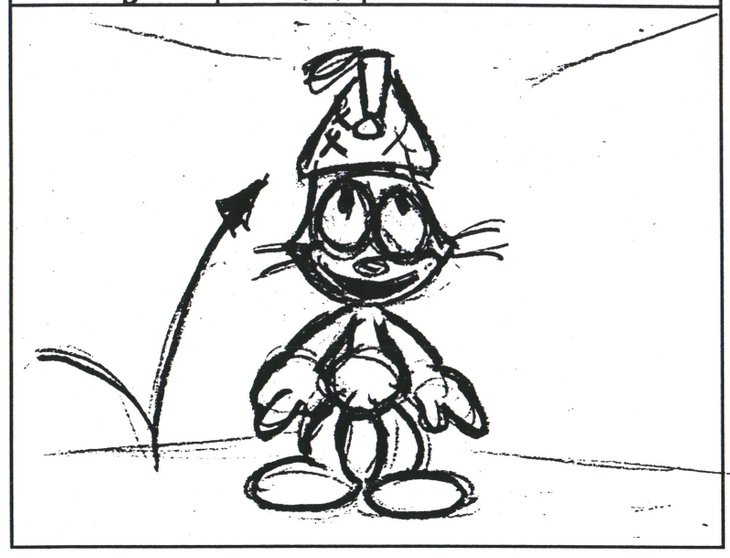
FELIX - OKAY, BAG. I'M GONNA NEED A COOL COSTUME AND SOME

Action/Efx

Trans.

SC.

Scene 18	Panel 2/7	BG



Location/Time

Dialogue

POWERS.

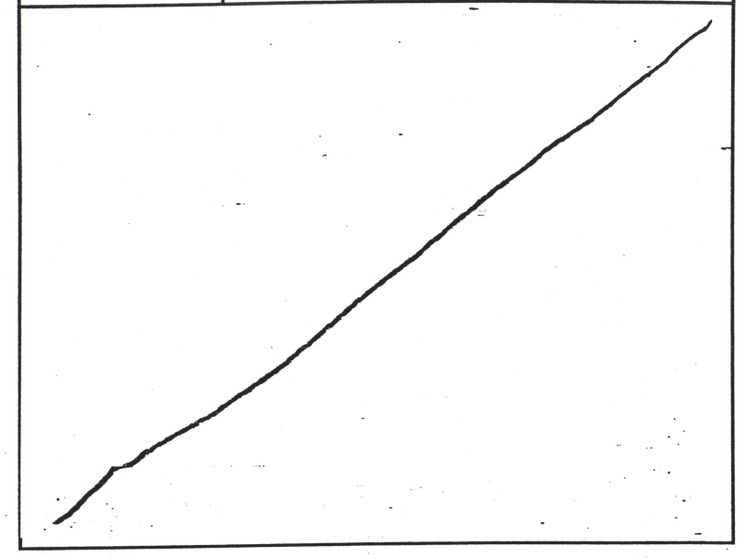
Action/Efx

BAG HOPS ONTO FELIX'S HEAD.

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

PROD. # _____ PAGE 14A

SC.

Scene 18	Panel 3/7	BG

Location/Time

Dialogue

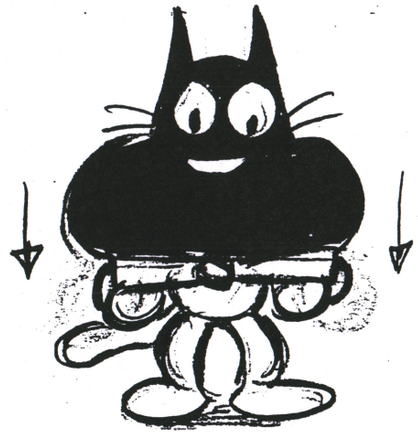
Action/Efx

FELIX GRASPS HANDLES AND PULLS BAG OPEN –

Trans.

SC.

Scene 18	Panel 4/7	BG



Location/Time

Dialogue

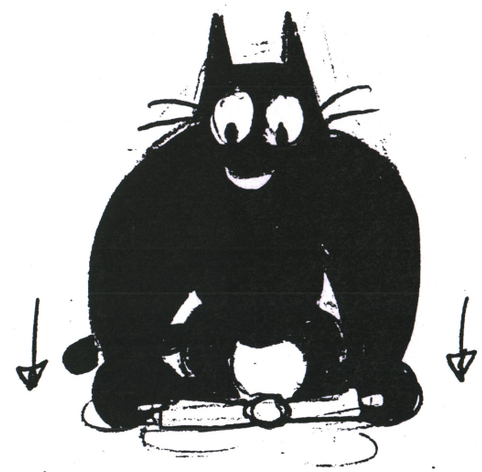
Action/Efx

THEN HE PULLS BAG DOWN OVER HIMSELF, TURNING IT INSIDE OUT. BAG MAKES FELIX LOOK BIG AND MUSCULAR.

Trans.

SC.

Scene 18	Panel 5/7	BG



Location/Time

Dialogue

Action/Efx

PULLS BAG ALL THE WAY DOWN, THEN HANDLES DISAPPEAR.

Trans.

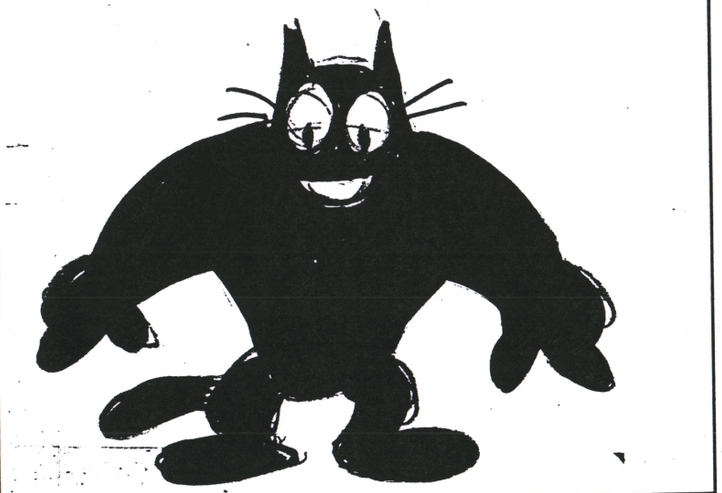
FILM ROMAN

PAGE 15

PROD. # _____

SC.

Scene 18	Panel 6/7	BG



Location/Time

Dialogue

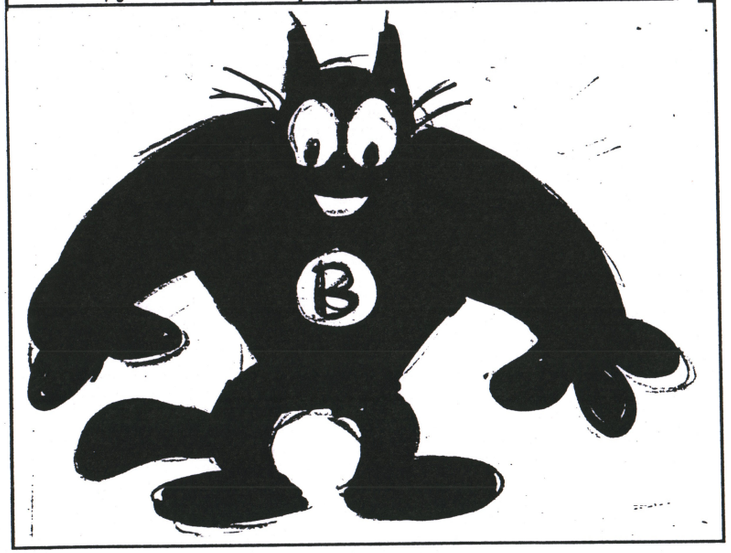
FELIX - GOOD, GOOD! NOW GIVE IT A SUPERHERO LOOK.

Action/Efx

Trans.

SC.

Scene 18	Panel 7/7	BG



Location/Time

Dialogue

Action/Efx

"B" INSIGNIA APPEARS ON CHEST

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

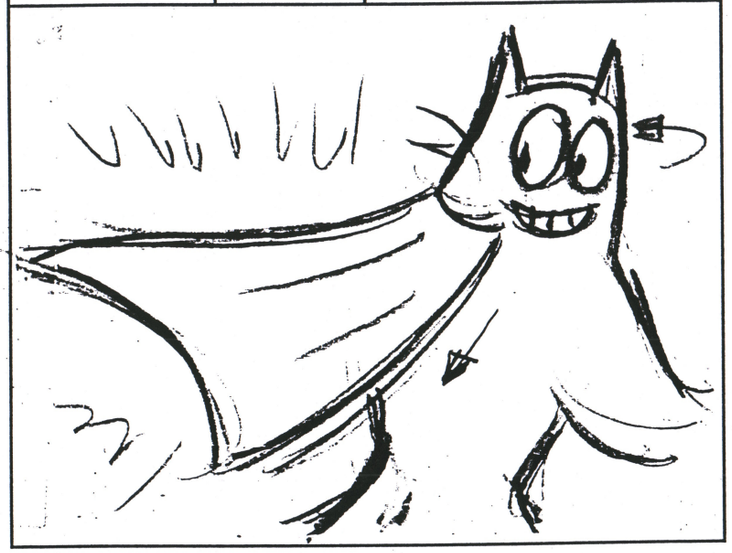
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 19	Panel	BG



Location/Time

Dialogue

FELIX - A CAPE! GOOD THINKING.

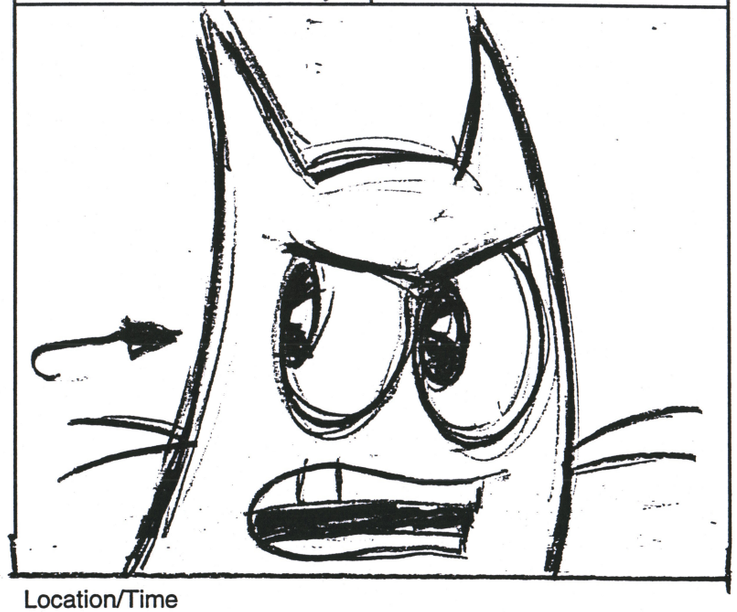
Action/Efx

CAPE SPROUTS OUT OF COSTUME

Trans.

SC.

Scene 20	Panel 1/2	BG



Location/Time

Dialogue

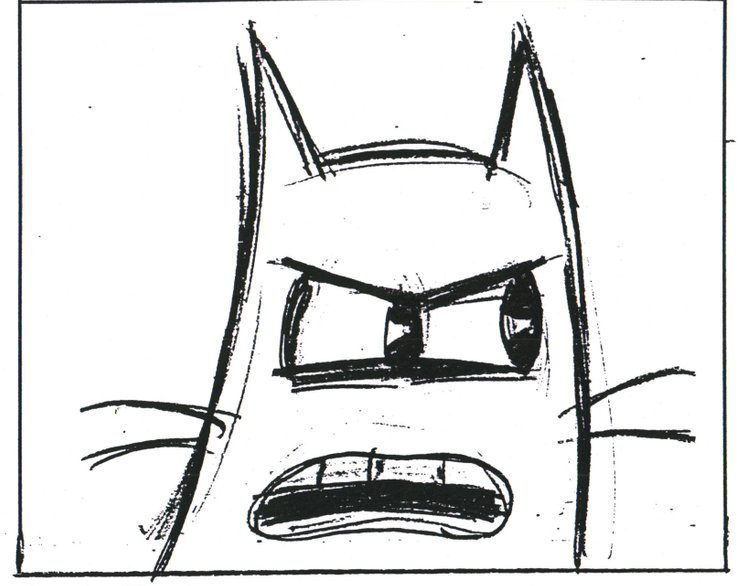
FELIX - NOW, TO CLEAN UP

Action/Efx

Trans.

SC.

Scene 20	Panel 2/2	BG



Location/Time

Dialogue

THIS TOWN.

Action/Efx

Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 21	Panel	BG

Location/Time EXT. CITY - DAY

Dialogue

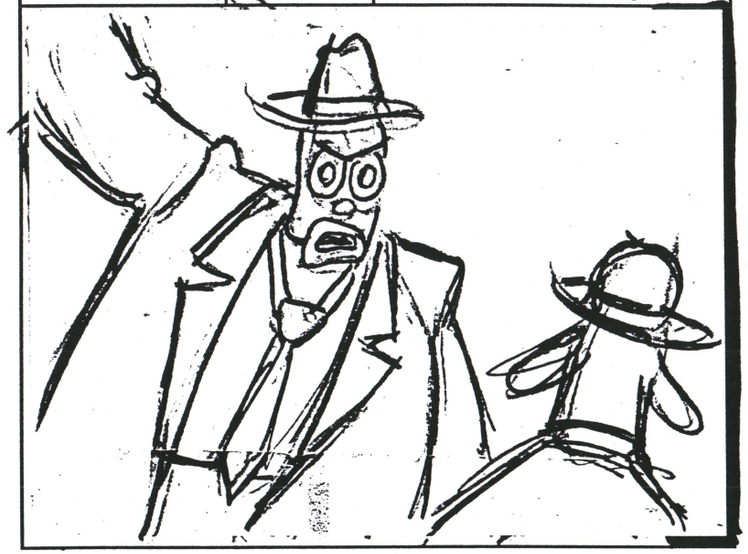
BILL - GIVE ME ALL

Action/Efx

Trans.

SC.

Scene 22	Panel	BG



Location/Time

Dialogue

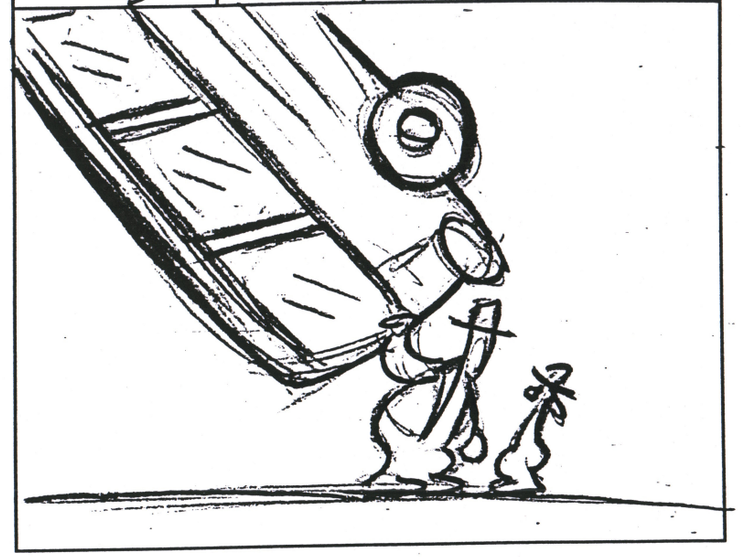
YOUR MONEY OR I'LL HIT YOU

Action/Efx

Trans.

SC.

Scene 23	Panel	BG



Location/Time

Dialogue

WITH THIS BUS.

Action/Efx

Trans.

FILM ROMAN

PROD. # _____

PAGE 18

SC.

Scene 24 | Panel 1/2 | BG

Location/Time

Dialogue

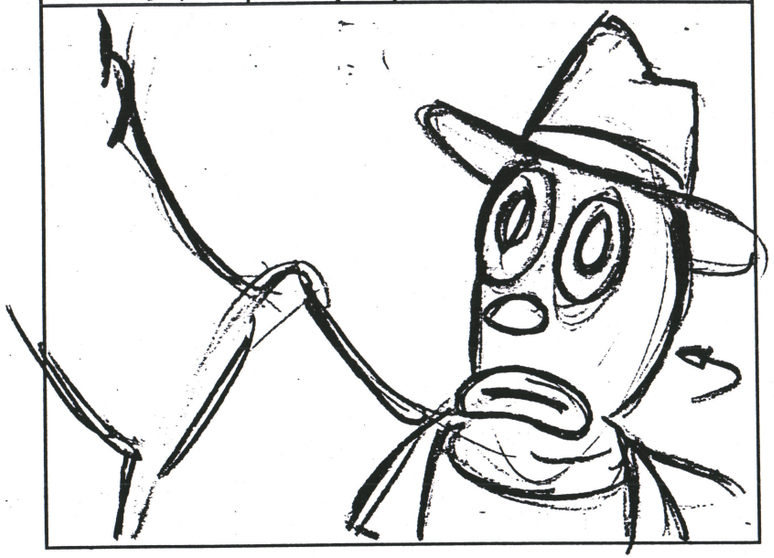
FELIX - HEY SOCK-HEAD! WHY

Action/Efx

Trans.

SC.

Scene 24 | Panel 2/2 | BG



Location/Time

Dialogue

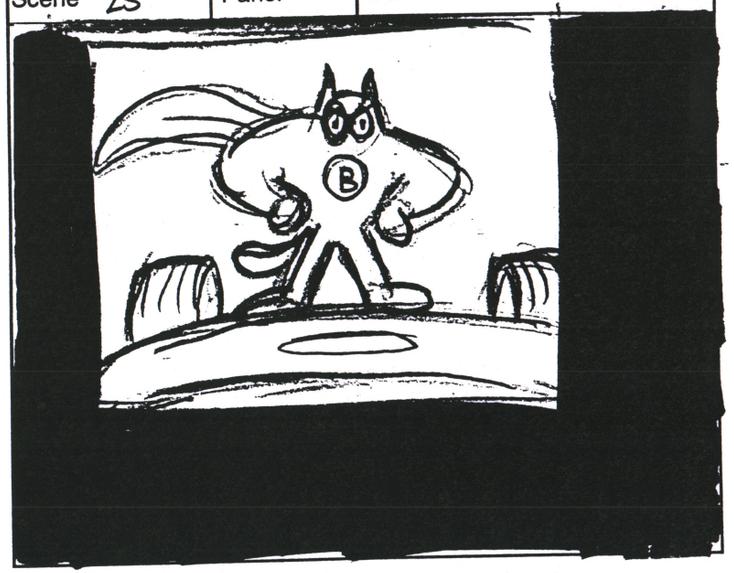
NOT PLAY WITH

Action/Efx

Trans.

SC.

Scene 25 | Panel | BG



Location/Time

Dialogue

ME, INSTEAD?

Action/Efx

SUPER—FELIX IS ON THE BUS.

Trans.

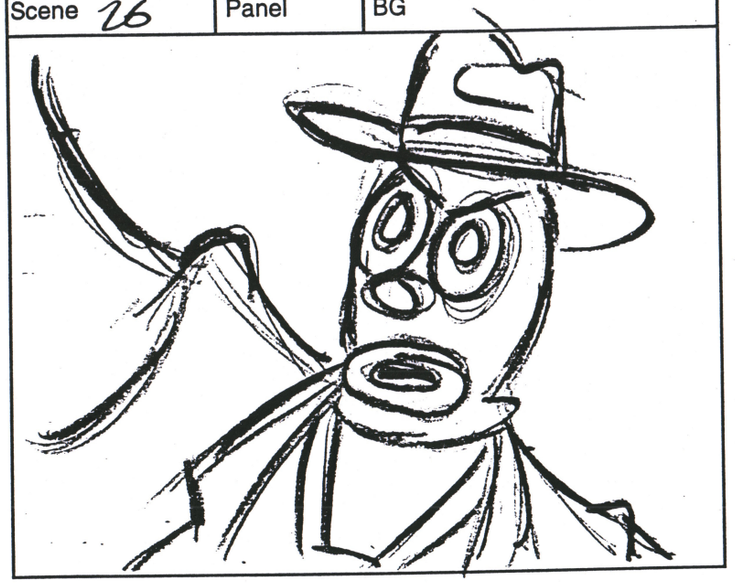
FILM ROMAN

PROD. # _____

PAGE 19

SC.

Scene 26	Panel	BG



Location/Time

Dialogue

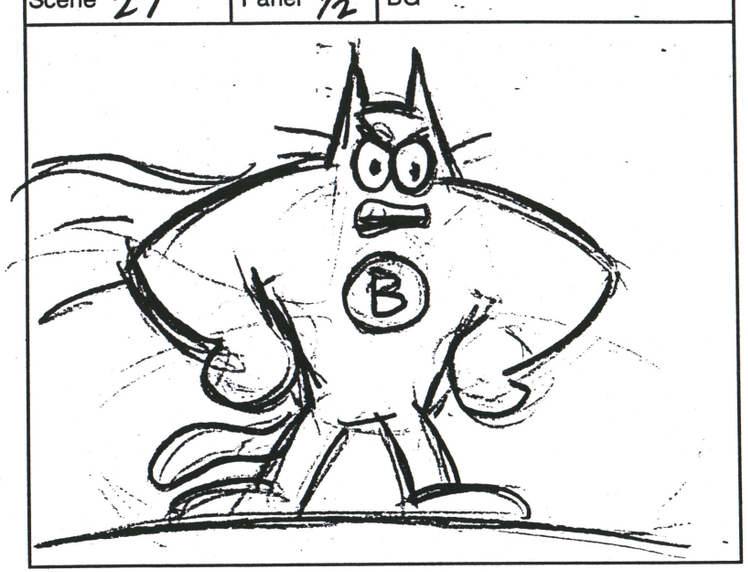
BILL - WHO THE HECK ARE YOU?

Action/Efx

Trans.

SC.

Scene 27	Panel 1/2	BG



Location/Time

Dialogue

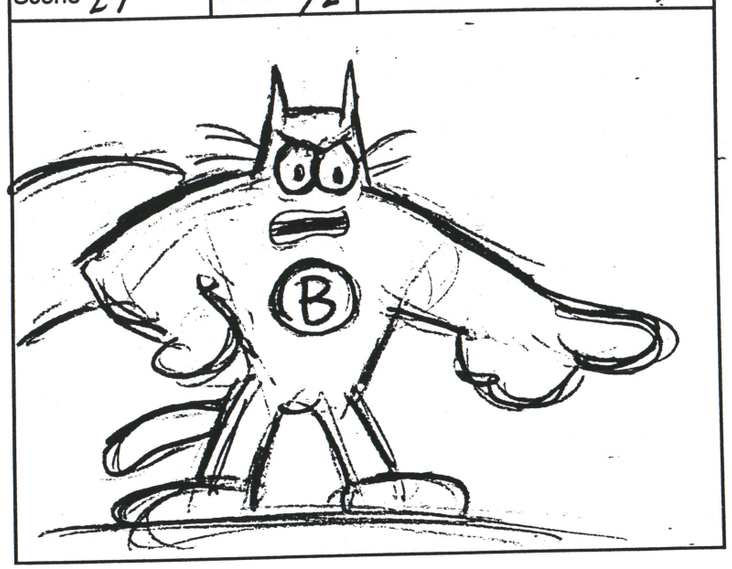
FELIX - THE BLACK CAT, AND YOUR LUCK'S JUST RUN OUT.

Action/Efx

Trans.

SC.

Scene 27	Panel 2/2	BG



Location/Time

Dialogue

NOW PUT THIS BUS DOWN.

Action/Efx

Trans.

PROD. # _____

SC.

Scene 28 | Panel | BG

Location/Time

Dialogue

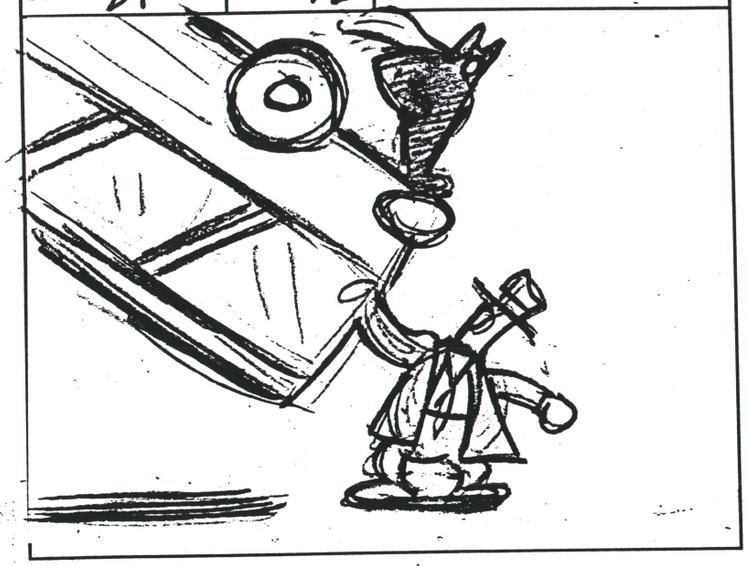
BILL - IF YOU SAY SO!

Action/Efx

Trans.

SC.

Scene 29 | Panel 1/2 | BG



Location/Time

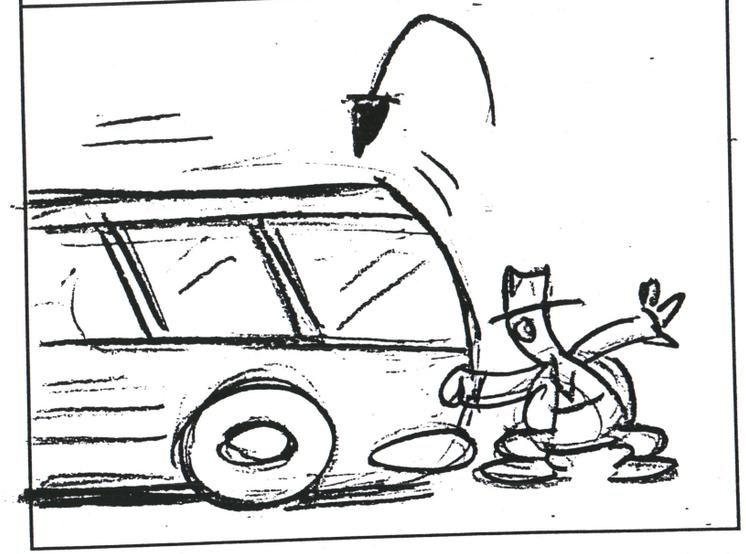
Dialogue

Action/Efx

Trans.

SC.

Scene 29 | Panel 2/2 | BG



Location/Time

Dialogue

Action/Efx

BILL FLIPS BUS AND SLAMS IT DOWN, TRYING TO CRUSH FELIX

Trans.

FILM ROMAN

PROD. # _____

PAGE 21

SC.

Scene 30	Panel 1/3	BG

Location/Time

Dialogue

BILL <LAUGHS?

Action/Efx

Trans.

SC.

Scene 30	Panel 2/3	BG

ADJ →

Location/Time

Dialogue

FELIX - GOTTA BE QUICKER THAN THAT, UGLY.

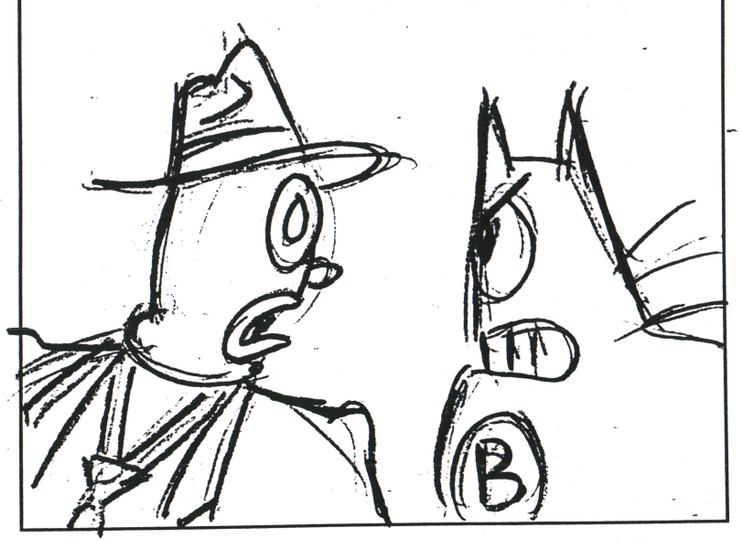
Action/Efx

ADJUST OVER FOR FELIX

Trans.

SC.

Scene 30	Panel 3/3	BG



Location/Time

Dialogue

BILL - YOU'RE CREEPY.

Action/Efx

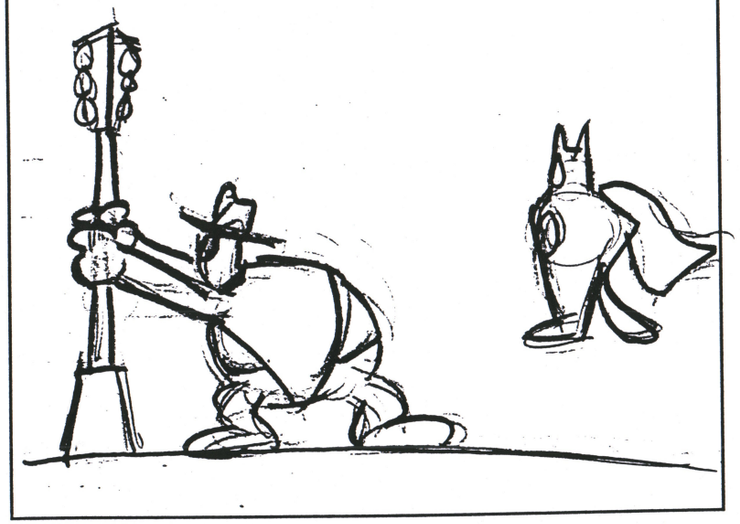
Trans.

FILM ROMAN

PROD. # _____ PAGE 22

SC.

Scene 31	Panel 1/3	BG



Location/Time

Dialogue

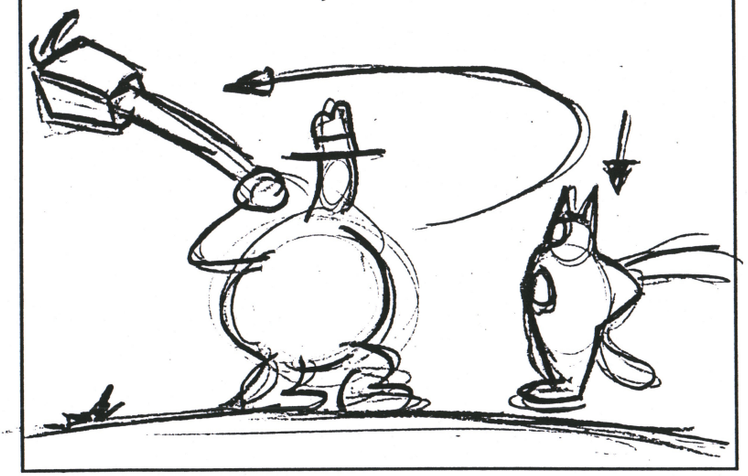
Action/Efx

BILL RIPS OUT TRAFFIC LIGHT AND SWINGS IT AT HOVERING FELIX.

Trans.

SC.

Scene 31	Panel 2/3	BG



Location/Time

Dialogue

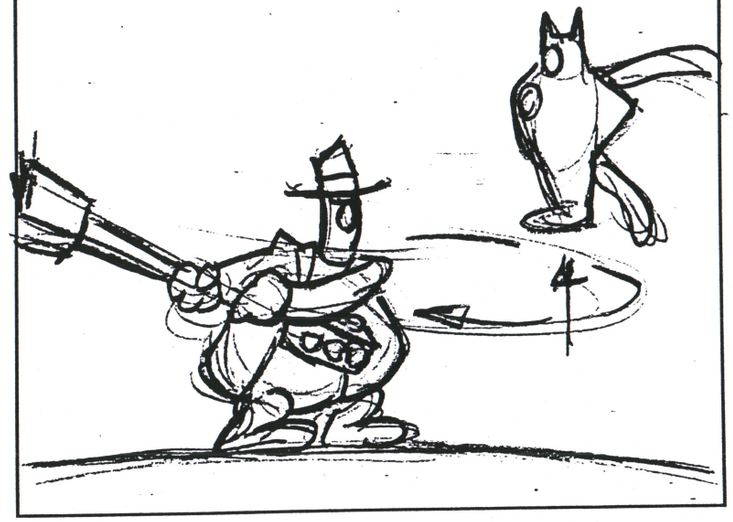
Action/Efx

FELIX DIPS LOWER TO AVOID SWING...

Trans.

SC.

Scene 31	Panel 3/3	BG



Location/Time

Dialogue

Action/Efx

THEN RISES TO AVOID NEXT SWING.

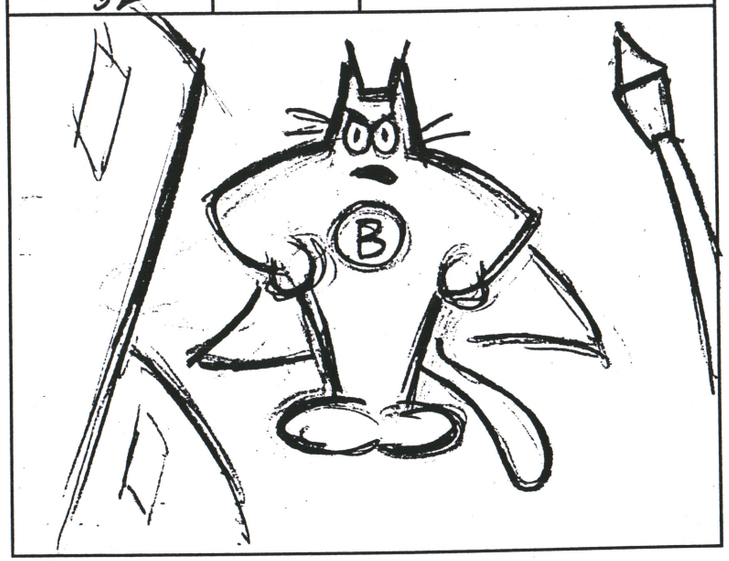
Trans.

FILM ROMAN

PROD. # _____ PAGE 23

SC.

Scene 32	Panel	BG



Location/Time

Dialogue

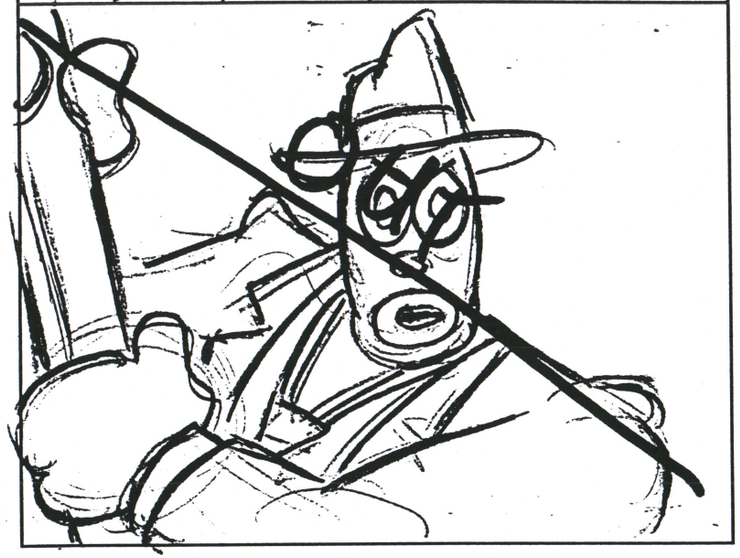
FELIX - GIVE UP NOW. YOU CANT WIN WHEN YOUR LUCK'S GONE BAD.

Action/Efx

Trans.

SC.

Scene 33	Panel	BG



Location/Time

Dialogue

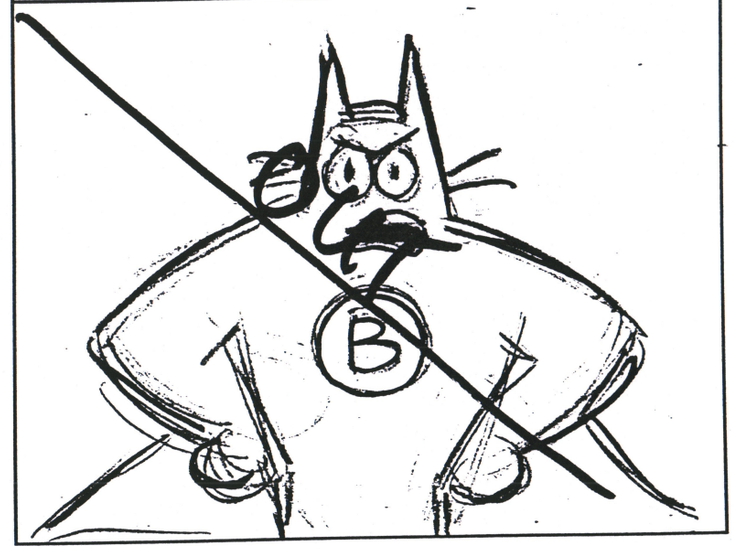
BILL - WHAT? YOU'RE CRAZY!

Action/Efx

Trans.

SC.

Scene 34	Panel	BG



Location/Time

Dialogue

FELIX AM I? DO YOU DOUBT MY POWER?

Action/Efx

Trans.

FILM ROMAN

PROD. # _____ PAGE 24

SC.

Scene 35 | Panel | BG

Location/Time

Dialogue

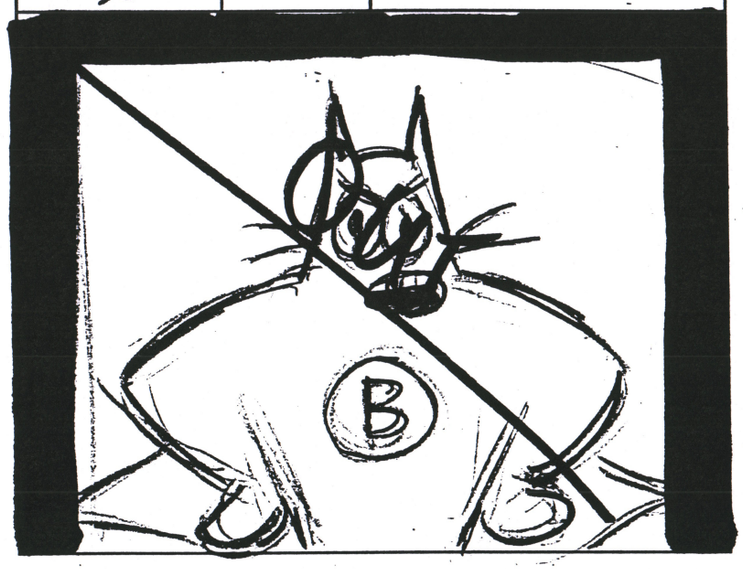
BILL - THE THINGS I CHERISH .. A WARM HAGIE ON A SUNDAY AFTERNOON, A LONG WALK ON THE BEACH... BAD LUCK CAN'T TAKE

Action/Efx

Trans.

SC.

Scene 36 | Panel | BG



Location/Time

Dialogue

THEM AWAY!
FELIX - WHAT ABOUT YOUR WRESTLING CAREER? YOUR FIRST WIFE?

Action/Efx

Trans.

SC.

Scene 37 | Panel | BG

Location/Time

Dialogue

YOU THOUGHT NOTHING COULD TAKE THEM AWAY, EITHER.

Action/Efx

BILL LOWERS LAMPPOST.

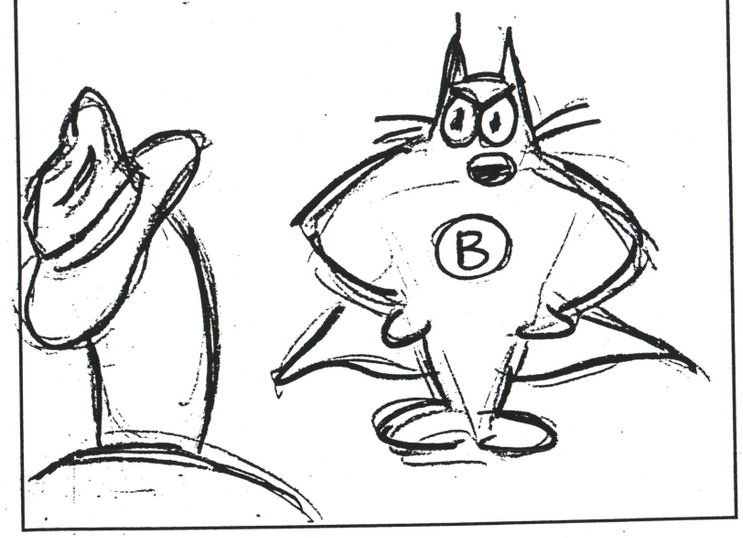
Trans.

FILM ROMAN

PROD. # _____ PAGE 25

SC.

Scene 38	Panel	BG



Location/Time

Dialogue

FACE IT, YOU'D BETTER QUIT WHILE YOU'RE AHEAD.

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

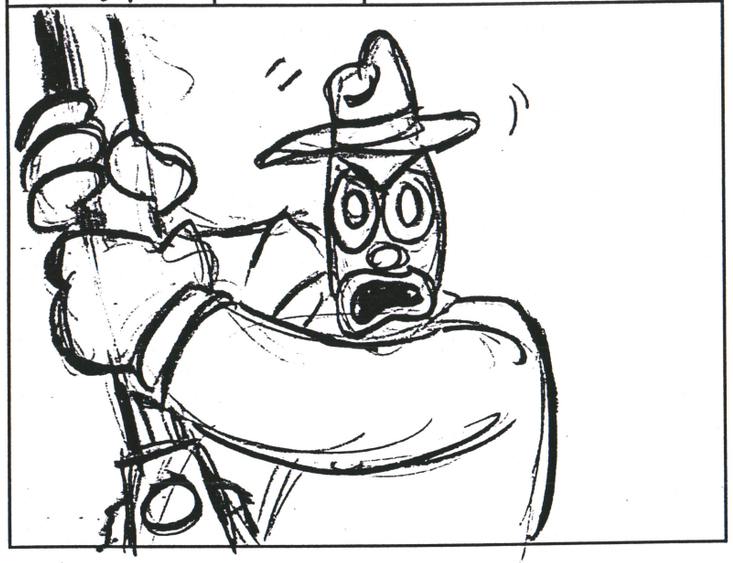
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 39	Panel	BG



Location/Time

Dialogue

BILL - LIAR!

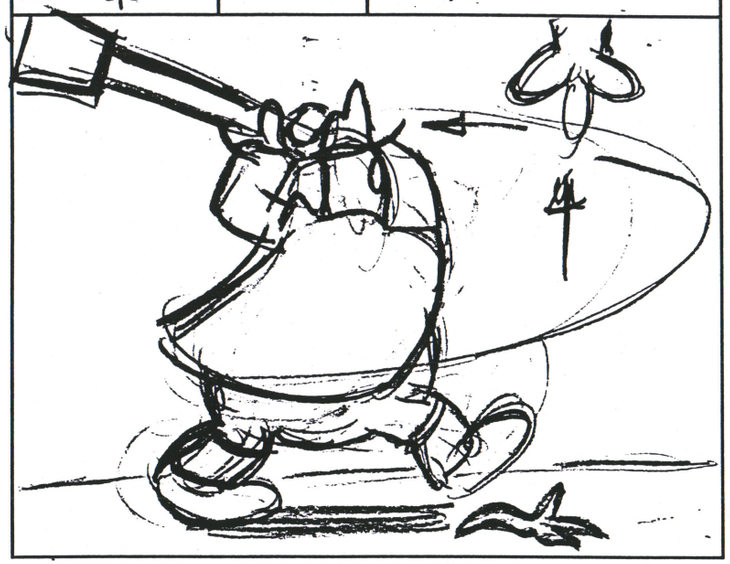
Action/Efx

BILL ATTACKS AGAIN.

Trans.

SC.

Scene 40	Panel	BG



Location/Time

Dialogue

Action/Efx

HE SWINGS, FELIX DODGES.

Trans.

SC.

Scene 41	Panel	BG

Location/Time

Dialogue

Action/Efx

BILL STEPS ON BANANA PEEL.

Trans.

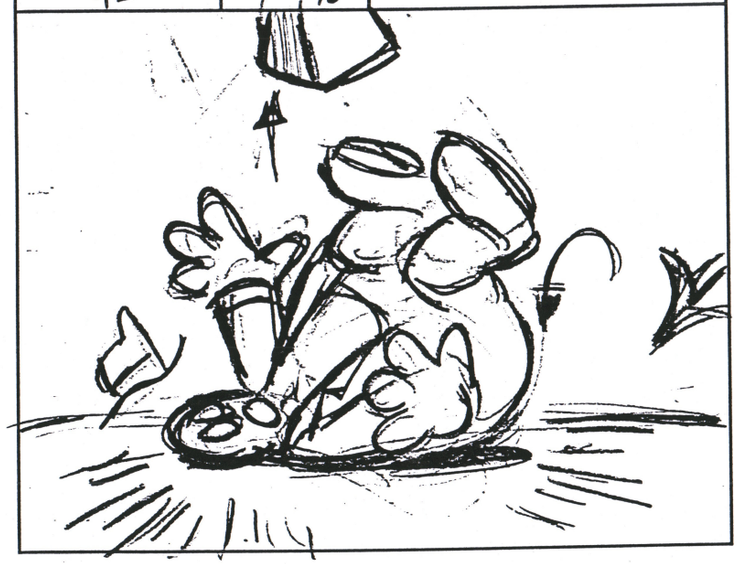
FILM ROMAN

PROD. # _____

PAGE 25B

SC.

Scene 42	Panel 1/5	BG



Location/Time

Dialogue

Action/Efx

BILL FALLS ON HIS BACK, LAMP POST FLIES UP O.S.

Trans.

SC.

Scene 42	Panel 2/5	BG

Location/Time

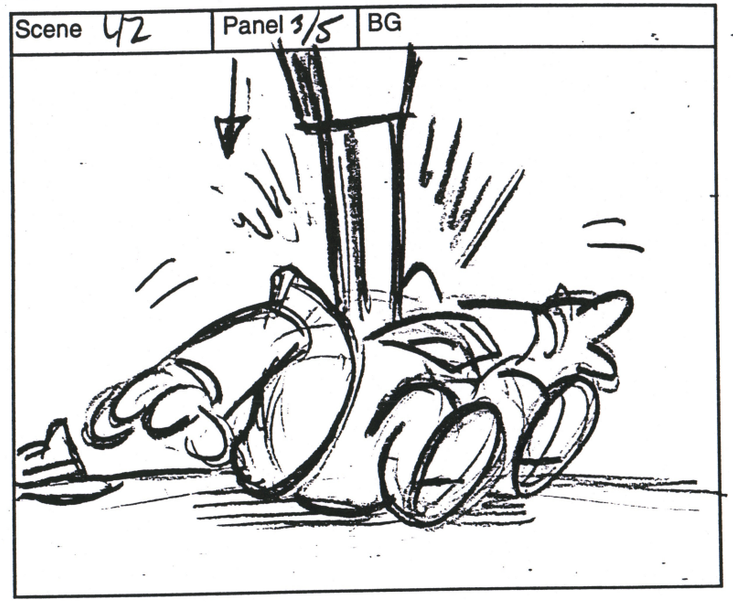
Dialogue

Action/Efx

Trans.

SC.

Scene 42	Panel 3/5	BG



Location/Time

Dialogue

Action/Efx

LAMP POST HITS HIM, KNOCKING HIS HEAD IN.

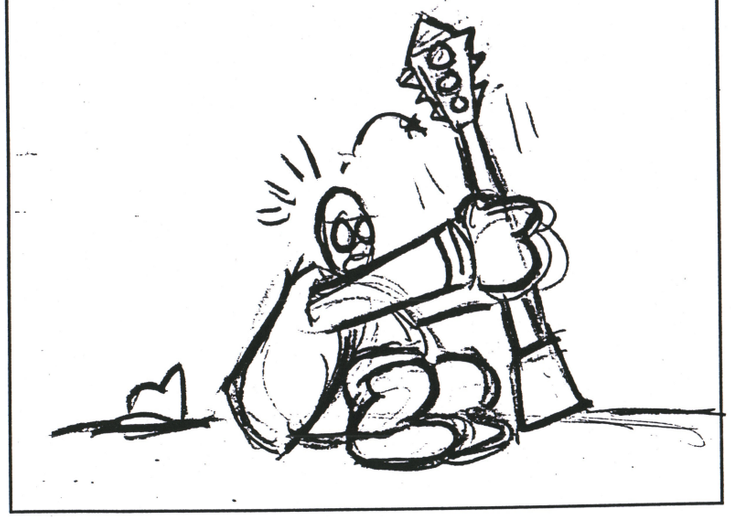
Trans.

FILM ROMAN

PROD. # _____ PAGE 25C

SC.

Scene 42	Panel 4/5	BG



Location/Time

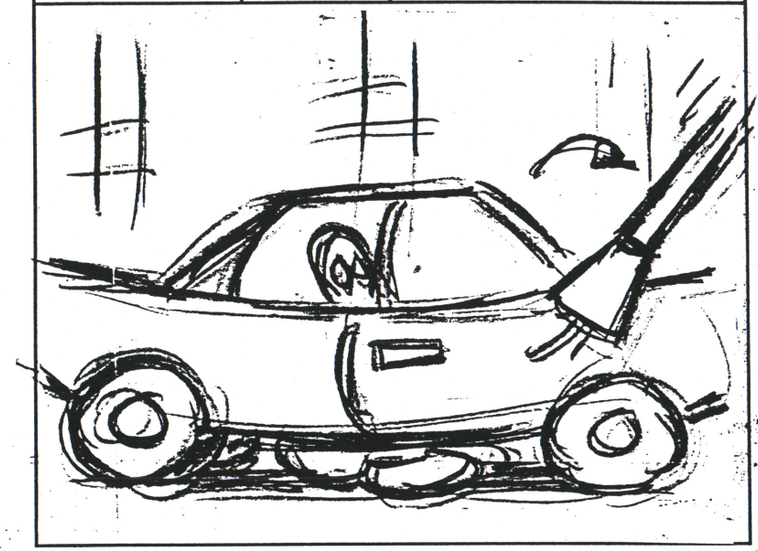
Dialogue

Action/Efx
PULLS OUT LAMP POST...

Trans.

SC.

Scene 42	Panel 5/5	BG



Location/Time

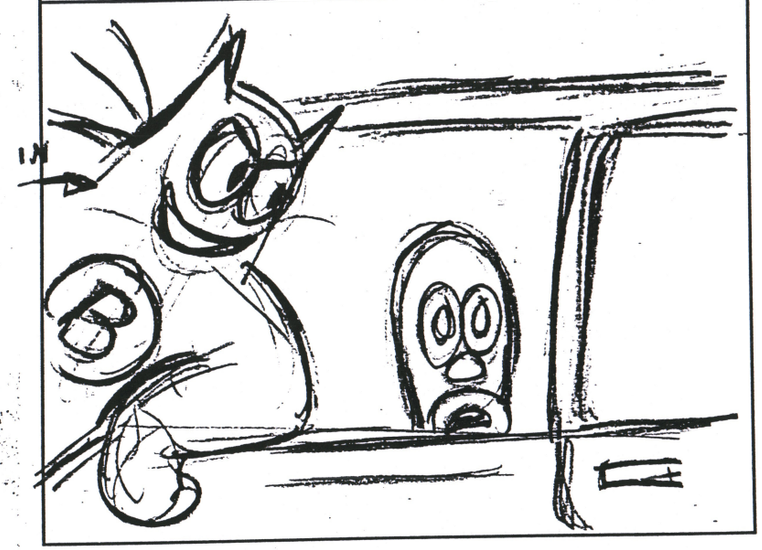
Dialogue

Action/Efx
AND CAR FALLS ON HIM.

Trans.

SC.

Scene 43	Panel 1/2	BG



Location/Time

Dialogue
FELIX - HAVING SOME BAD LUCK?

BILL - OKAY! OKAY! I'LL COOPERATE!

Action/Efx

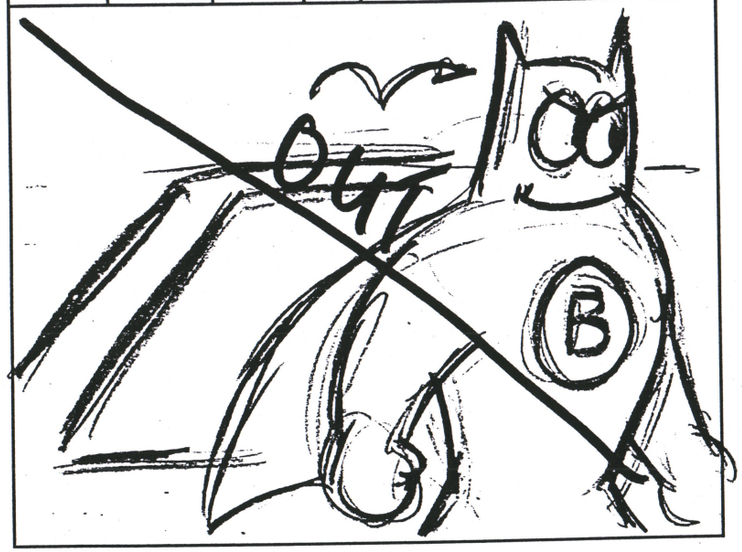
Trans.

FILM ROMAN

PROD. # _____ PAGE 25D

SC.

Scene 43	Panel 2/2	BG



Location/Time

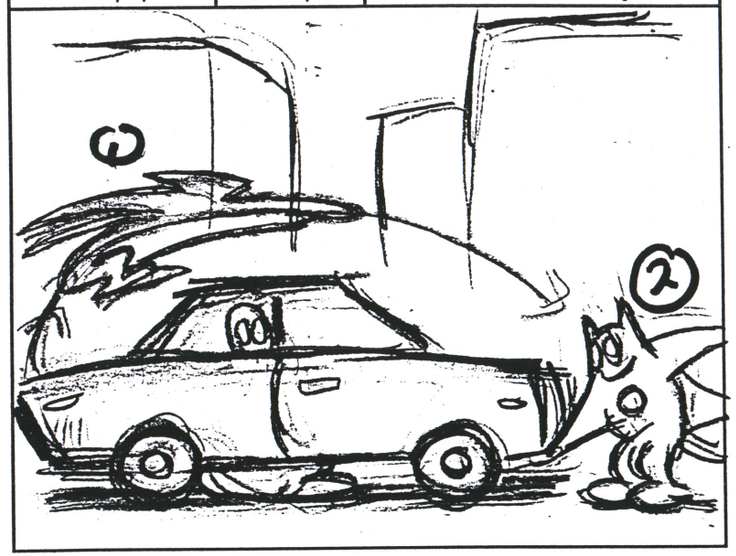
Dialogue

Action/Efx

Trans.

SC.

Scene 44	Panel 1/2	BG



Location/Time

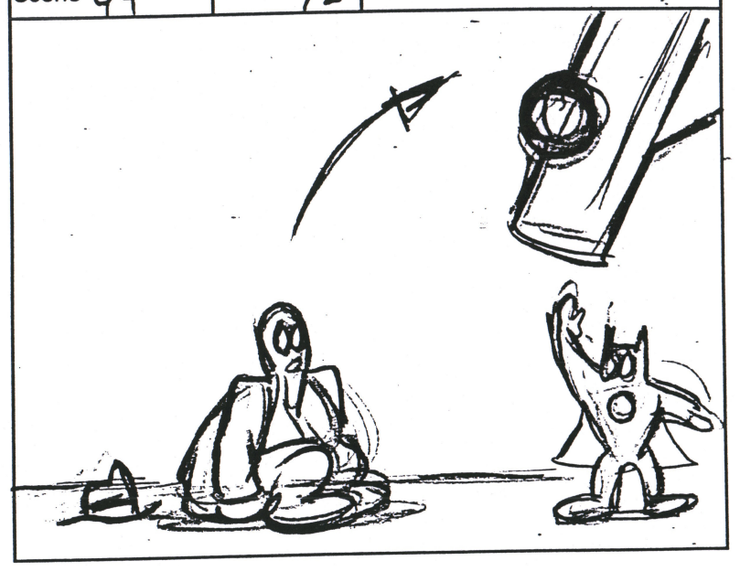
Dialogue

Action/Efx

Trans.

SC.

Scene 44	Panel 2/2	BG



Location/Time

Dialogue

Action/Efx

FELIX PULLS CAR OFF OF BILL.

Trans.

FILM ROMAN

PROD. # _____

PAGE 25 E

SC.

Scene 45	Panel	BG

Location/Time

Dialogue

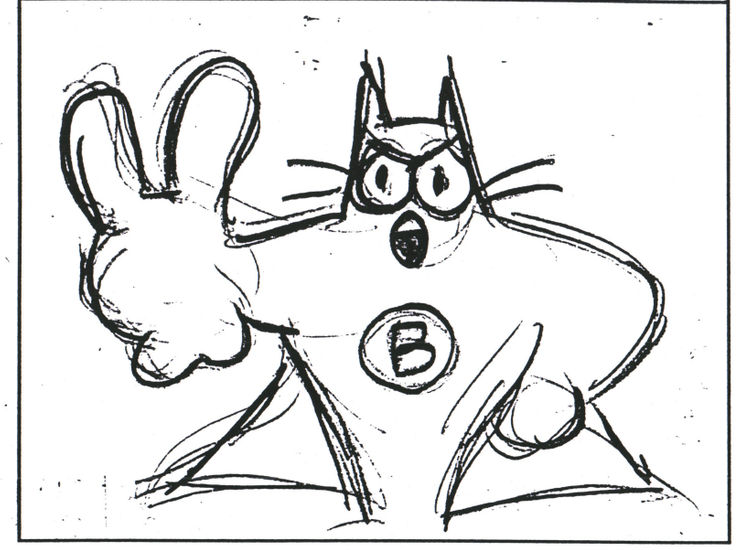
Action/Efx

BILL REPLACES HAT.

Trans.

SC.

Scene 46	Panel	BG



Location/Time

Dialogue

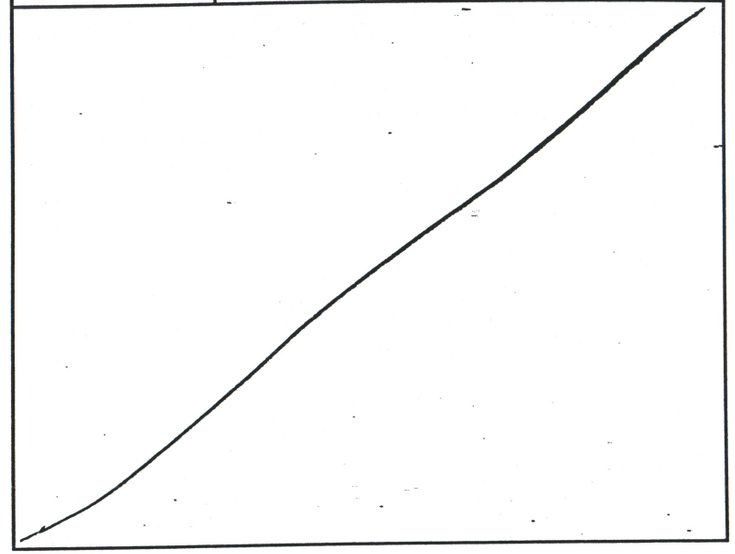
FELIX — NOW, ANSWER ME TWO QUESTIONS.

Action/Efx

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

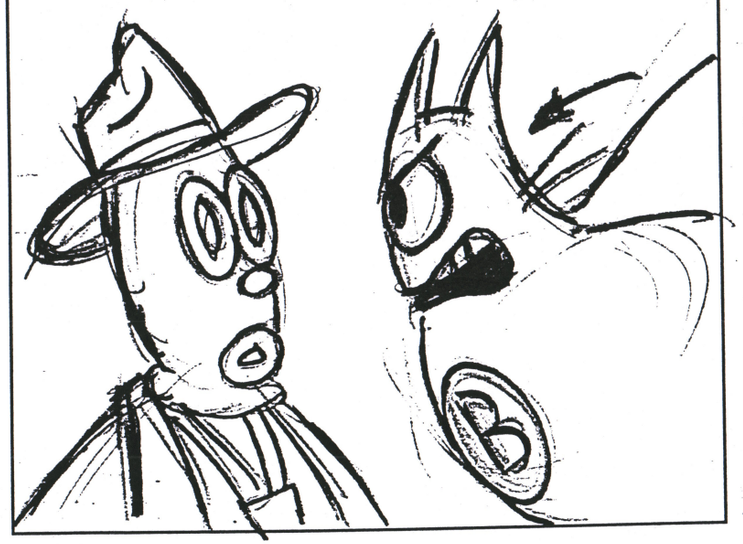
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 47	Panel	BG



Location/Time

Dialogue

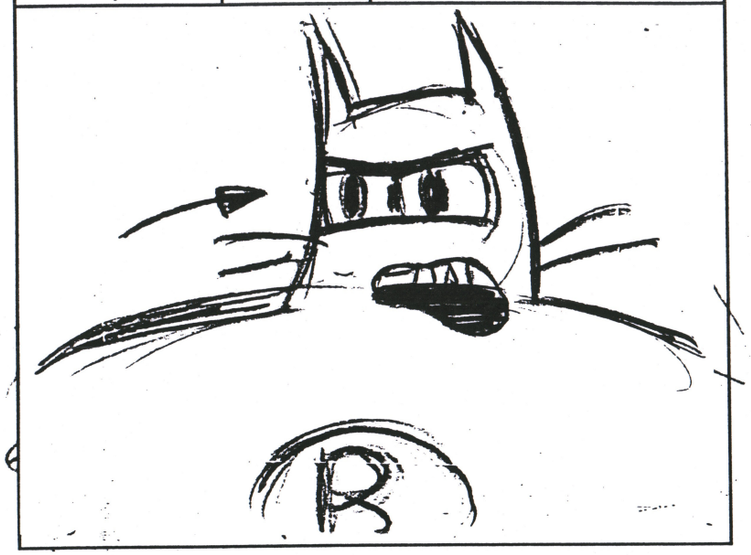
F – FIRST, WHY THE SUDDEN CRIME SPREE? THE CITY'S GONE NUTS!

Action/Efx

Trans.

SC.

Scene 48	Panel	BG



Location/Time

Dialogue

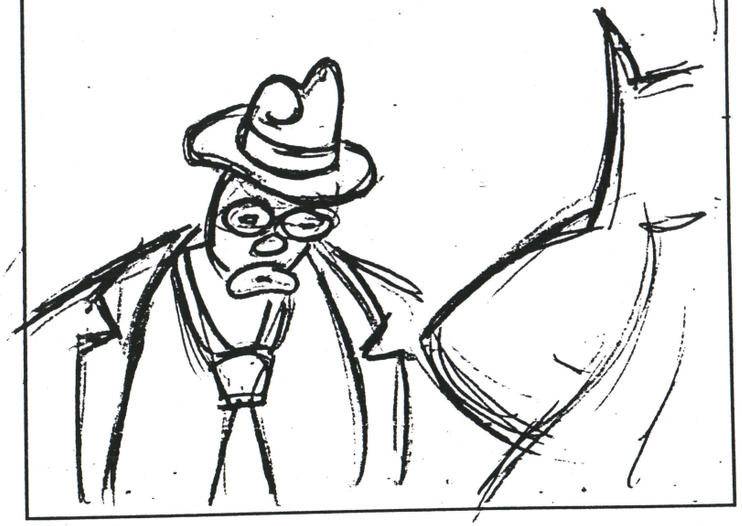
SECOND, WHO ARE YOU WORKING FOR?

Action/Efx

Trans.

SC.

Scene 49	Panel 1/2	BG



Location/Time

Dialogue

B – AW, I PROMISED THE ELF I WOULDN'T TELL..

Action/Efx

Trans.

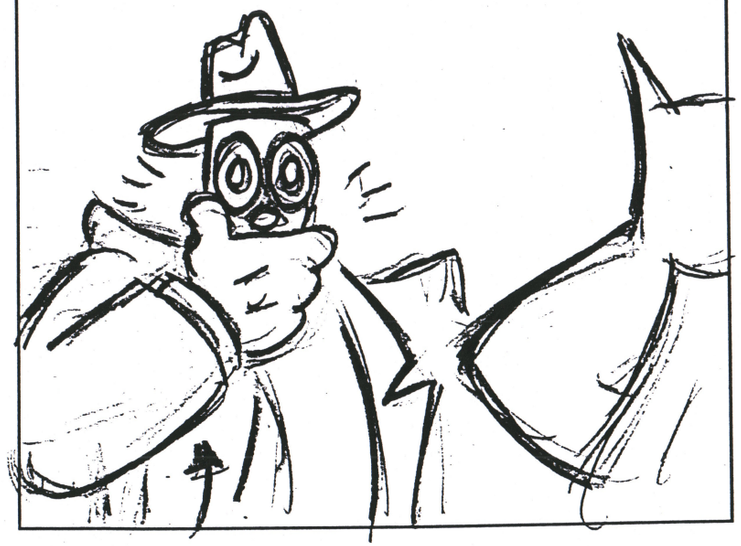
FILM ROMAN

PROD. # _____

PAGE 21

SC.

Scene 49	Panel 2/2	BG



Location/Time

Dialogue

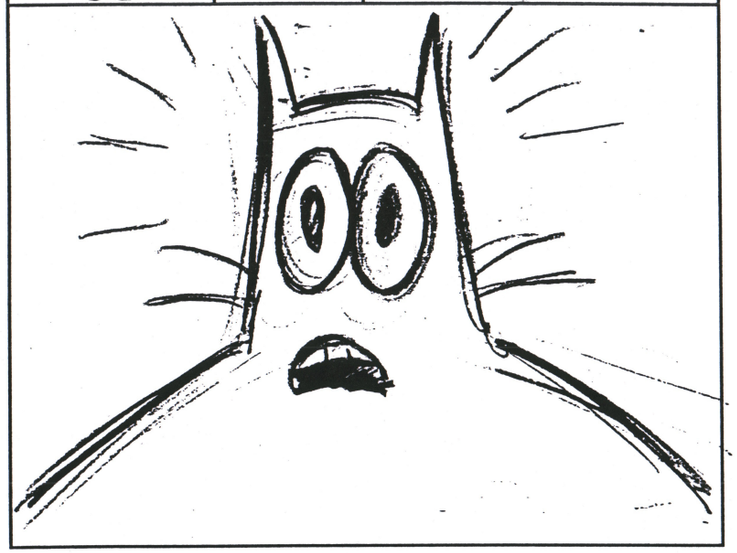
Action/Efx

BILL QUICKLY COVERS MOUTH.

Trans.

SC.

Scene 50	Panel 1/2	BG



Location/Time

Dialogue

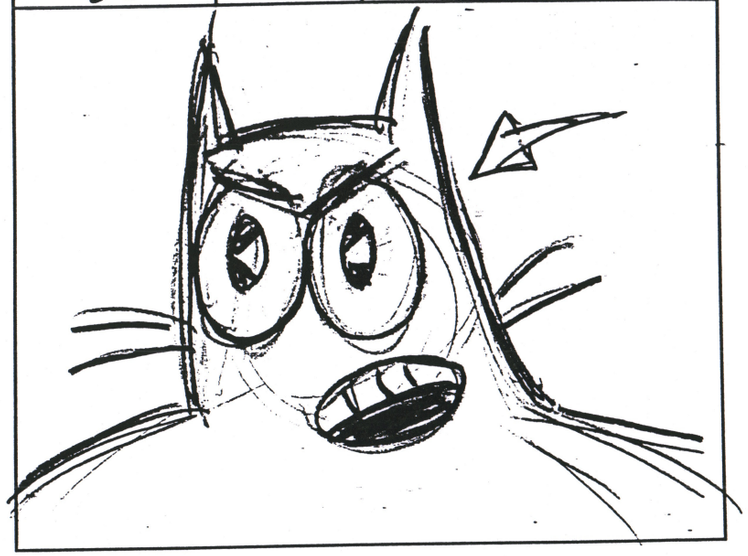
F-ELF?

Action/Efx

Trans.

SC.

Scene 50	Panel 2/2	BG



Location/Time

Dialogue

YOU WORK FOR AN ELF?

Action/Efx

Trans.

FILM ROMAN

PAGE 28

PROD. # _____

SC.

Scene 51 | Panel | BG

Location/Time

Dialogue

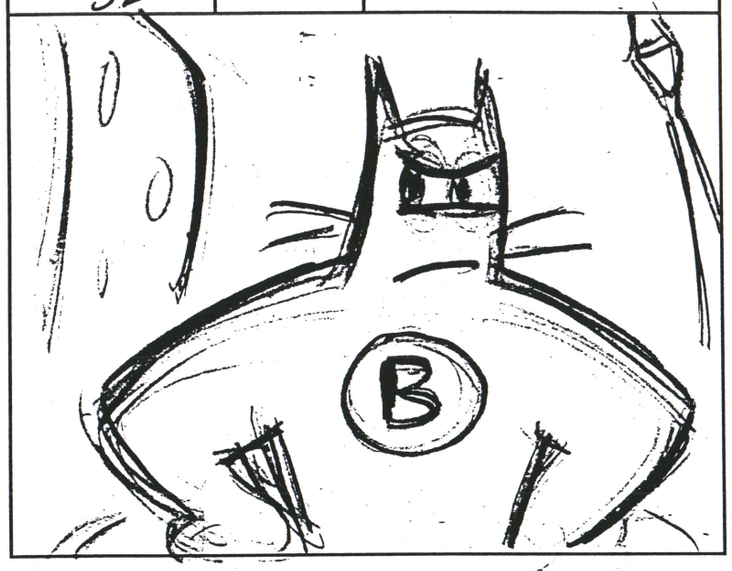
B- YEAH. HE TOLD ME AND MY GANG TO START A RIOT

Action/Efx

Trans.

SC.

Scene 52 | Panel | BG



Location/Time

Dialogue

AS A DIVERSION FOR SOMETHING HE WAS DOING.

Action/Efx

Trans.

SC.

Scene 53 | Panel | BG

Location/Time

Dialogue

FRANKLY, HE GIVES ME THE CREEPS.

Action/Efx

BILL SHUDDERS

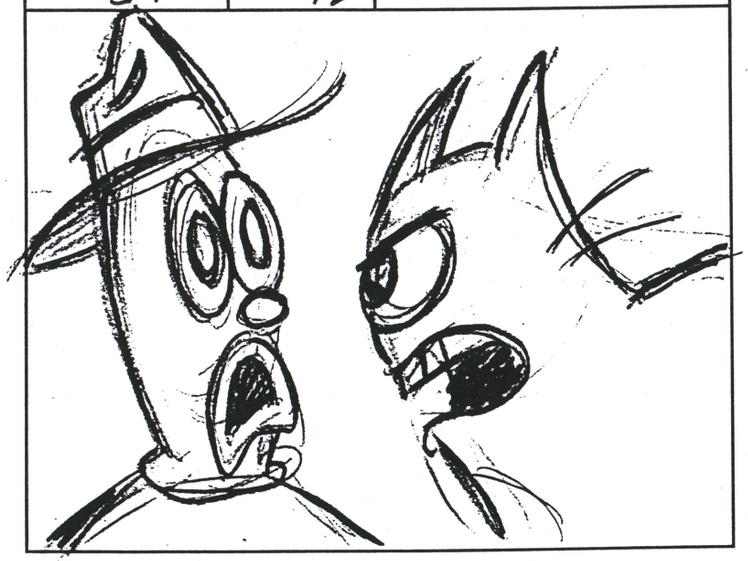
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 54 | Panel 1/2 | BG



Location/Time

Dialogue

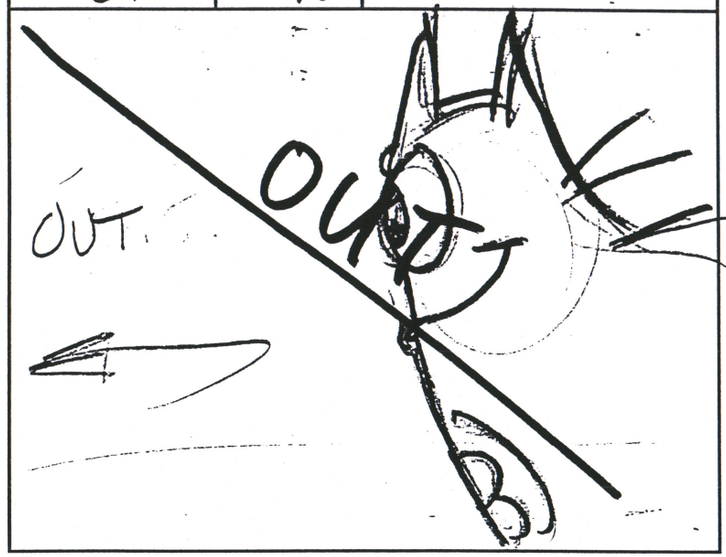
F - I'LL GIVE YOU MORE THAN THE CREEPS IF YOU AND YOUR BOYS DONT TURN YOURSELVES IN.

Action/Efx

Trans.

SC.

Scene 54 | Panel 2/2 | BG



Location/Time

Dialogue

B - Y-YES SIR!

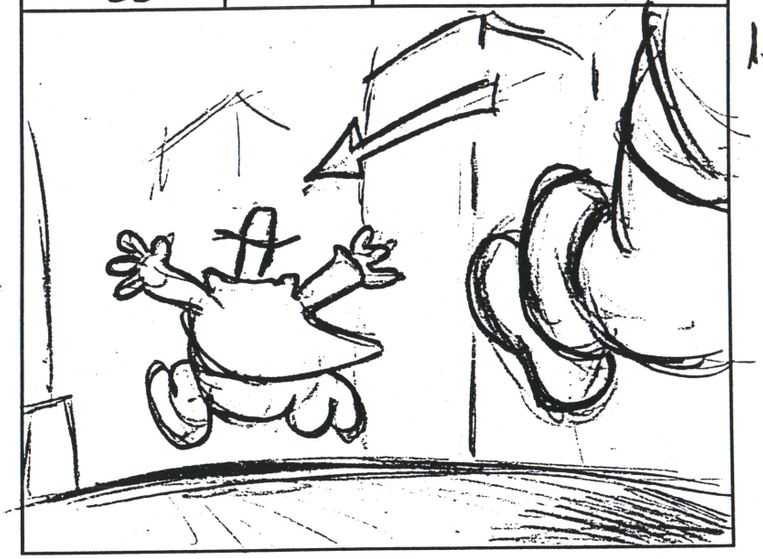
Action/Efx

BILL TURNS AND FLEES.

Trans.

SC.

Scene 55 | Panel | BG



Location/Time

Dialogue

Action/Efx

BILL RUNS AWAY.

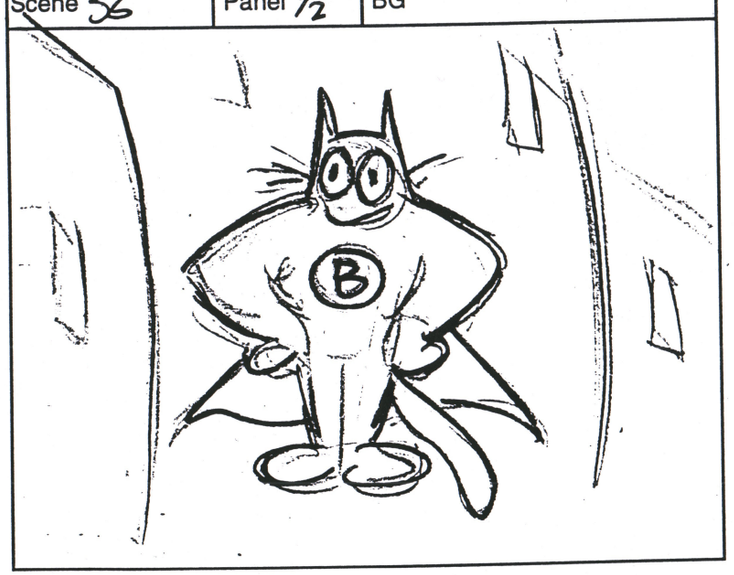
Trans.

FILM ROMAN

PROD. # _____ PAGE 30

SC.

Scene 56 | Panel 1/2 | BG



Location/Time

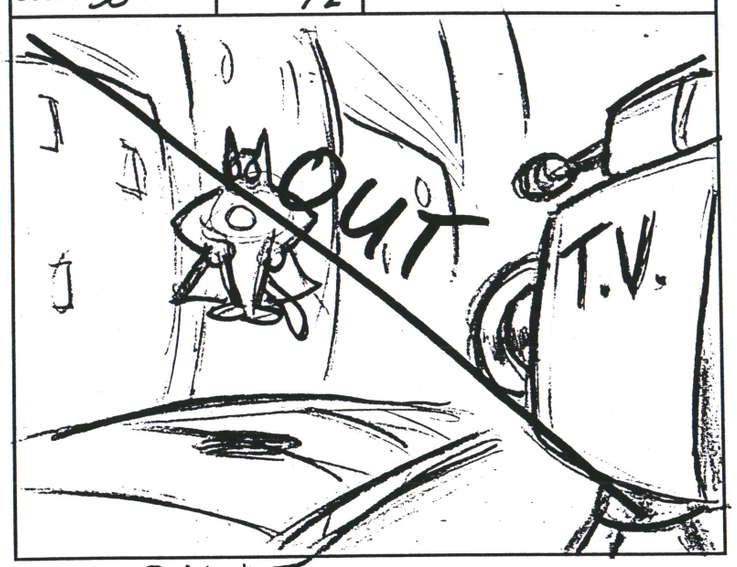
Dialogue

Action/Efx

Trans.

SC.

Scene 56 | Panel 2/2 | BG



PULL OUT

Location/Time

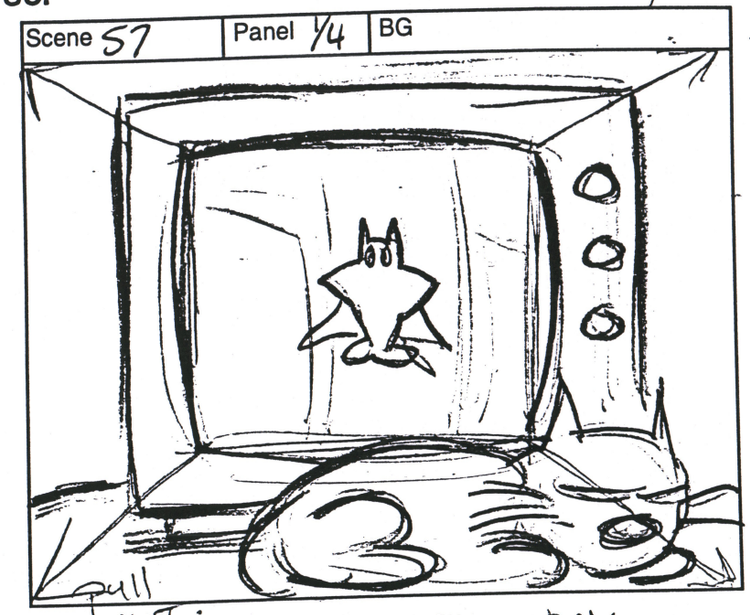
Dialogue

Action/Efx
PULL OUT TO REVEAL T.V. CAMERA

Trans.

SC.

Scene 57 | Panel 1/4 | BG



Location/Time INT- SOMEWHERE -DAY

Dialogue
ANNOUNCER- AND THAT

Action/Efx
A T.V. SET W/ SLEEPING CAT.

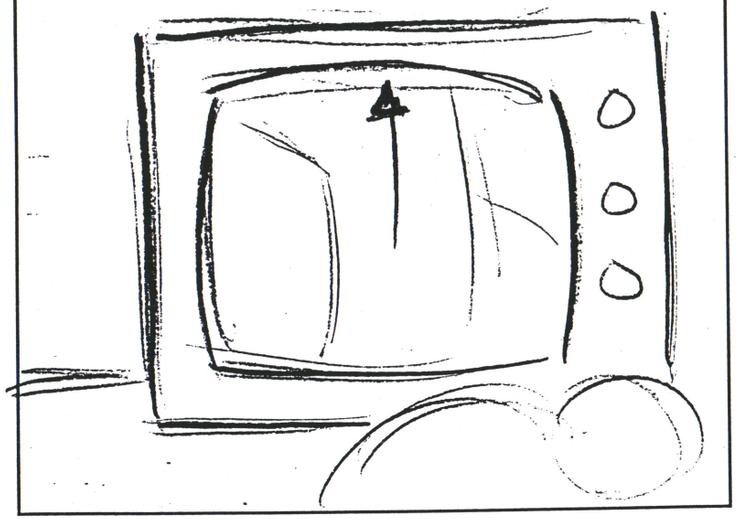
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 57	Panel 2/4	BG



Location/Time

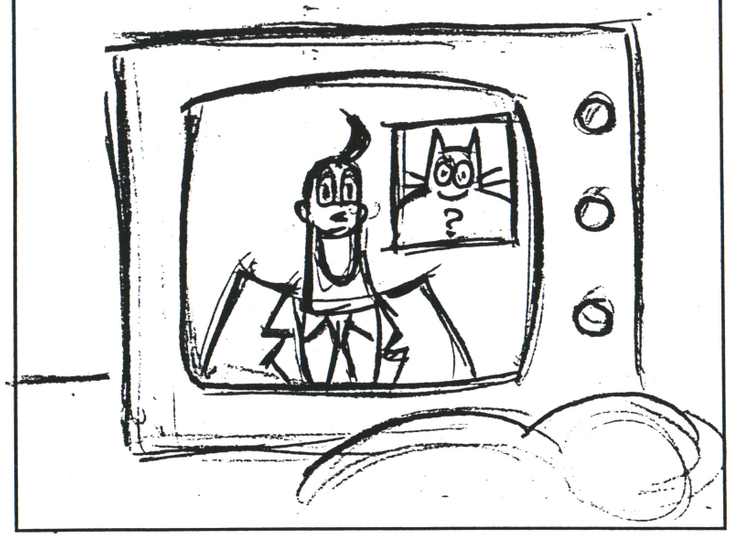
Dialogue
—WAS THE SCENE TODAY —

Action/Efx
FELIX FLIES O.S.

Trans.

SC.

Scene 57	Panel 3/4	BG



Location/Time

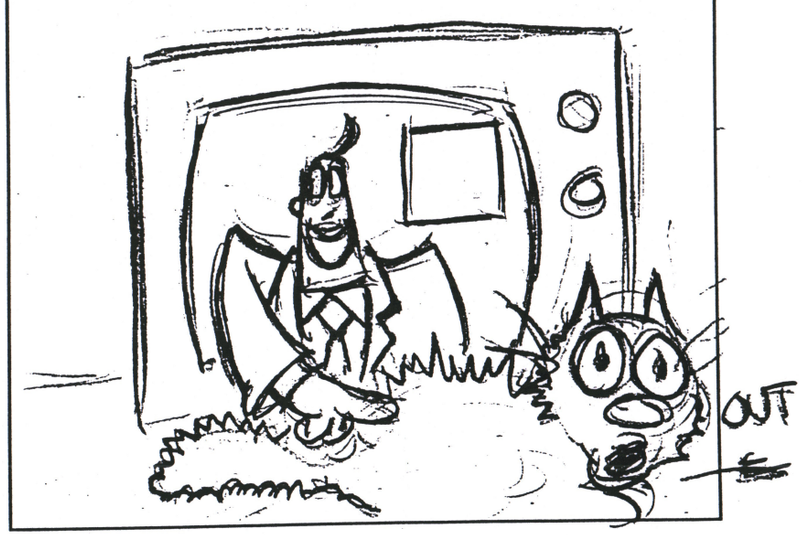
Dialogue
AS THE MYSTERIOUS NEW SUPER HERO, THE BLACK CAT, GAVE THE CITY'S CRIMINALS A HEALTHY DOSE OF BAD

Action/Efx LUCK!

Trans.

SC.

Scene 57	Panel 4/4	BG



Location/Time

Dialogue
ANNOUNCER - WOO!

Action/Efx
ANNOUNCER REACHES OUT AND POKES CAT, WHICH JUMPS AND RUNS OFF.

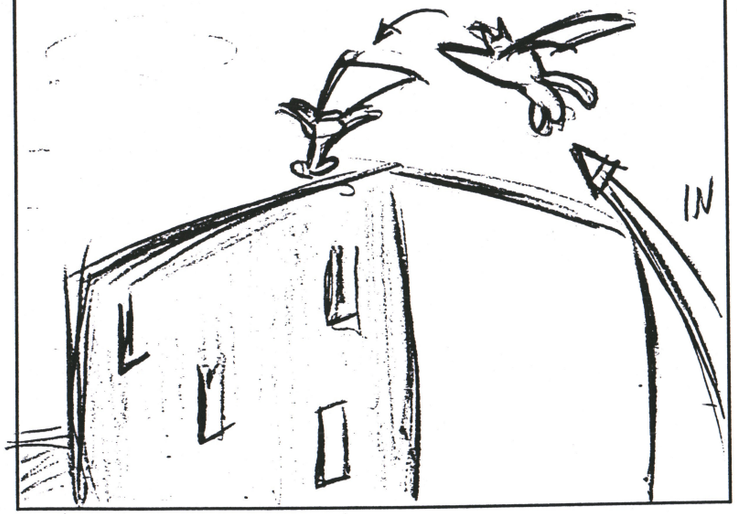
Trans.

FILM ROMAN

PROD. # _____ PAGE 32

SC.

Scene 58	Panel	BG



Location/Time EXT - CITY - DAY

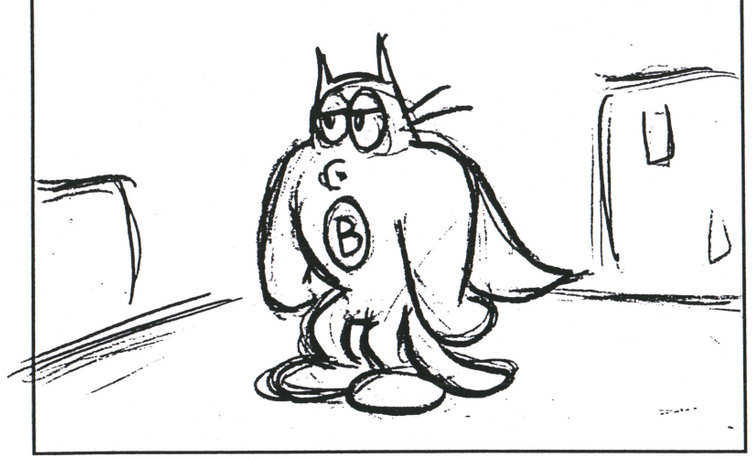
Dialogue

Action/Efx
FELIX FLIES IN AND LANDS ON TOP OF BUILDING.

Trans.

SC.

Scene 59	Panel 1/5	BG



Location/Time

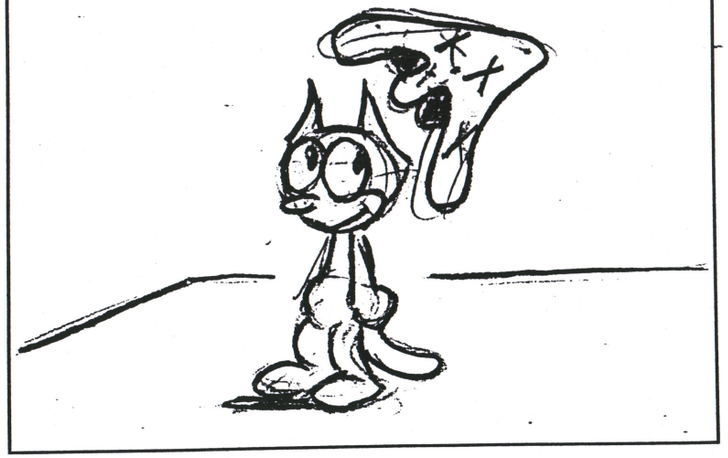
Dialogue
FELIX - WHEW!

Action/Efx

Trans.

SC.

Scene 59	Panel 2/5	BG



Location/Time

Dialogue

Action/Efx
BAG-COSTUME LEAPS OFF OF FELIX.

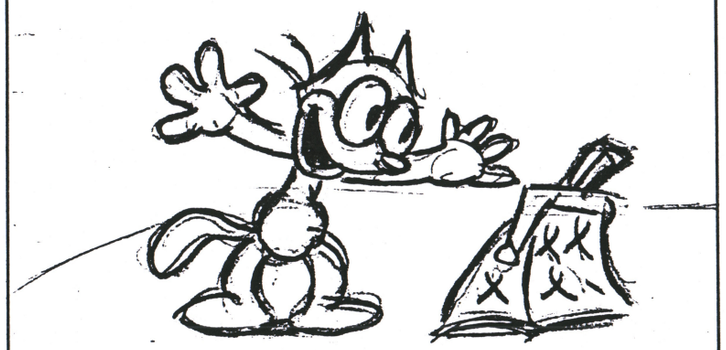
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 59	Panel 3/5	BG



Location/Time

Dialogue

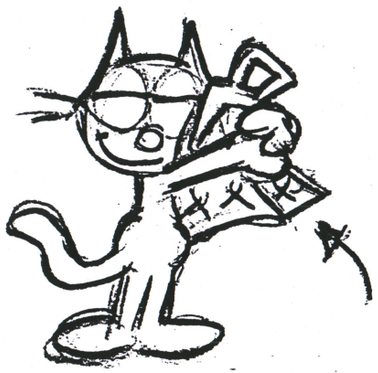
FELIX - WE DID IT, PAL!

Action/Efx

Trans.

SC.

Scene 59	Panel 4/5	BG



Location/Time

Dialogue

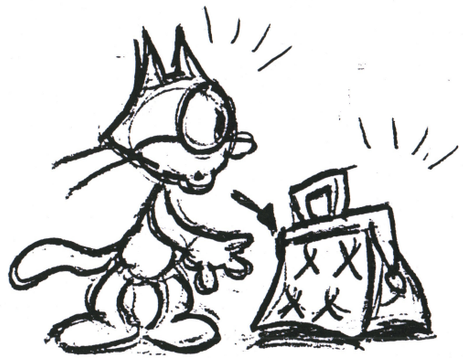
Action/Efx

BAG JUMPS INTO FELIX'S ARMS.

Trans.

SC.

Scene 59	Panel 5/5	BG



Location/Time

Dialogue

OLD MAN - WELL, LOOKIE THERE.
(O.S.)

Action/Efx

Trans.

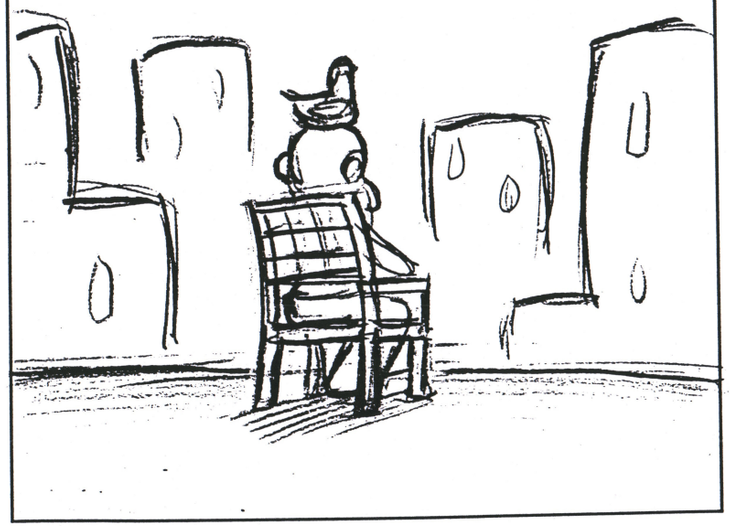
FILM ROMAN

PAGE 34

PROD. # _____

SC.

Scene 60 | Panel | BG



Location/Time

Dialogue

OLD MAN- IT'S FELIX AND HIS LITTLE MAGIC BAG.

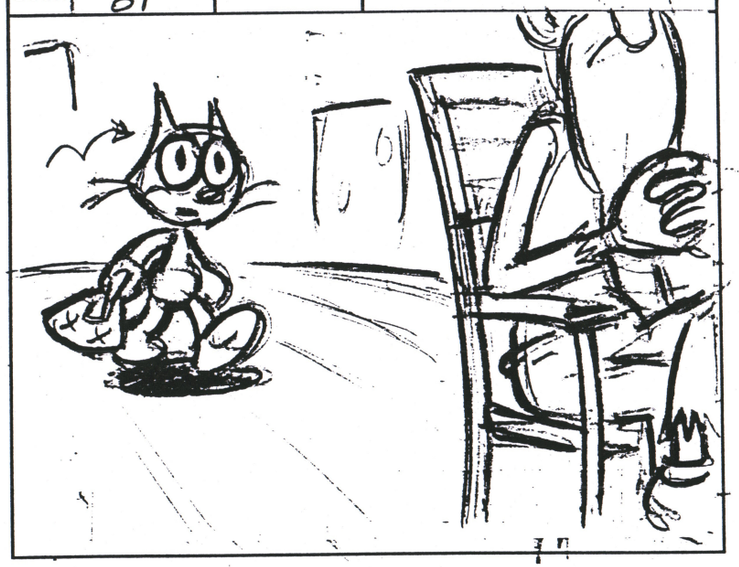
Action/Efx

AN OLD MAN ON A LAWN CHAIR W/ A PIGEON ON HIS HEAD.

Trans.

SC.

Scene 61 | Panel | BG



Location/Time

Dialogue

FELIX - DO I KNOW YOU?

Action/Efx

Trans.

SC.

Scene 62 | Panel 1/2 | BG

Location/Time

Dialogue

OLD MAN - PROB'LY NOT. I'M THE —

Action/Efx

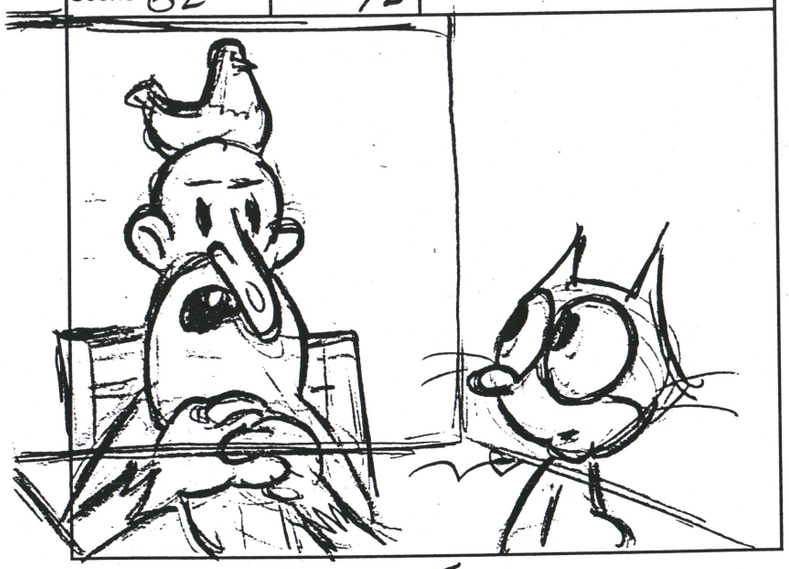
Trans.

FILM ROMAN

PROD. # _____ PAGE 35

SC.

Scene 62	Panel 1/2	BG



Location/Time PULL OUT

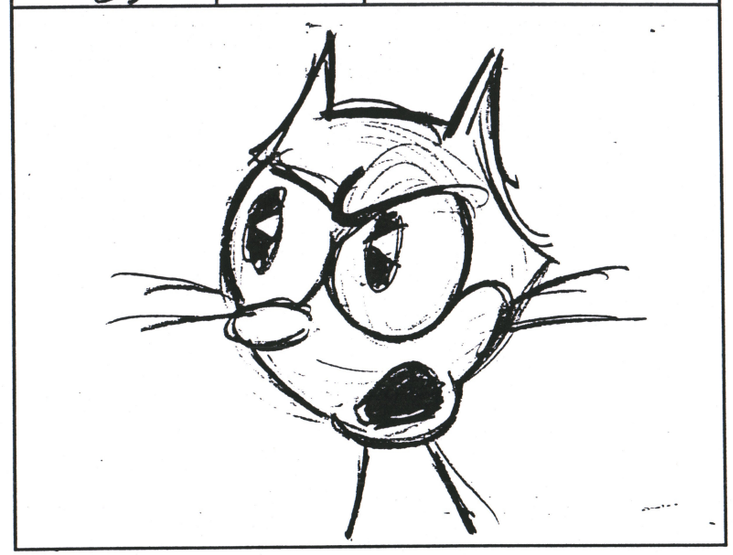
Dialogue
OLD MAN OF THE CITY.

Action/Efx
PULL OUT

Trans.

SC.

Scene 63	Panel	BG



Location/Time

Dialogue
FELIX - HUH?

Action/Efx

Trans.

SC.

Scene 64	Panel	BG

Location/Time

Dialogue
OLD MAN - SOME PEOPLE THINK I'M MYSTICAL. NOPE. I'M JUST REAL NOSY.

Action/Efx

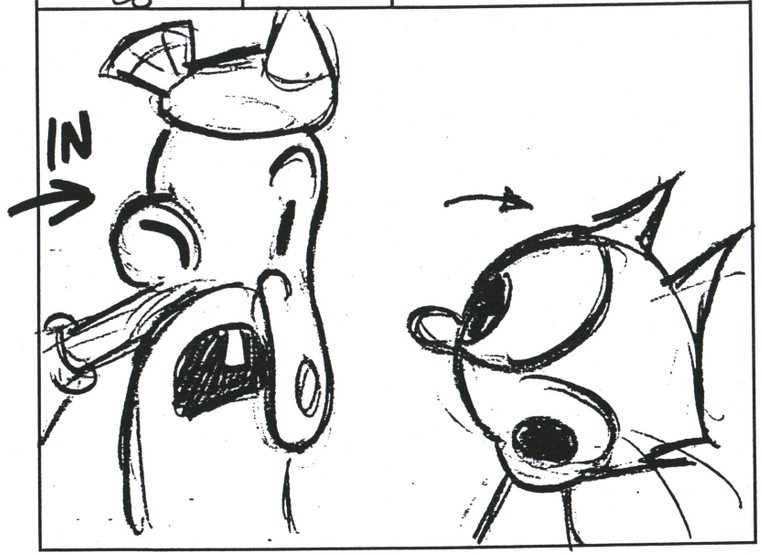
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 65	Panel	BG



Location/Time

Dialogue

OLD MAN - YOU RECKON YOURSELF A SUPERHERO, EH?

FELIX - HEY, I'M JUST TRYING TO

Action/Efx

Trans.

SC.

Scene 66	Panel	BG

Location/Time

Dialogue

HELP..

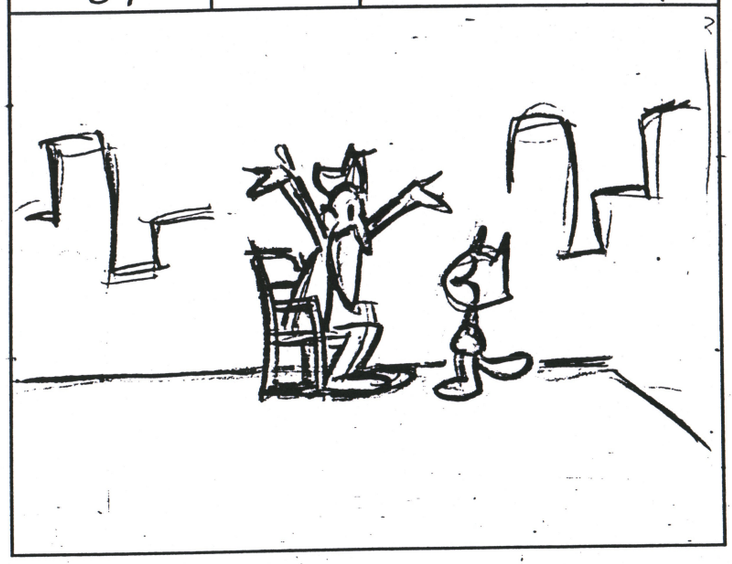
OLD MAN - SURE YOU ARE! YOU SWOOP IN AND SAVE

Action/Efx

Trans.

SC.

Scene 67	Panel	BG



Location/Time

Dialogue

OUR FAIR CITY WHILE IGNORING

OLDMAN: what's causing all the problems.

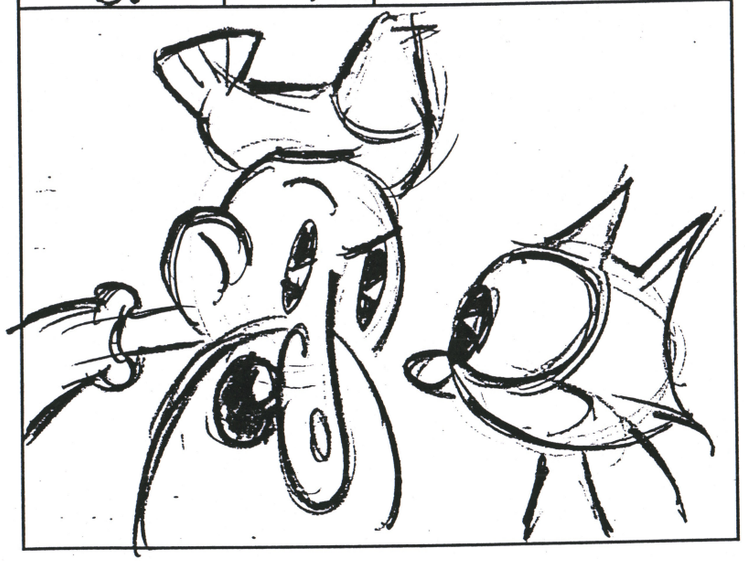
Action/Efx

Trans.

PROD. # _____

SC.

Scene 68	Panel 1/2	BG



Location/Time

Dialogue

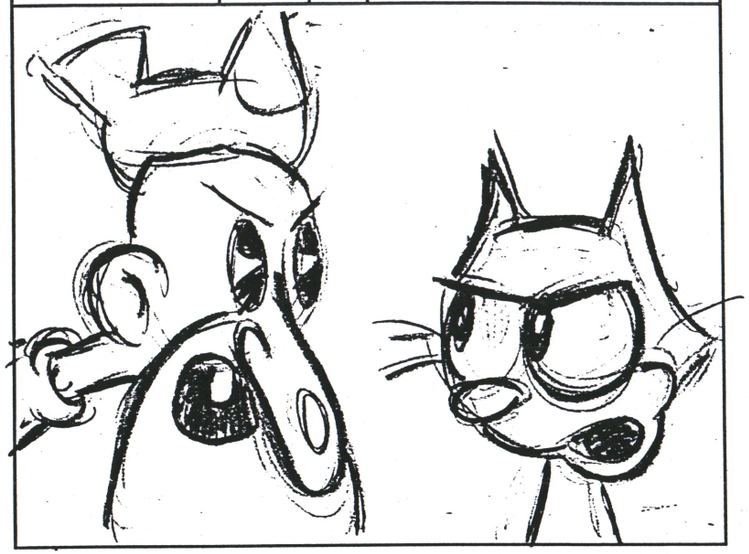
... IN THE FIRST PLACE.

Action/Efx

Trans.

SC.

Scene 68	Panel 2/2	BG



Location/Time

Dialogue

FELIX - YOU MEAN THE ELF?

OLD MAN - YEP. AND ELVES AIN'T NO LAUGHING MATTER!

Action/Efx

Trans.

SC.

Scene 69	Panel	BG

Location/Time

Dialogue

OLD MAN - I TANGLED WITH ONE WAY BACK WHEN. THE BUGGER ALMOST FINISHED ME OFF WITH HIS ELVEN MAGIC!

Action/Efx

Trans.

PROD. # _____

SC.

Scene 70 | Panel | BG

Location/Time

Dialogue

OLD MAN - SO I GUESS YOU'RE NOT INTERESTED IN STOPPING 'EM.

Action/Efx

Trans.

SC.

Scene 71 | Panel | BG

Location/Time

Dialogue

FELIX - I WOULD IF I KNEW WHERE TO LOOK!

Action/Efx

Trans.

SC.

Scene 72 | Panel | BG

Location/Time

Dialogue

Action/Efx

OLD MAN POINTS UP.

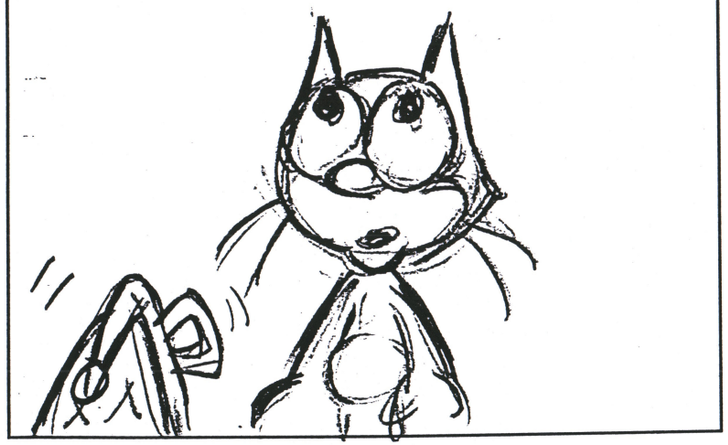
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 73	Panel	BG



Location/Time

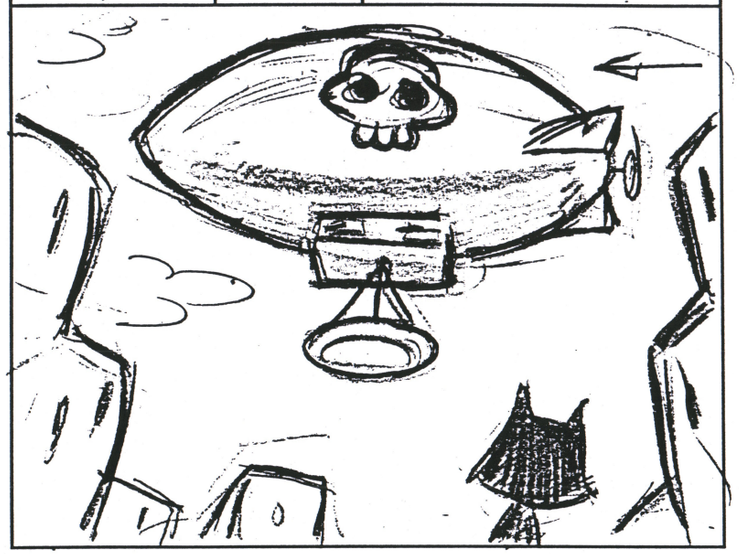
Dialogue

Action/Efx

Trans.

SC.

Scene 74	Panel	BG



Location/Time

Dialogue

FELIX - FUNNY,

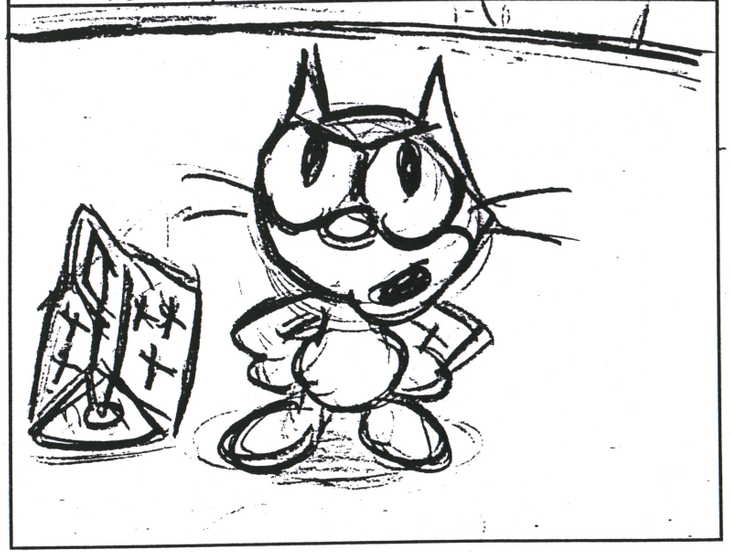
Action/Efx

A HUGE ZEPPELIN DANGLING SOME SORT OF PLATE HOVERS OVERHEAD.

Trans.

SC.

Scene 75	Panel	BG



Location/Time

Dialogue

I NEVER NOTICED THAT BEFORE.

Action/Efx

Trans.

FILM ROMAN

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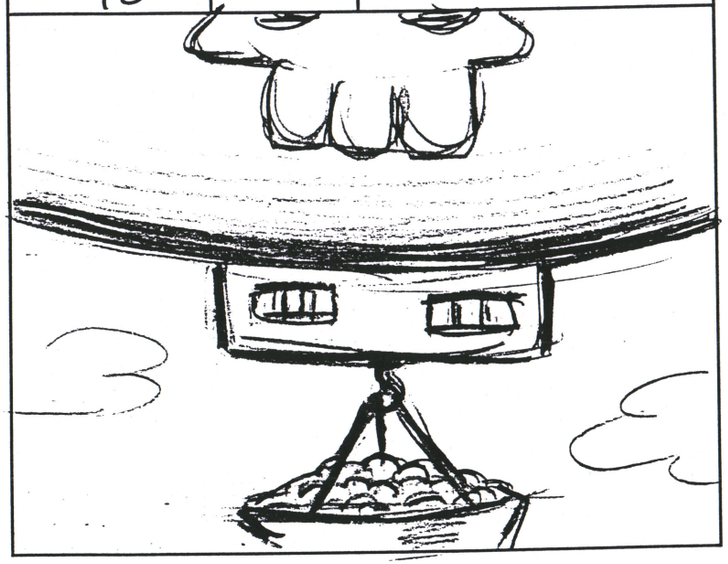
PROD. # _____

SC.

Scene 76	Panel	BG



Location/Time EXT - BLIMP - DAY

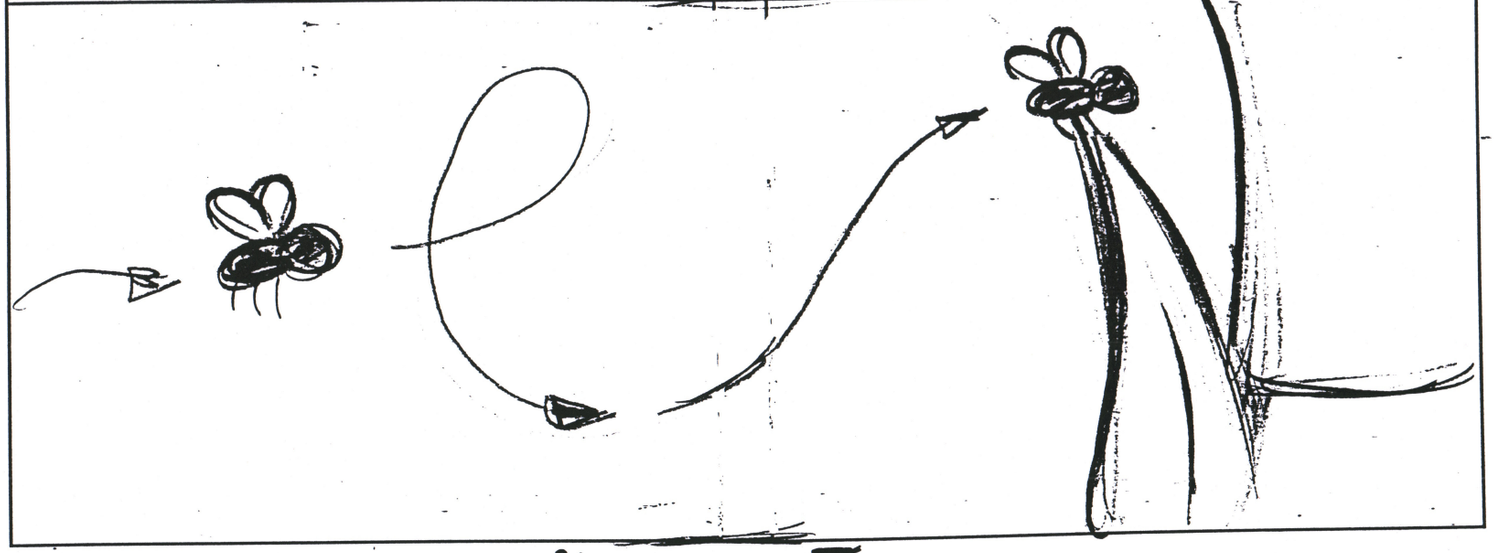
Dialogue

Action/Efx
IN THE PLATE IS A HUGE MOUND OF FRUIT

Trans.

SC.

Scene 77	Panel 1/2	BG



Location/Time INT - BLIMP - DAY PAN →

Dialogue
ELF - HOW VERY ODD,

Action/Efx
PAN W/ FLY

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx
IT LANDS ON ELF'S EAR

Trans.

PROD. # _____

SC.

Scene 77	Panel 2/2	BG

Location/Time

Dialogue

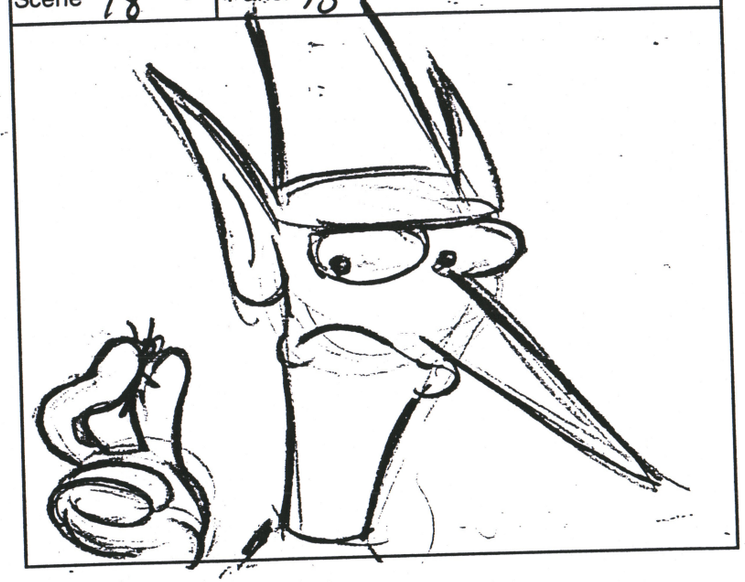
Action/Efx

ELF REACHES UP AND GRABS FLY.

Trans.

SC.

Scene 78	Panel 1/5	BG



Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene 78	Panel 2/5	BG

Location/Time

Dialogue

Action/Efx

TUSSES FLY IN MOUTH

Trans.

FILM ROMAN

PAGE 42

PROD. # _____

SC.

Scene 78 | Panel 3/5 | BG

Location/Time

Dialogue

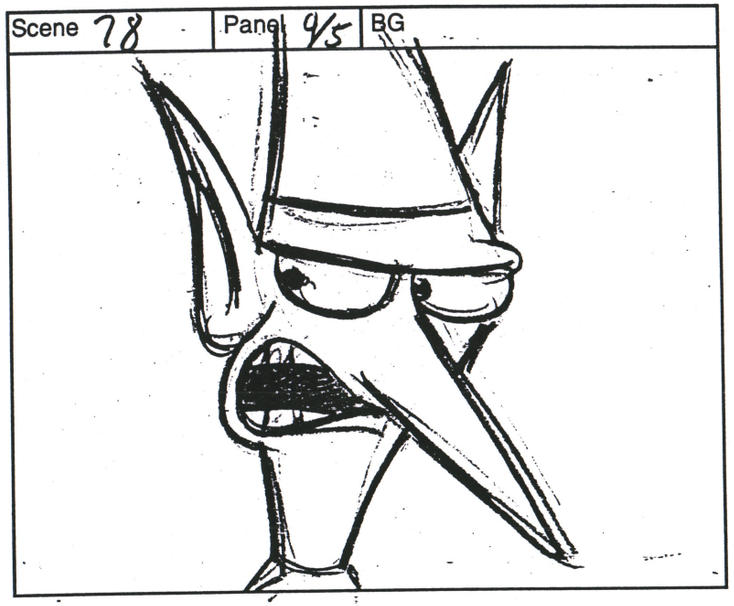
Action/Efx

CHEWS AND SWALLOWS.

Trans.

SC.

Scene 78 | Panel 4/5 | BG



Location/Time

Dialogue

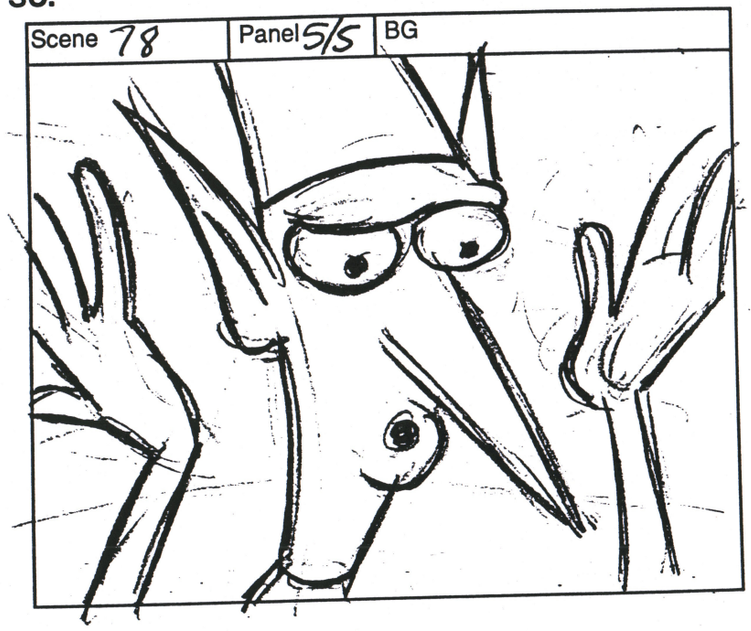
ELF - AS I WAS SAYING...

Action/Efx

Trans.

SC.

Scene 78 | Panel 5/5 | BG



Location/Time

Dialogue

I'M LOOKING DOWN AT THE CITY AND I HEAR NOTHING. NO SIRENS, NO RIOTS, NO CHAOS.

Action/Efx

Trans.

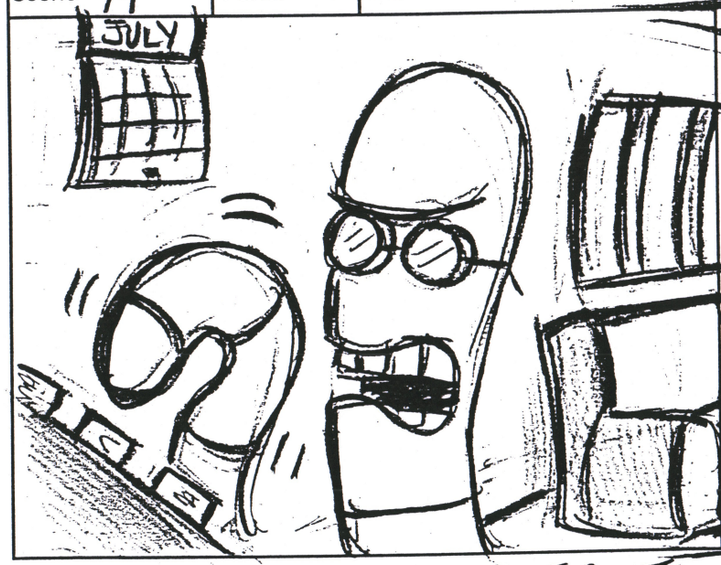
FILM ROMAN

PROD. # _____

PAGE 43

SC.

Scene 79 | Panel | BG



Location/Time

Dialogue

ELF— DO YOU HEAR ANYTHING, VERM?

VERM - NOTHING, MY UBER-ELF.

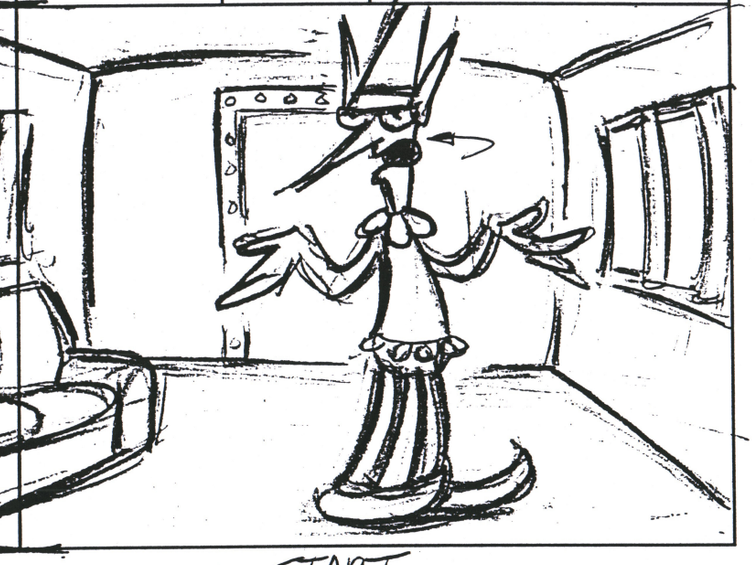
Action/Efx

AND THE CONTROLS IS AN EARTHWORM NAMED VERM. HE PUSHES THE BUTTONS W/ HIS TAIL.

Trans.

SC.

Scene | Panel | BG



Location/Time

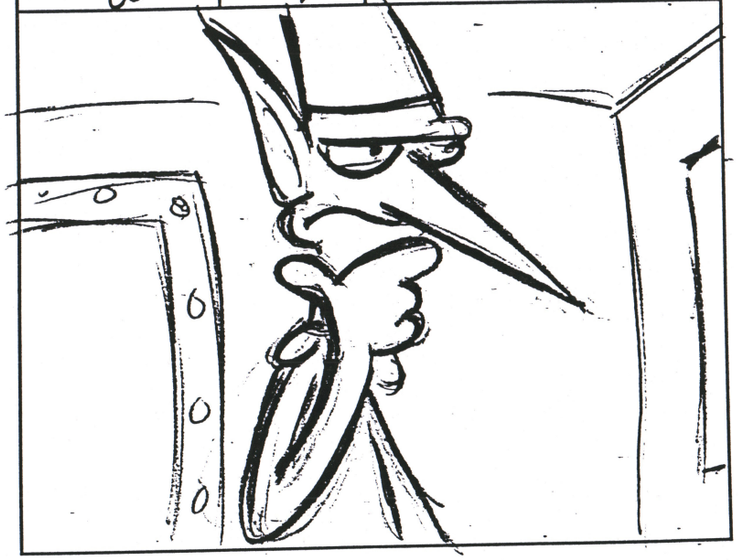
Dialogue

Action/Efx

Trans.

SC.

Scene 80 | Panel 1/2 | BG



Location/Time

Dialogue

ELF- HMMM...

Action/Efx

Trans.

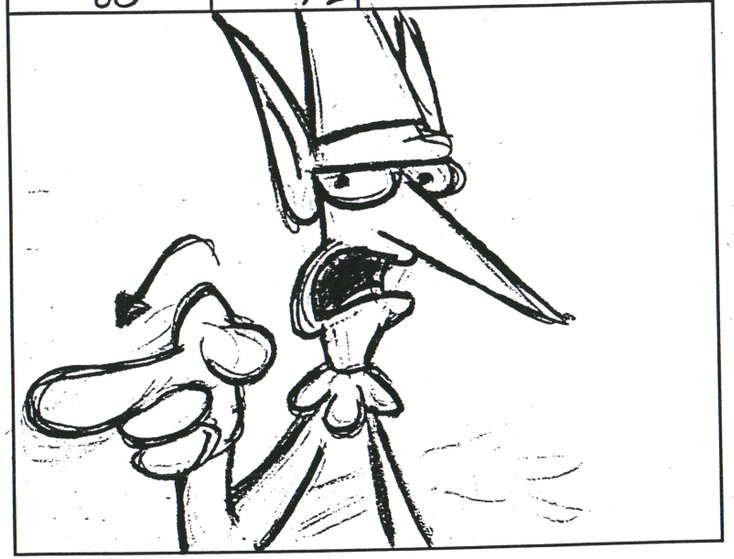
FILM ROMAN

PAGE 44

PROD. # _____

SC.

Scene 80 | Panel 2/2 | BG



Location/Time

Dialogue

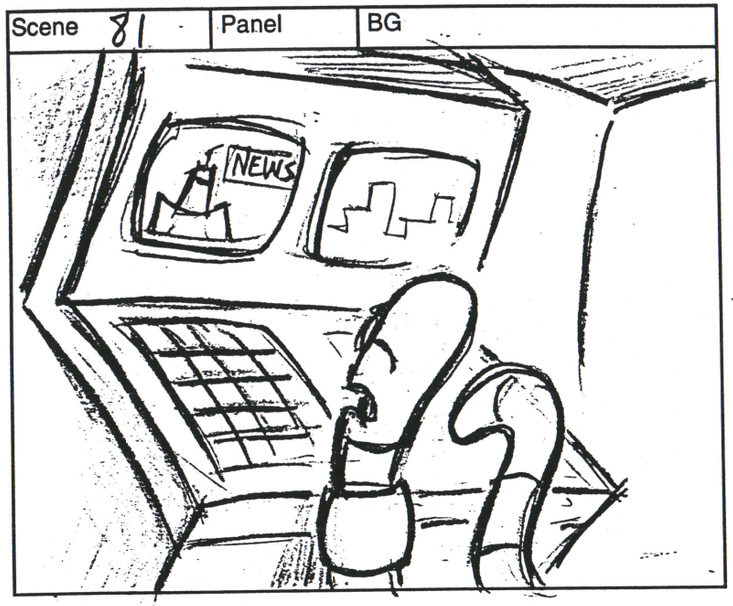
ELF - WHERE'S BILL?

Action/Efx

Trans.

SC.

Scene 81 | Panel | BG



Location/Time

Dialogue

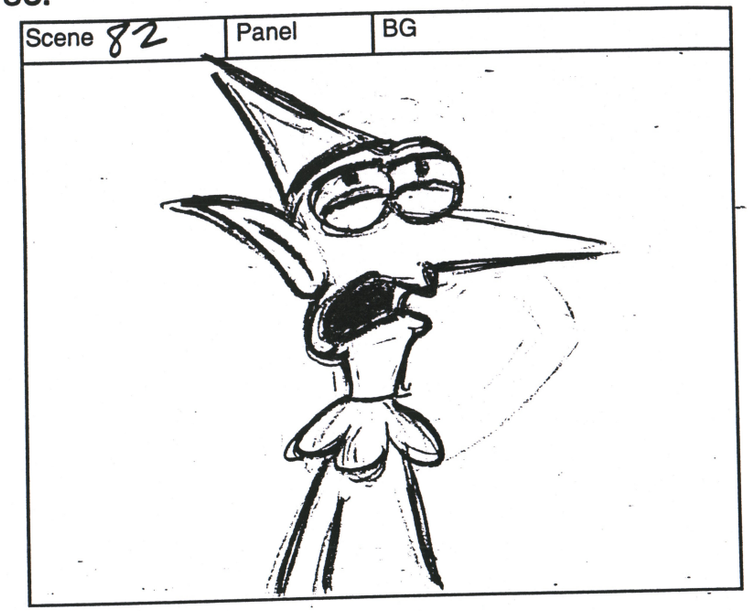
VERM - IT APPEARS HE AND HIS GANG SURRENDERED TO THE POLICE.

Action/Efx

Trans.

SC.

Scene 82 | Panel | BG



Location/Time

Dialogue

ELF - <SIGHS IMPATIENTLY>

Action/Efx

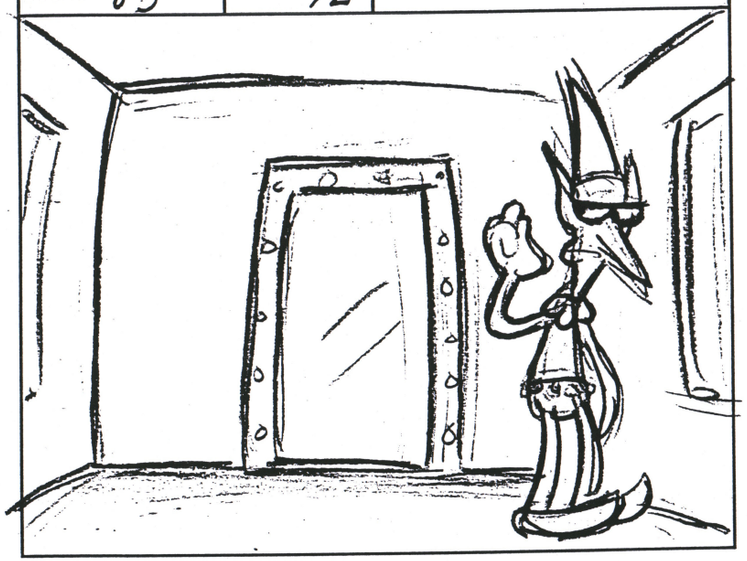
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 83 | Panel 1/2 | BG



Location/Time

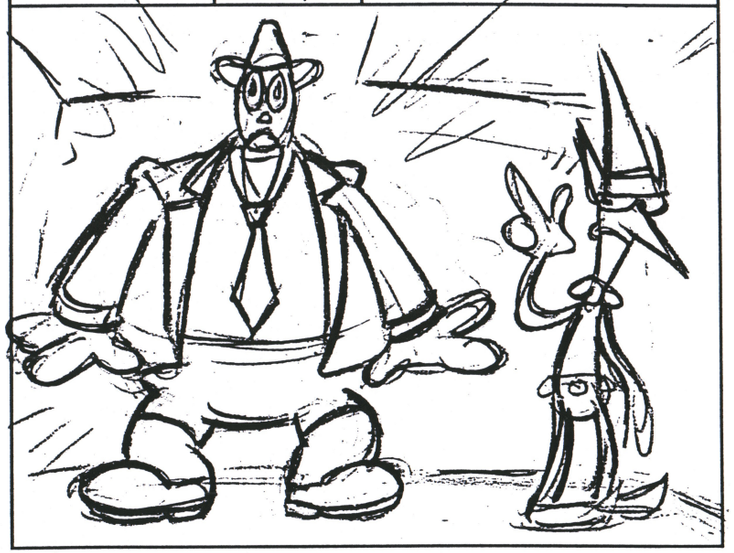
Dialogue

Action/Efx

Trans.

SC.

Scene 83 | Panel 2/2 | BG



Location/Time

Dialogue

BILL- WHAT THE-- I'M FREE!

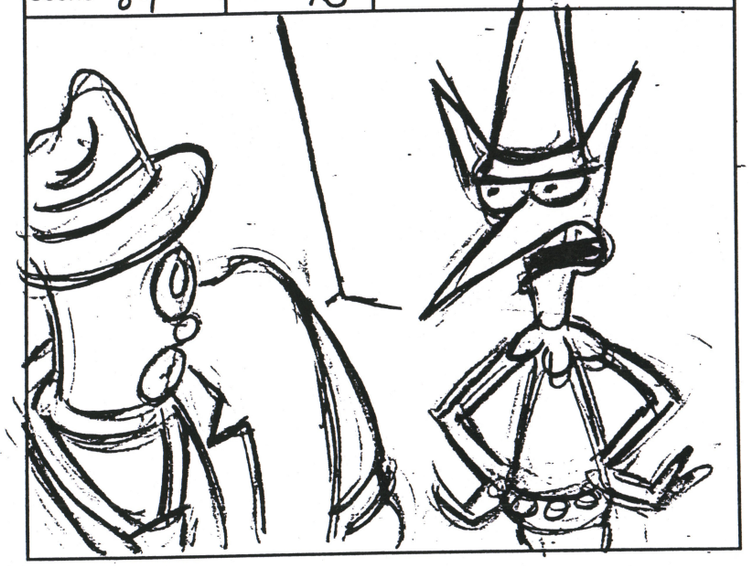
Action/Efx

ELF SNAPS HIS FINGERS AND BILL APPEARS.

Trans.

SC.

Scene 84 | Panel 1/6 | BG



Location/Time

Dialogue

ELF- BILL, BILL, BILL. I'M VERY DISAPPOINTED.

Action/Efx

Trans.

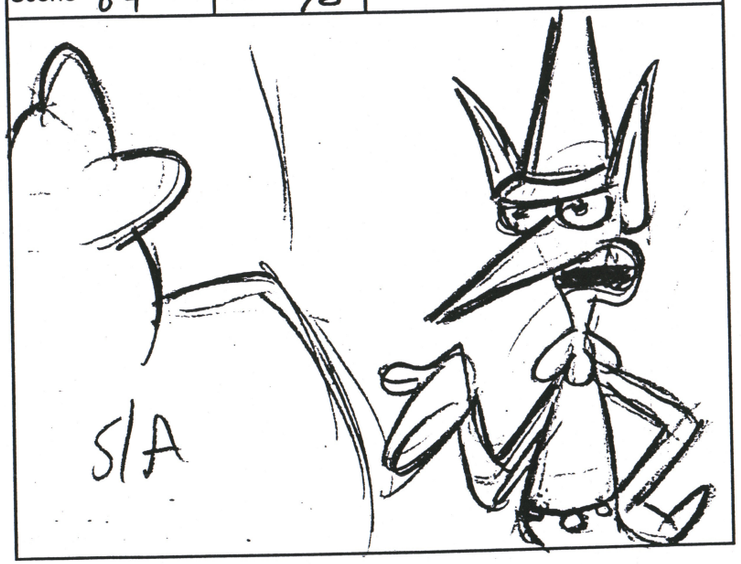
FILM ROMAN

PAGE 46

PROD. # _____

SC.

Scene 84	Panel 3/6	BG



Location/Time

Dialogue

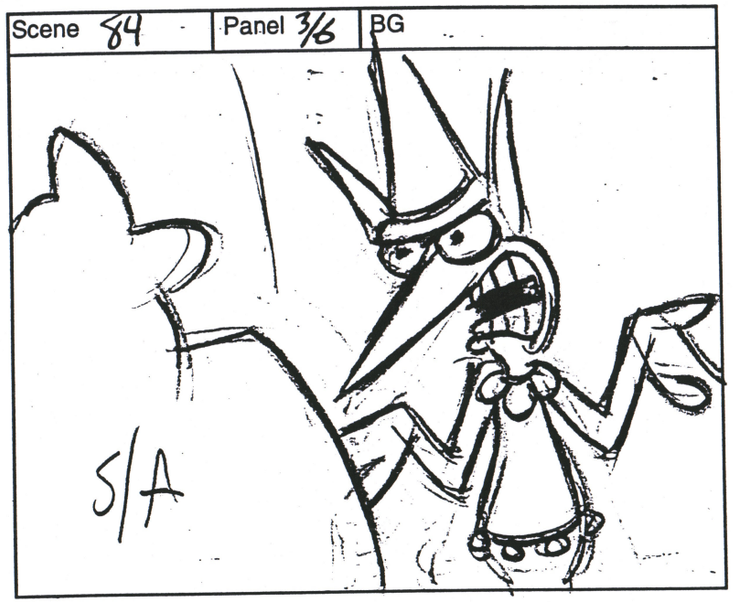
I PAY HANDSOMELY TO HIRE YOU AND YOUR INCOMPETENT GANG TO PERFORM ONE SIMPLE TASK.

Action/Efx

Trans.

SC.

Scene 84	Panel 3/6	BG



Location/Time

Dialogue

I EVEN GRANT YOU SUPERHUMAN STRENGTH, MAKING YOU EFFECTIVELY INVINCIBLE,

Action/Efx

Trans.

SC.

Scene 84	Panel 4/6	BG

Location/Time

Dialogue

AND ALL YOU HAD TO DO WAS RUN AROUND AND KEEP THE POLICE BUSY. NOTHING MORE.

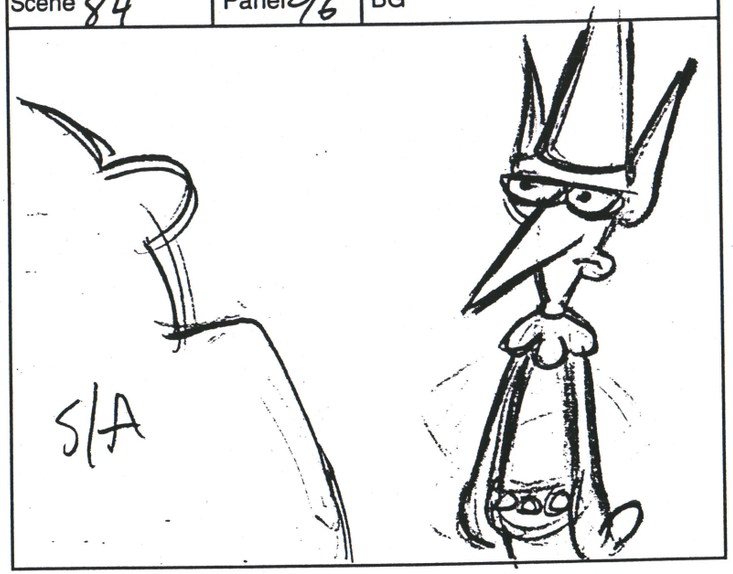
Action/Efx

Trans.

PROD. # _____

SC.

Scene 84	Panel 5/6	BG



Location/Time

Dialogue

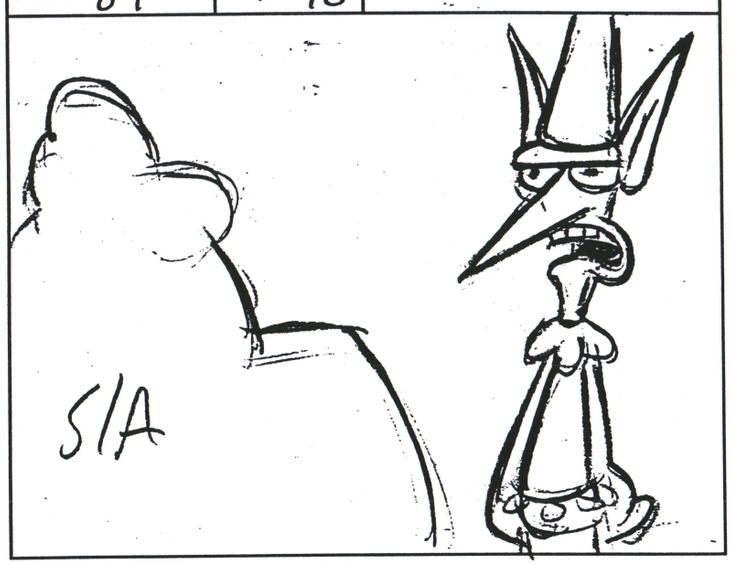
Action/Efx

ELF PAUSES AND STARES FOR A MOMENT.

Trans.

SC.

Scene 84	Panel 6/6	BG



Location/Time

Dialogue

ELF - WHAT HAPPENED?

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

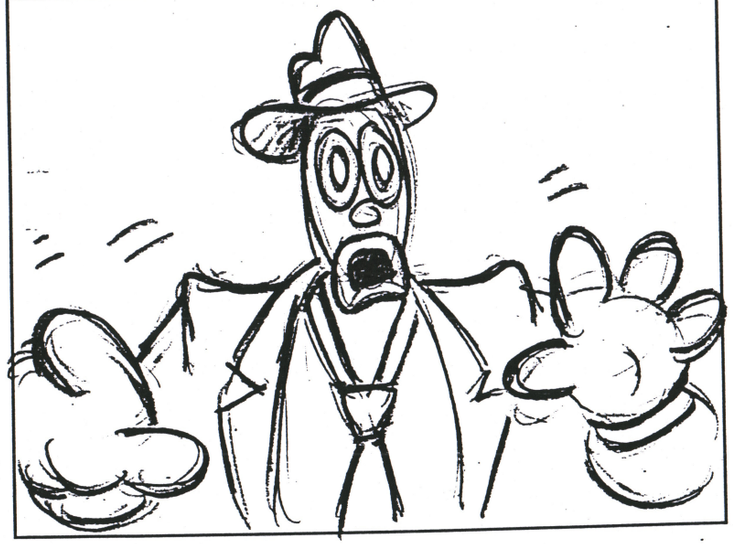
Action/Efx

Trans.

PROD. # _____

SC.

Scene 85 | Panel | BG



Location/Time

Dialogue

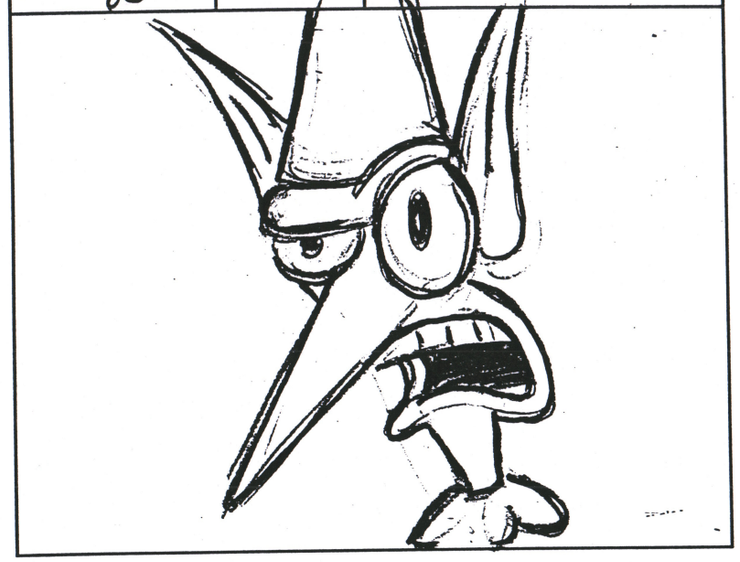
BILL - EVERYTHING WAS GOING FINE UNTIL A SUPERHERO SHOWED UP AND GAVE ME BAD LUCK!

Action/Efx

Trans.

SC.

Scene 86 | Panel | BG



Location/Time

Dialogue

ELF - (SEETHING) SUPERHERO?

Action/Efx

Trans.

SC.

Scene 87 | Panel | BG

Location/Time

Dialogue

BILL - YEAH! A CREEPY BLACK CAT! AND HE COULD FLY!

Action/Efx

BILL DOES WING-FLAP GESTURE W/ HANDS.

Trans.

PROD. # _____

SC.

Scene 88 | Panel 1/3 | BG

Location/Time

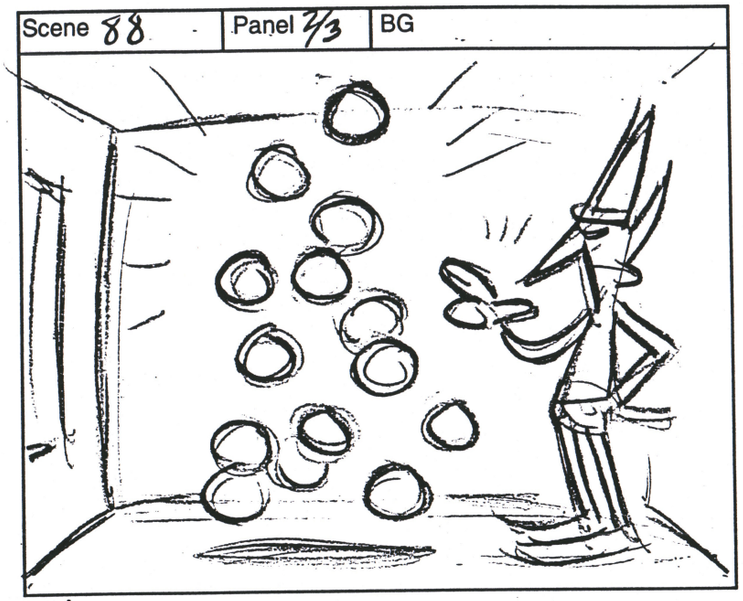
Dialogue

Action/Efx

Trans.

SC.

Scene 88 | Panel 2/3 | BG



Location/Time

Dialogue

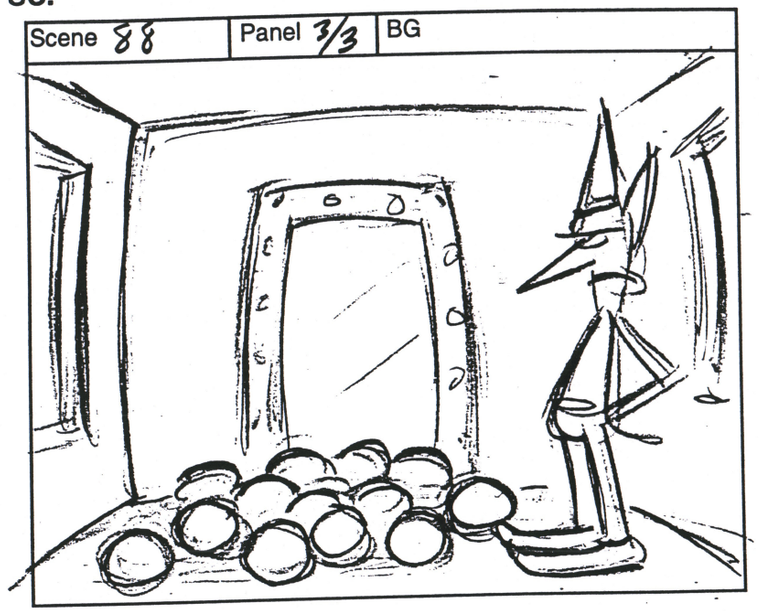
Action/Efx

ELF SNAPS FINGERS AND BILL TURNS INTO MELONS.

Trans.

SC.

Scene 88 | Panel 3/3 | BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

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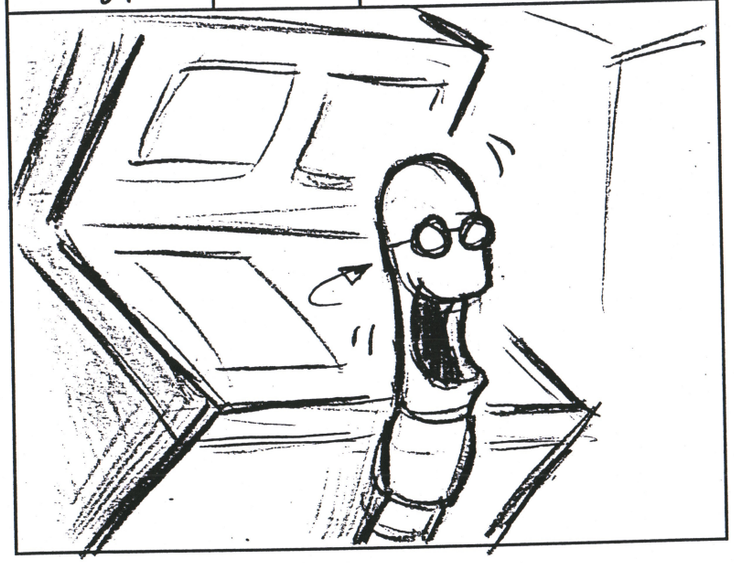
PROD. # _____

SC.

Scene 89	Panel	BG



Location/Time

Dialogue

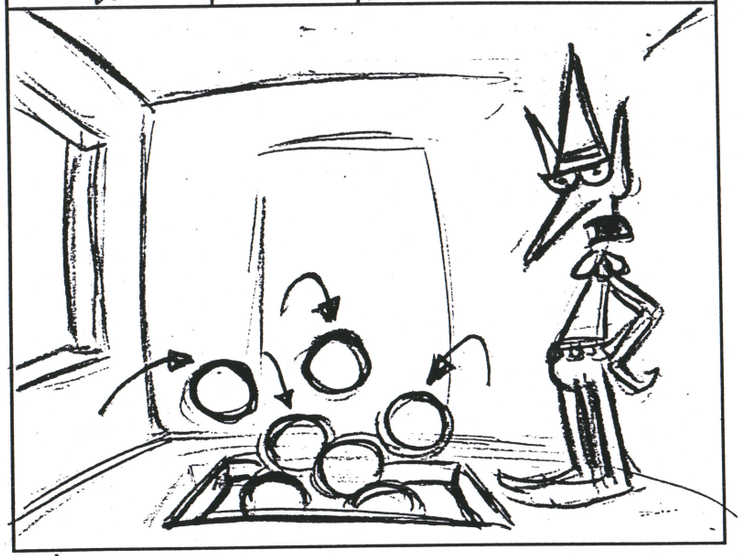
VERM- HA! HA! YOU TURN HIM INTO CASABAS!

Action/Efx

Trans.

SC.

Scene 90	Panel 1/2	BG



Location/Time

Dialogue

ELF- I WOULD'VE HAD MORE LUCK HAD I HIRED A BUNCH OF MONKEYS.

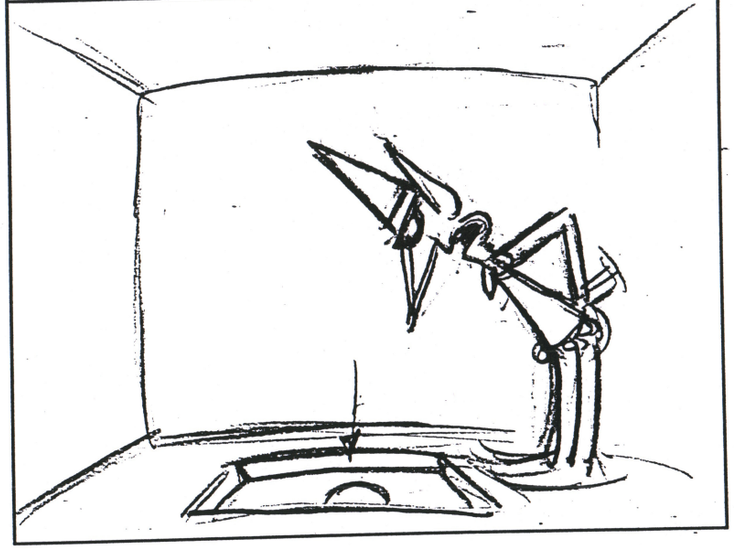
Action/Efx

TRAP DOOR OPENS AND MELONS FALL THROUGH IT.

Trans.

SC.

Scene 90	Panel 2/2	BG



Location/Time

Dialogue

ELF- ANYWAY, HE'S MUCH MORE USEFUL TO ME AS A PILE OF FRUIT.

Action/Efx

Trans.

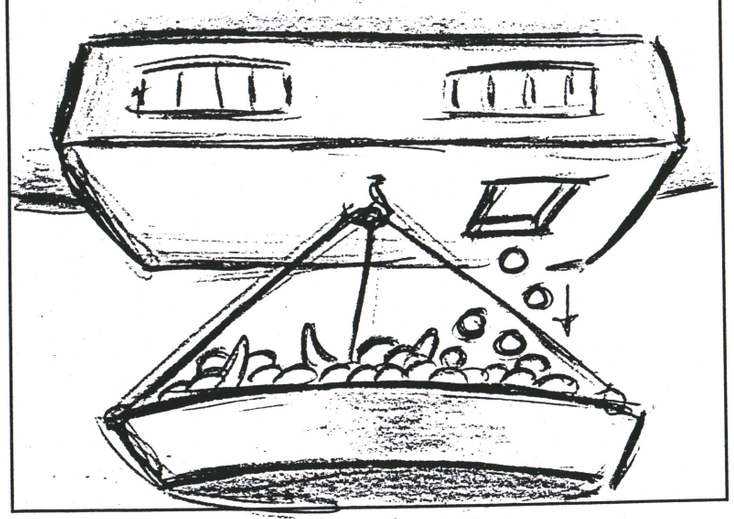
FILM ROMAN

PAGE 51

PROD. # _____

SC.

Scene 91	Panel 1/3	BG



Location/Time EXT- BLIMP- DAY

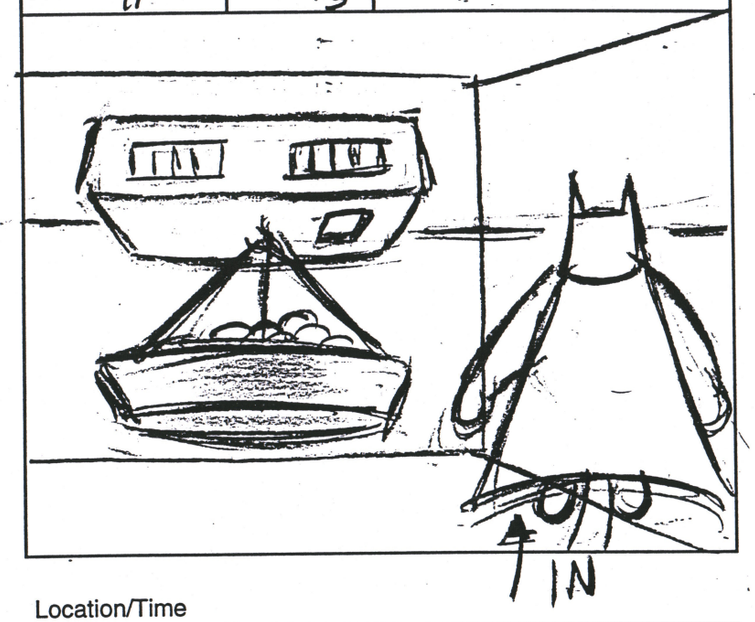
Dialogue

Action/Efx
MELONS DROP INTO PLATE.

Trans.

SC.

Scene 91	Panel 2/3	BG



Location/Time

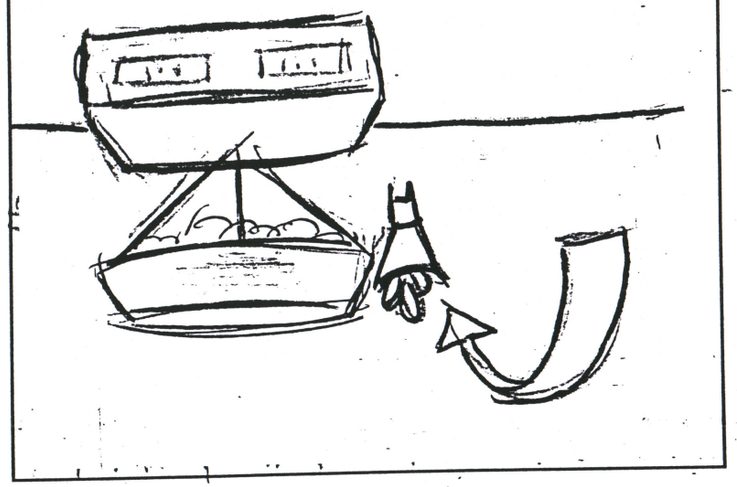
Dialogue

Action/Efx
PULL OUT

Trans.

SC.

Scene 91	Panel 3/3	BG



Location/Time

Dialogue

Action/Efx
FELIX FLIES TO PLATE.

Trans.

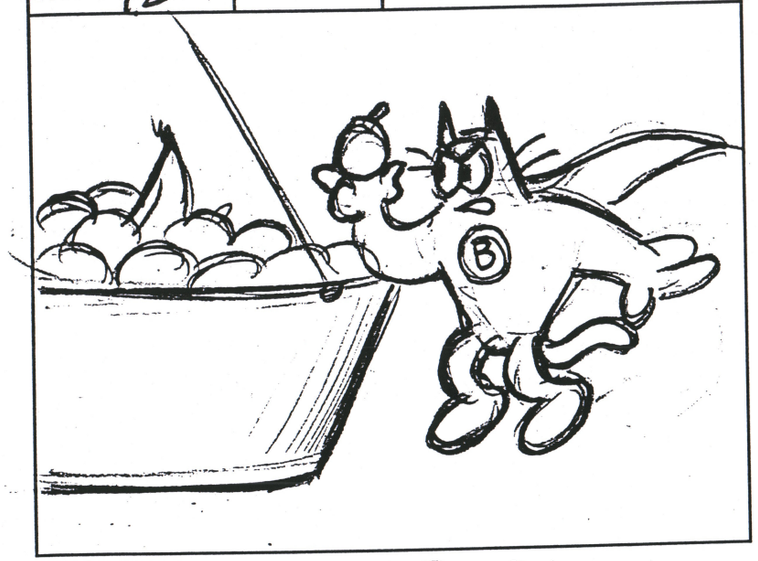
FILM ROMAN

PAGE 52

PROD. # _____

SC.

Scene 92	Panel	BG



Location/Time EXT - BLIMP - DAY

Dialogue

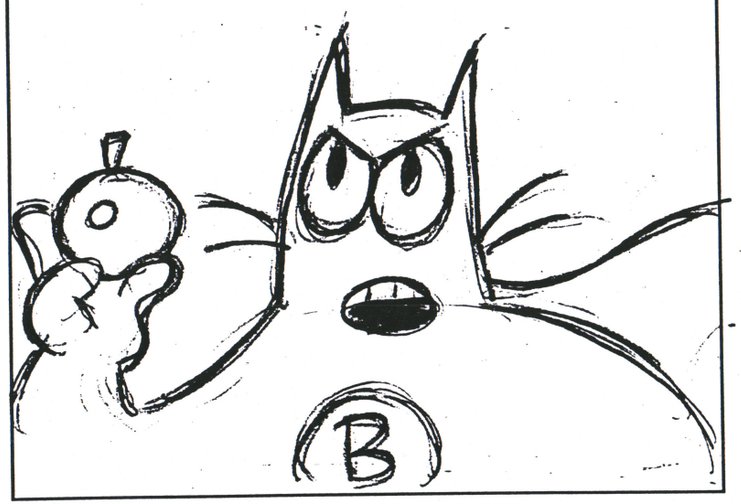
FELIX - FRUIT?

Action/Efx

Trans.

SC.

Scene 93	Panel	BG



Location/Time

Dialogue

WHAT'S GOING ON UP THERE?

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

Trans.

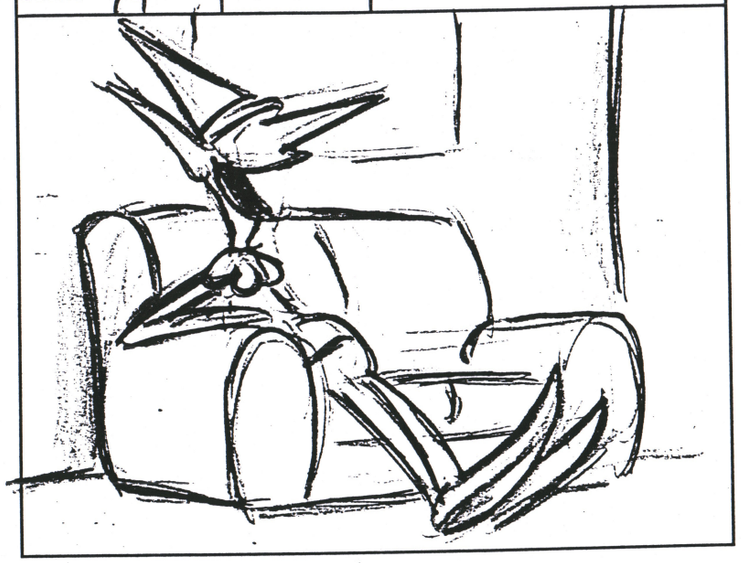
FILM ROMAN

PAGE 53

PROD. # _____

SC.

Scene 94	Panel	BG



Location/Time

Dialogue

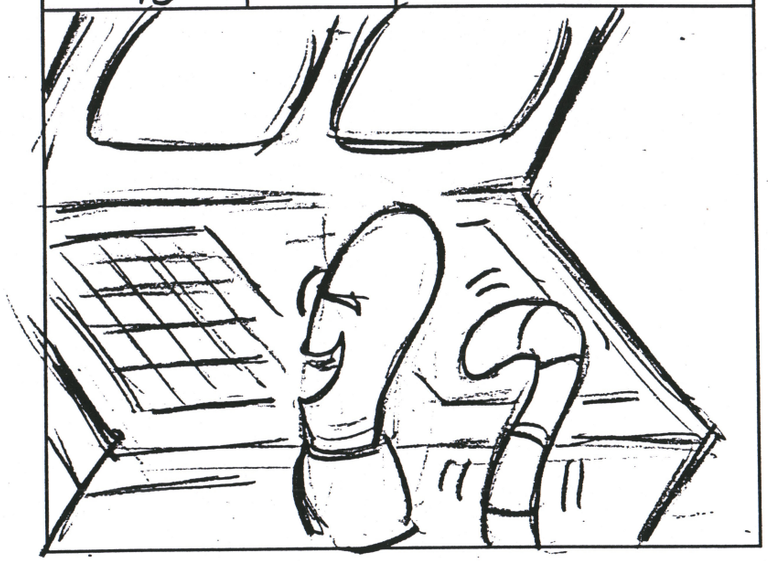
ELF - <LAUGHS> A SUPERHERO!
OH, THAT'S RICH.

Action/Efx

Trans.

SC.

Scene 95	Panel	BG



Location/Time

Dialogue

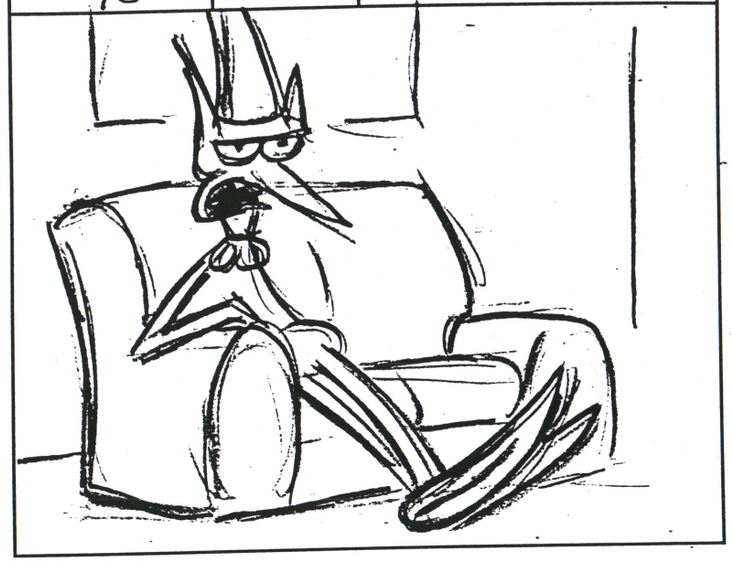
VERM <LAUGHS> HERR BILL'S MENTAL CAPACITY WAS QUITE... INFERIOR.

Action/Efx

Trans.

SC.

Scene 96	Panel 1/2	BG



Location/Time

Dialogue

ELF - FLYING CAT, INDEED
WHAT A LOAD

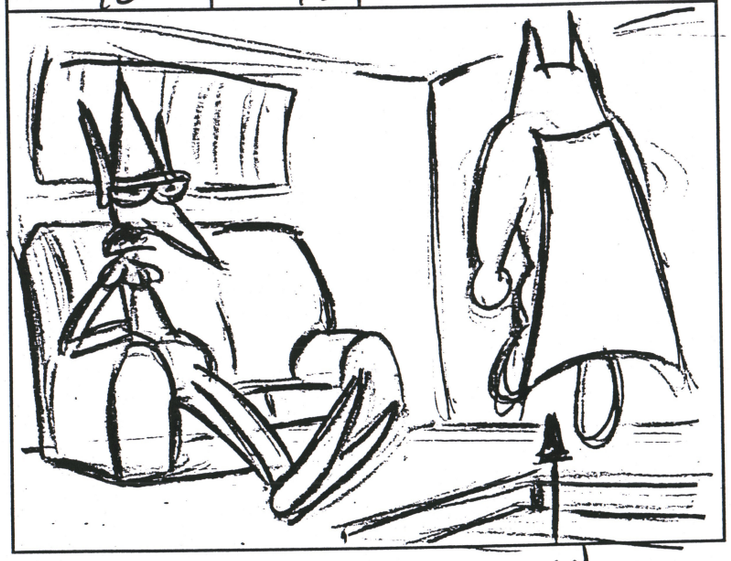
Action/Efx

Trans.

PROD. # _____

SC.

Scene 96 | Panel 1/2 | BG



Location/Time

Dialogue

— OF CR—

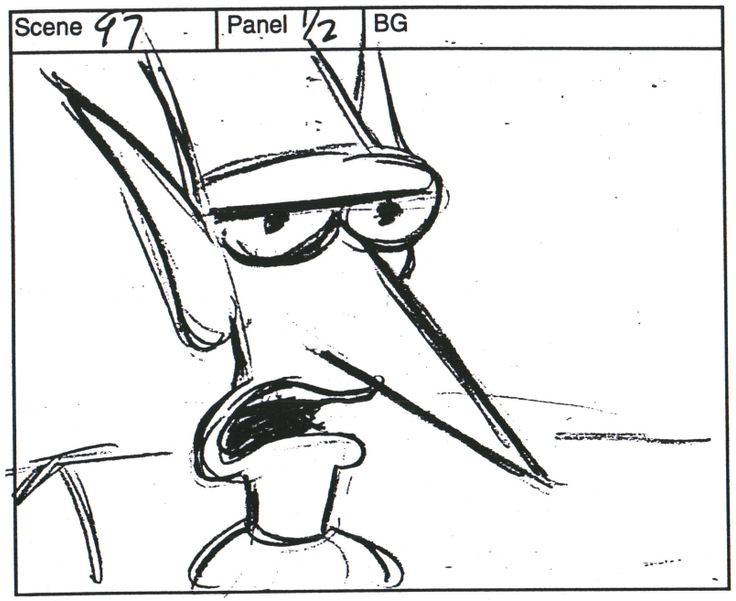
Action/Efx

ELF STOPS AS FELIX ENTERS

Trans.

SC.

Scene 97 | Panel 1/2 | BG



Location/Time

Dialogue

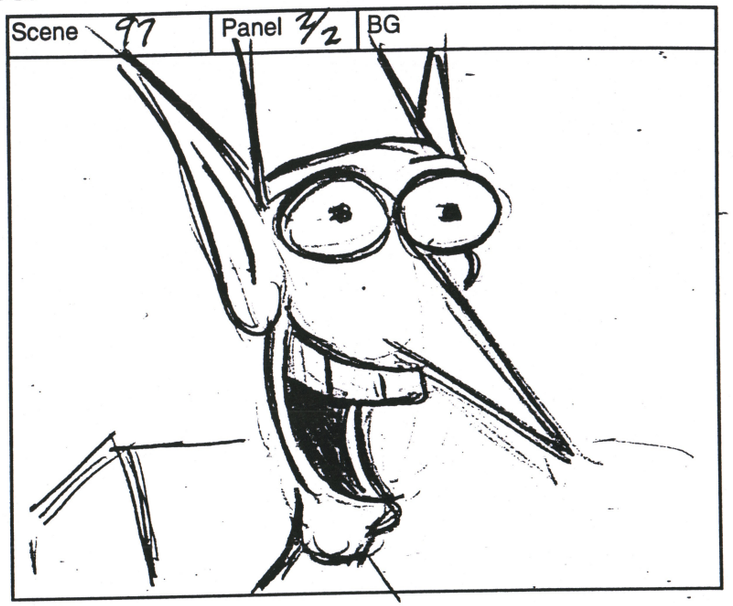
ELF (TO HIMSELF) YOU'VE GOT TO BE KIDDING.

Action/Efx

Trans.

SC.

Scene 97 | Panel 2/2 | BG



Location/Time

Dialogue

~~ELF~~ HELLO! CAN I HELP YOU?

Action/Efx

Trans.

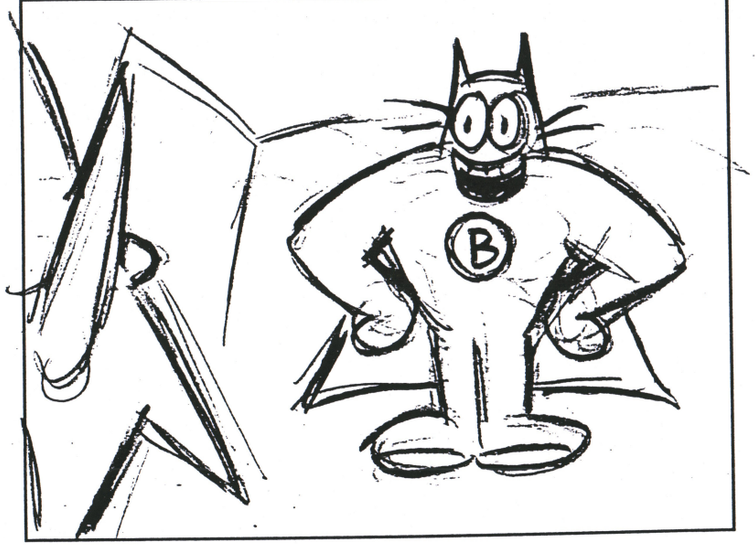
FILM ROMAN

PROD. # _____

PAGE 55

SC.

Scene 98	Panel	BG



Location/Time

Dialogue

FELIX - SURE. CAN YOU TELL ME WHY YOU'VE STOLEN THE CITY'S FRUIT SUPPLY?

Action/Efx

Trans.

SC.

Scene 99	Panel	BG

Location/Time

Dialogue

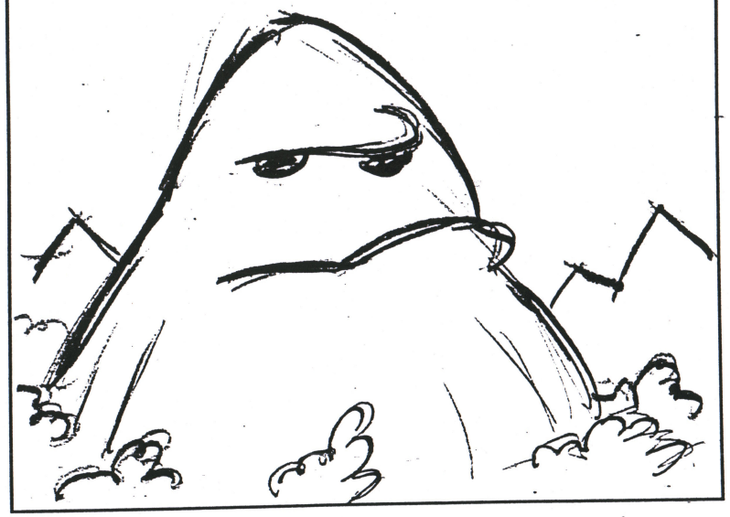
ELF - OH, THAT'S EASY. I'M USING THE FRUIT TO MAKE A GIANT PIE AS A GIFT TO MY

Action/Efx

Trans.

SC.

Scene 100	Panel	BG



Location/Time

Dialogue

MASTER, BORGOS. HE'S THE ELVEN MOUNTAIN GOD AND,

Action/Efx

A GIANT MOUNTAIN W/ FACE.

Trans.

PROD. # _____

SC.

Scene 101 | Panel 1/2 | BG

Location/Time

Dialogue

IF PLEASED, WILL REWARD ME... MAKING ME EVEN MORE POWERFUL AND DANGEROUS THAN I AM NOW.

Action/Efx

Trans.

SC.

Scene 101 | Panel 2/2 | BG

Location/Time

Dialogue

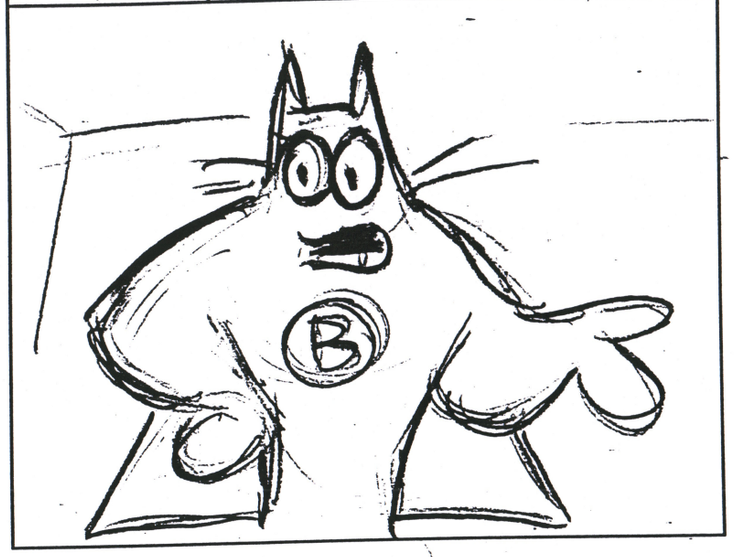
ELF - ANY OTHER QUESTIONS?

Action/Efx

Trans.

SC.

Scene 102 | Panel | BG



Location/Time

Dialogue

FELIX - HOW IS THE CITY TO SURVIVE WITHOUT ITS PRECIOUS FRUIT?

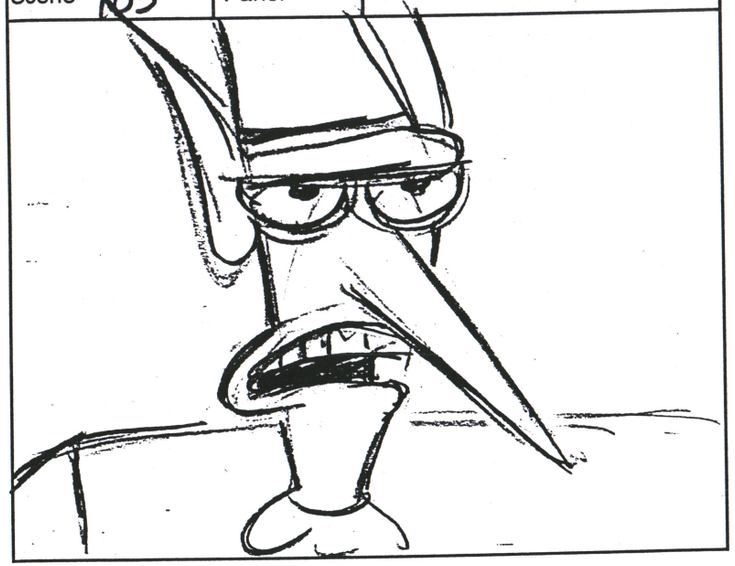
Action/Efx

Trans.

PROD. # _____

SC.

Scene 103 | Panel | BG



Location/Time

Dialogue

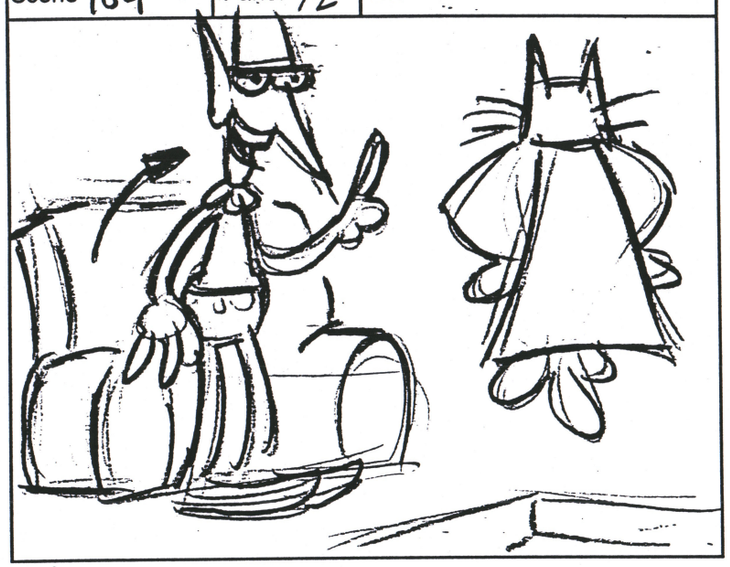
ELF - THAT IS NOT MY CONCERN.

Action/Efx

Trans.

SC.

Scene 104 | Panel 1/2 | BG



Location/Time

Dialogue

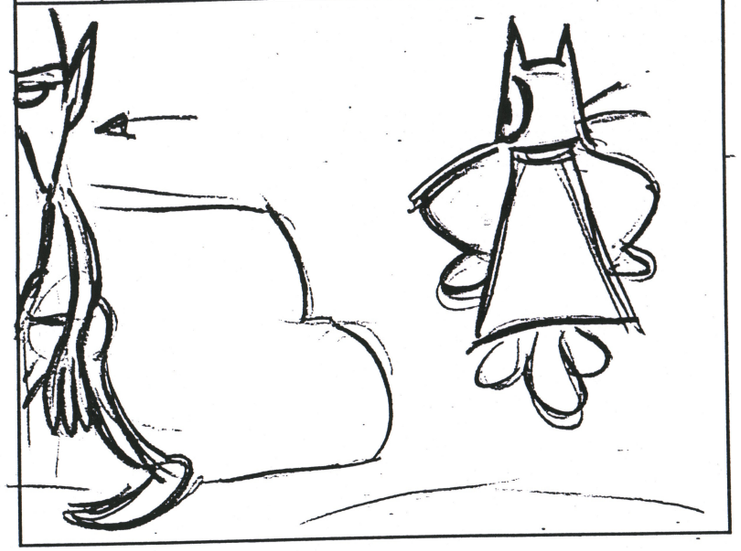
ELF - EXCUSE ME A MOMENT, WILL YOU?

Action/Efx

Trans.

SC.

Scene 104 | Panel 2/2 | BG



Location/Time

Dialogue

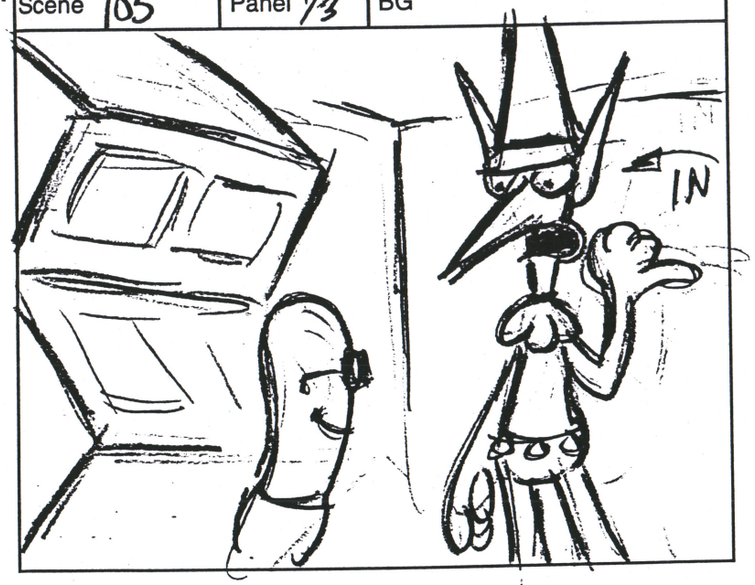
Action/Efx

Trans.

PROD. # _____

SC.

Scene 105	Panel 1/3	BG



Location/Time

Dialogue

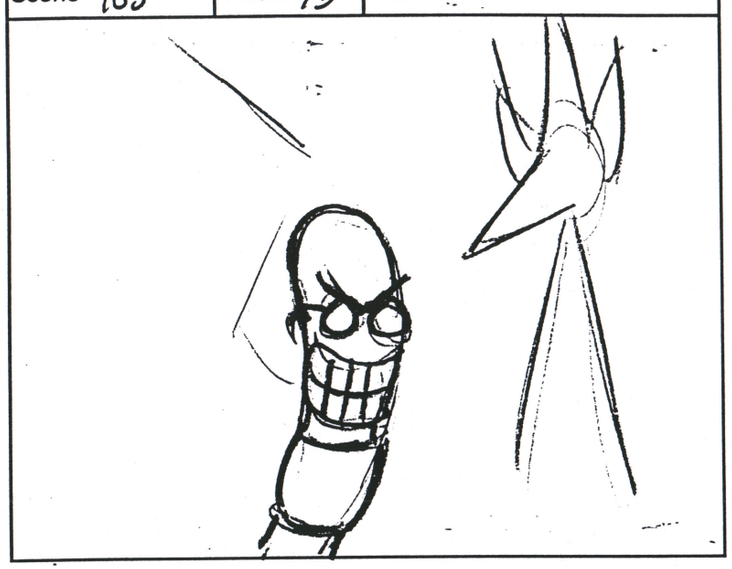
ELF - VERM, DISPOSE OF OUR GUEST, PLEASE.

Action/Efx

Trans.

SC.

Scene 105	Panel 2/3	BG



Location/Time

Dialogue

VERM - WITH PLEASURE.

Action/Efx

Trans.

SC.

Scene 105	Panel 3/3	BG

Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

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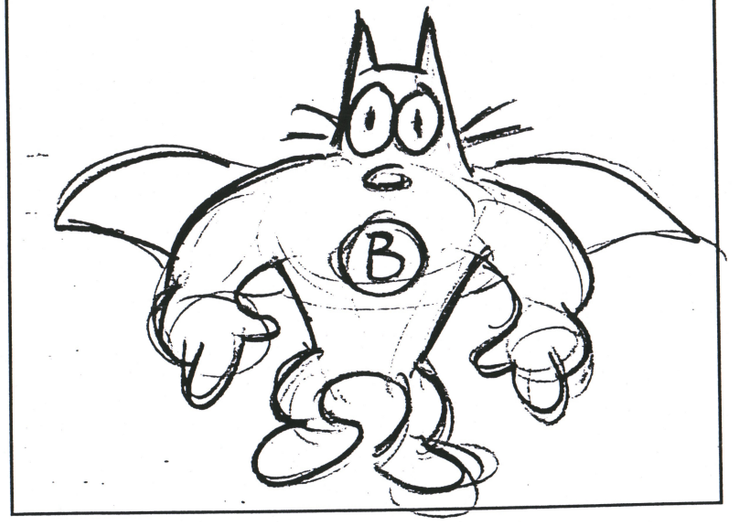
PROD. # _____

SC.

Scene 106	Panel 1/3	BG



Location/Time

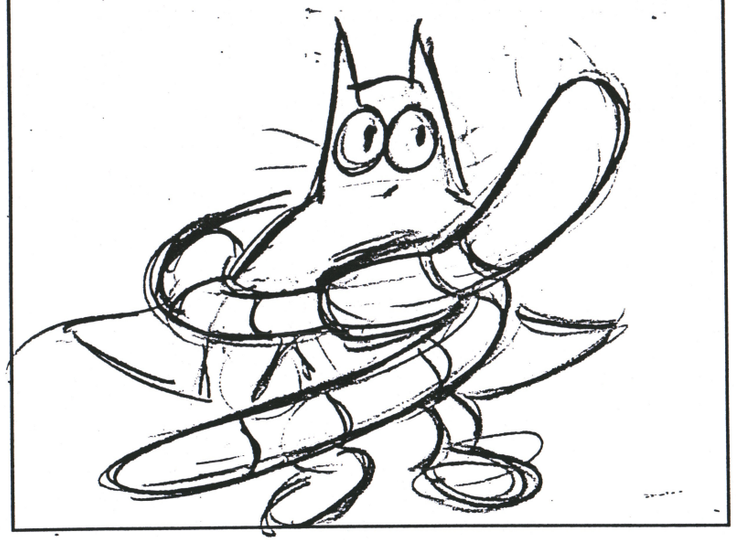
Dialogue

Action/Efx

Trans.

SC.

Scene 106	Panel 2/3	BG



Location/Time

Dialogue

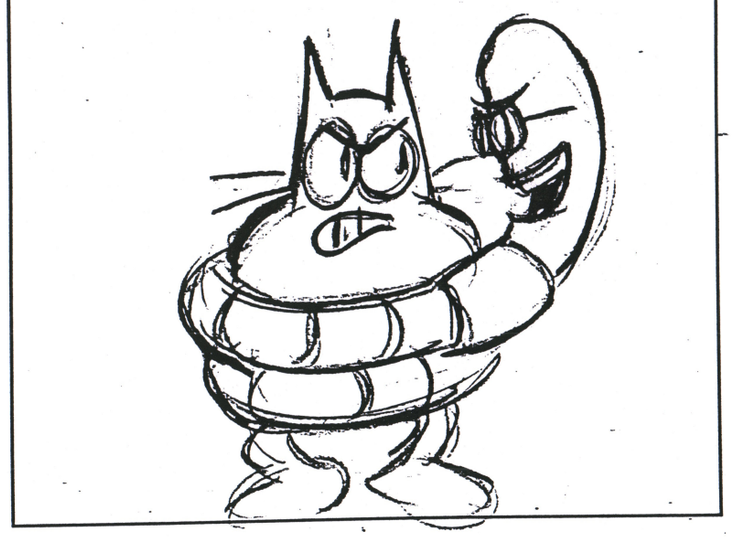
Action/Efx

WORM WRAPS AROUND FELIX

Trans.

SC.

Scene 106	Panel 3/3	BG



Location/Time

Dialogue

VERM – IT SEEMS THE BLACK CAT IS THE UNLUCKY ONE THIS TIME.

Action/Efx

Trans.

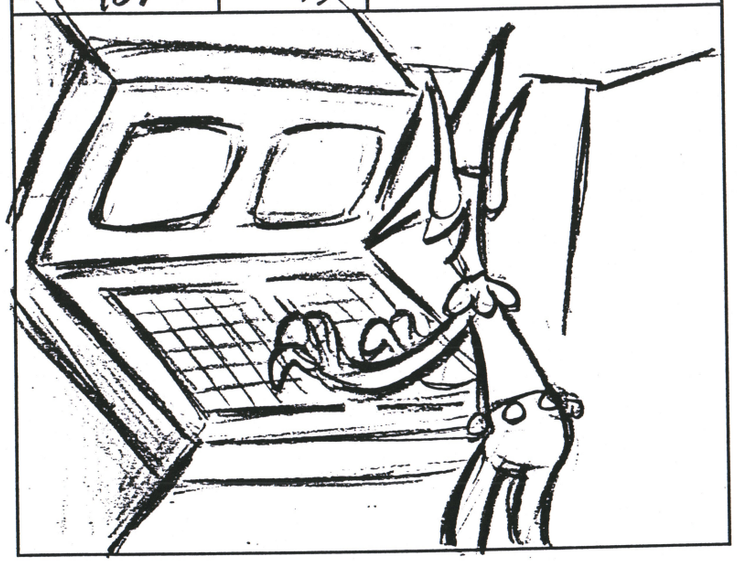
FILM ROMAN

PROD. # _____

PAGE 60

SC.

Scene 107 | Panel 1/3 | BG



Location/Time

Dialogue

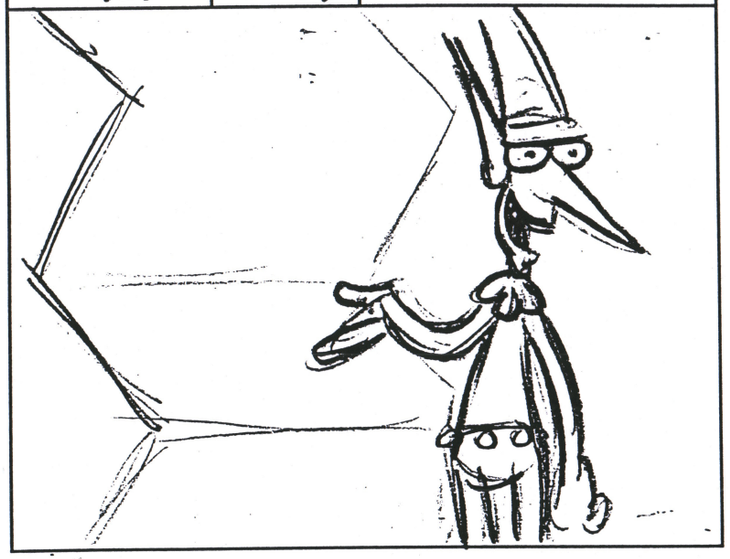
ELF - GOOD NEWS, VERM! I HAVE ENOUGH FRUIT TO MAKE THE PIE!

Action/Efx

Trans.

SC.

Scene 107 | Panel 2/3 | BG



Location/Time

Dialogue

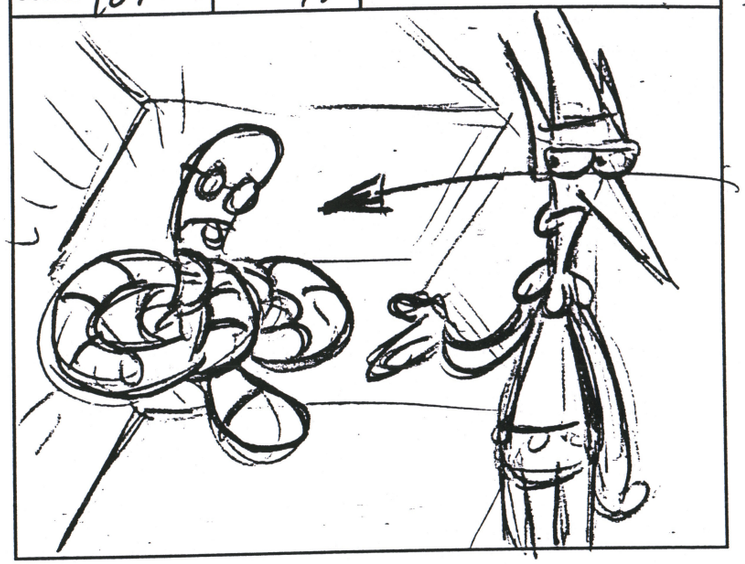
AS SOON AS YOU'RE FINISHED WE CAN BEGIN BAKING.

Action/Efx

Trans.

SC.

Scene 107 | Panel 3/3 | BG



Location/Time

Dialogue

Action/Efx

VERM LANDS ON THE CONSOLE, ALL TIED UP.

Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 108 | Panel | BG

Location/Time

Dialogue

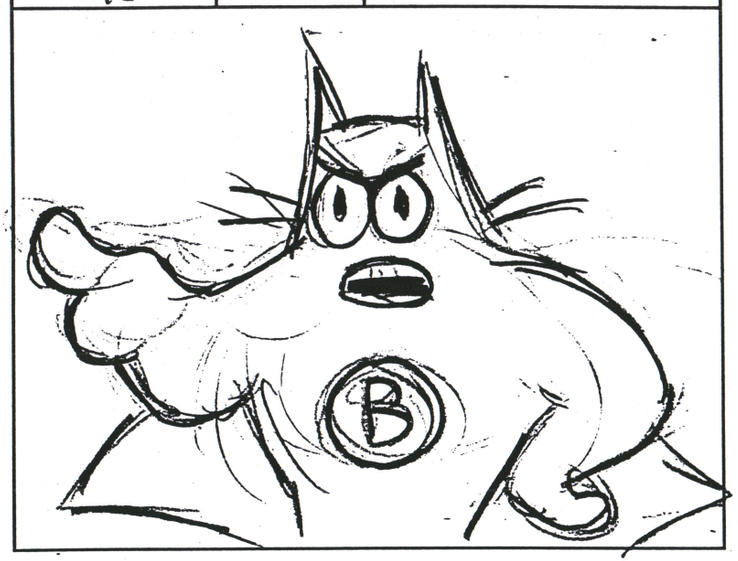
ELF - I GUESS I MUST DESTROY YOU MYSELF.

Action/Efx

Trans.

SC.

Scene 109 | Panel | BG



Location/Time

Dialogue

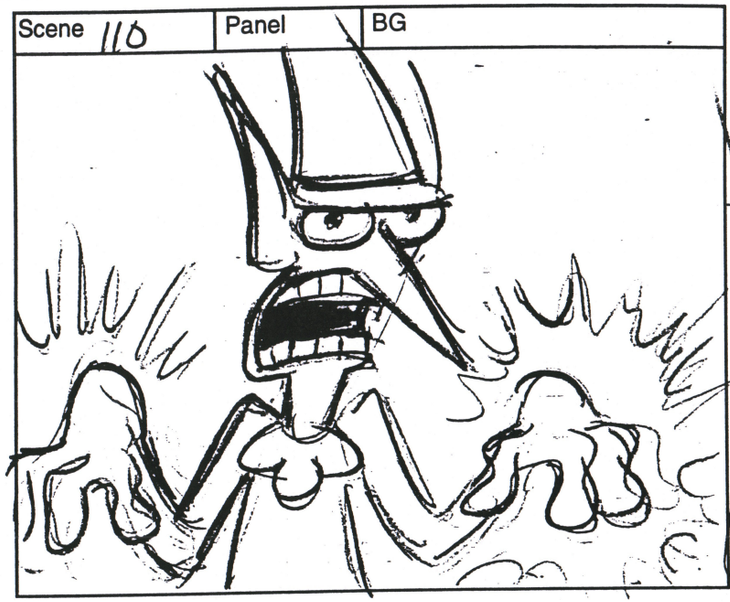
FELIX - WHAT'S WITH YOU, ANYWAY? I THOUGHT ELVES LIVED IN TREES AND BAKED COOKIES! I THOUGHT ELVES WERE GOOD!

Action/Efx

Trans.

SC.

Scene 110 | Panel | BG



Location/Time

Dialogue

ELF - SOMETIMES BAD THINGS HAPPEN TO GOOD ELVES...

Action/Efx

ELF'S HANDS GLOW. RIPPLE DX

FX - GLOWING HANDS

Trans.

FILM ROMAN

PAGE 61A

PROD. # _____

SC.

Scene 111	Panel	BG

Location/Time EXT - WOODS - DAY

Dialogue
BEAVER #1 - LITTLE ELVES SHOULDN'T PLAY IN THE WOODS ALONE.

Action/Efx
FLASHBACK SEQUENCE
YOUNG ELF SURROUNDED BY BEAVERS

Trans.

SC.

Scene 112	Panel	BG

Location/Time

Dialogue
IT'S DANGEROUS.

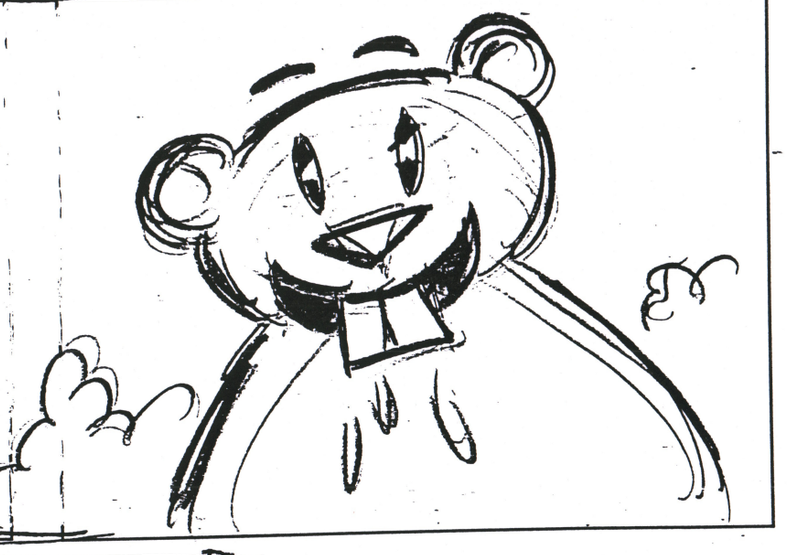
Action/Efx

Trans.

PAN

SC.

Scene	Panel	BG



Location/Time

Dialogue
BEAVER #2 - YOU BELONG TO US, NOW.

Action/Efx
BEAVER #2 WAGGLES EYEBROWS.

Trans.

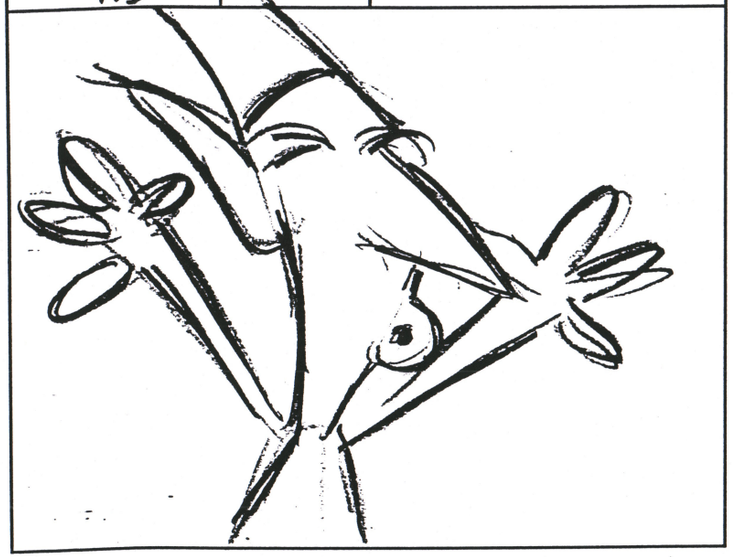
FILM ROMAN

PROD. # _____

PAGE 61B

SC.

Scene 113 | Panel | BG



Location/Time

Dialogue

ELF - NOOOOO!!

Action/Efx

(FLASH FRAME FX AND THUNDER SFX AND CUT TO →

Trans.

SC.

Scene 114 | Panel 1/2 | BG

Location/Time INT - BLIMP DAY

Dialogue

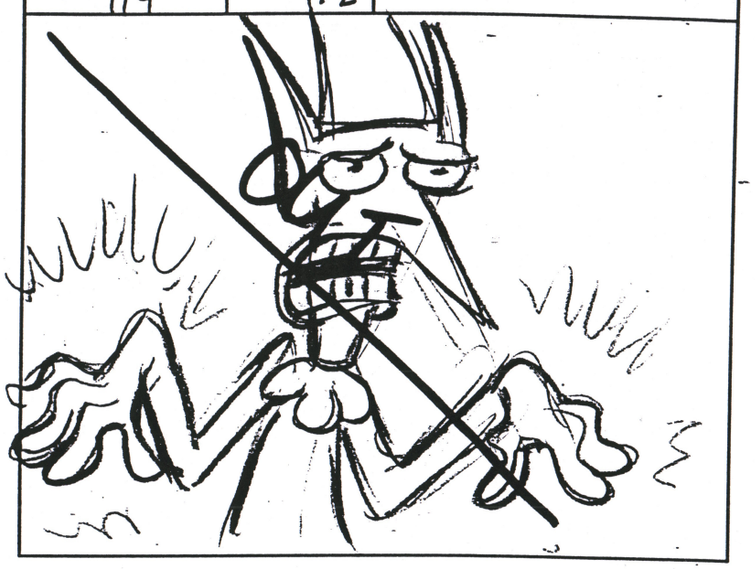
Action/Efx

→ BACK TO PRESENT. ELF SHUDDERS.

Trans.

SC.

Scene 114 | Panel 2/2 | BG



Location/Time

Dialogue

ELF - ~~THEN~~ THE GOOD ELVES ~~ARE~~ AREN'T ~~GOOD~~ ANYMORE.

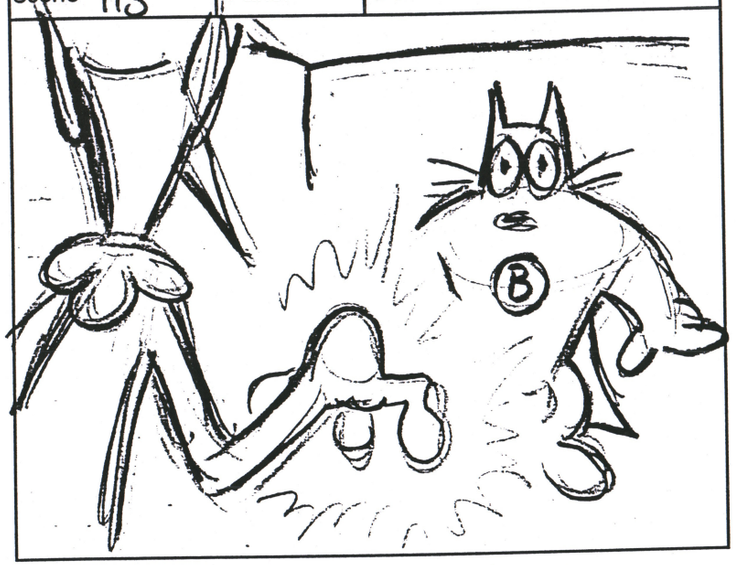
Action/Efx

Trans.

PROD. # _____

SC.

Scene 115	Panel	BG



Location/Time

Dialogue

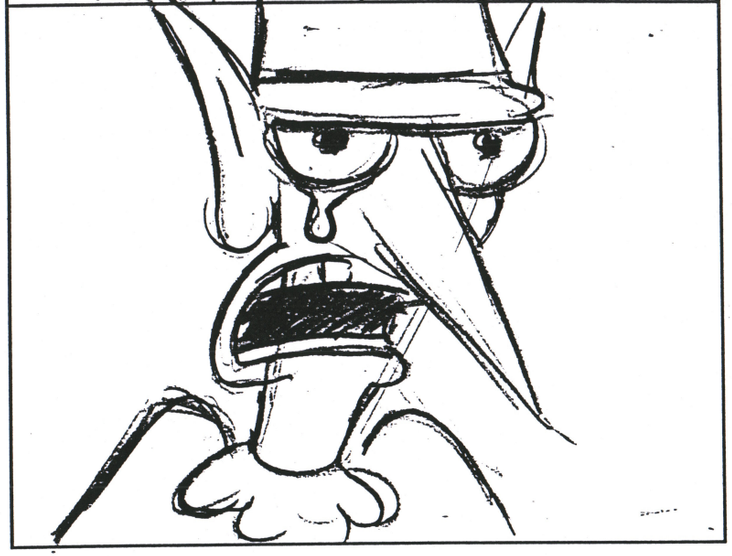
FELIX - I'M SORRY TO HEAR THAT...

Action/Efx

Trans.

SC.

Scene 116	Panel	BG



Location/Time

Dialogue

ELF - NOT AS SORRY AS I.

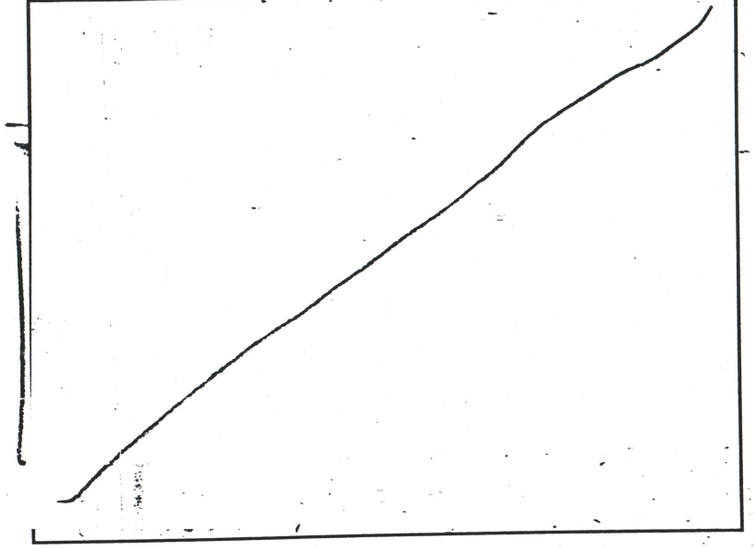
Action/Efx

ELF SHEDS TEAR.

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

PROD. # _____ PAGE 63

SC.

Scene	Panel	BG

Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG

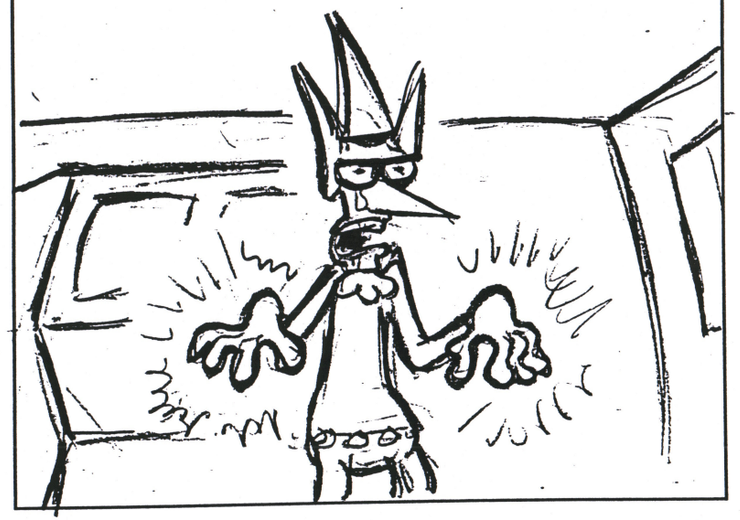
Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene 116A	Panel 1/3	BG
		

Location/Time

Dialogue

ELF- WELCOME TO THE END OF

Action/Efx

Trans.

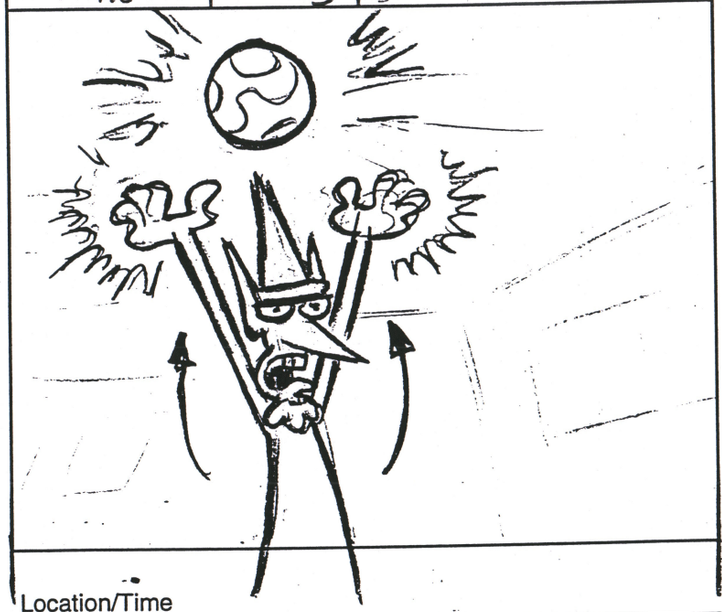
FILM ROMAN

PROD. # _____

PAGE 63A

SC.

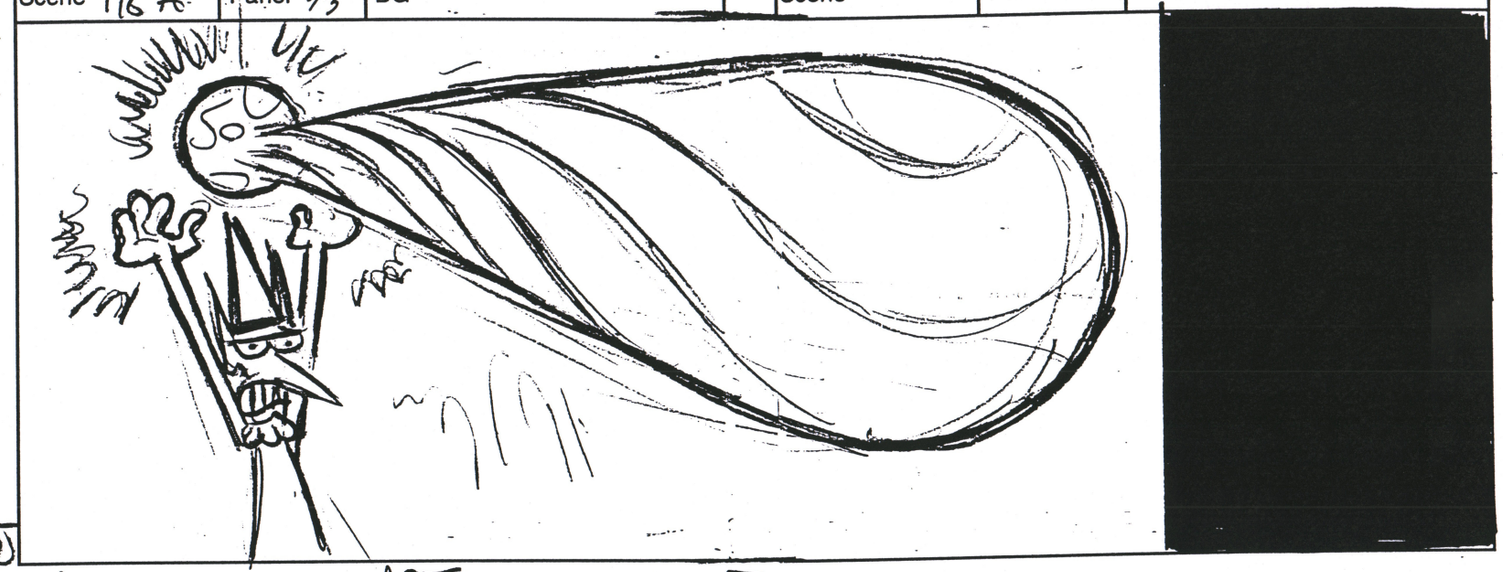
Scene 116A	Panel 2/3	BG



ADJ

SC.

Scene 116A	Panel 3/3	BG



ADJ.

SC.

Scene	Panel	BG

Location/Time

Dialogue

THE RAINBOW, CAT.

Action/Efx

ELF RAISES HANDS AND CONJURES "RAINBOW SPHERE", AN ORB OF SWIRLING COLORS

Trans.

Location/Time

Dialogue

Action/Efx

A RAINBOW-BEAM FIRES FROM THE ORB.

Trans.

Location/Time

Dialogue

Action/Efx

Trans.

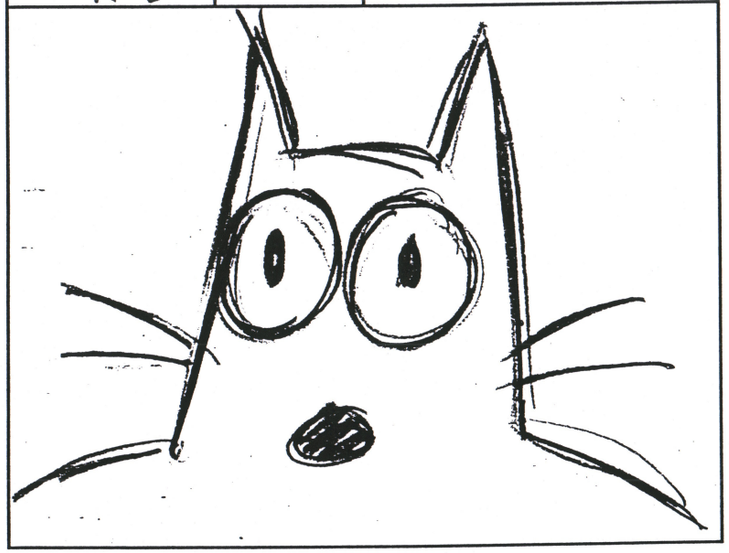
FILM ROMAN

PROD. # _____

PAGE 63B

SC.

Scene 116B	Panel 1/3	BG



Location/Time

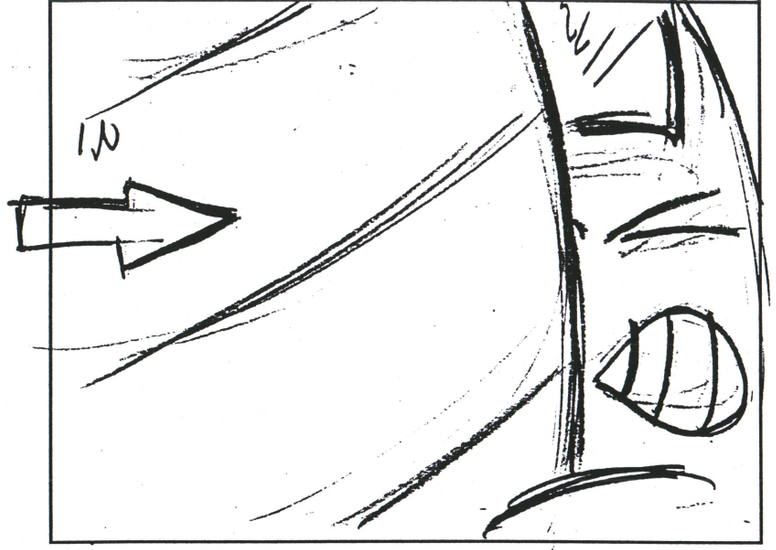
Dialogue

Action/Efx

Trans.

SC.

Scene 116B	Panel 2/3	BG



Location/Time

Dialogue

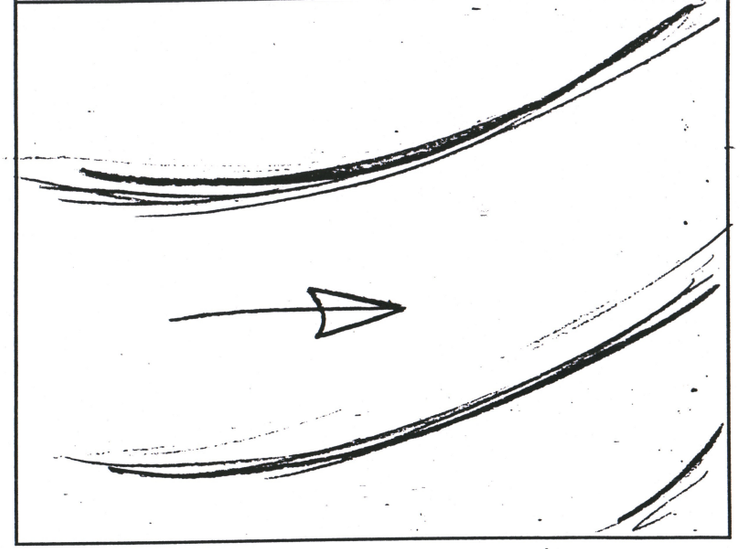
Action/Efx

FELIX GETS KNOCKED O.S. BY RAINBOW.

Trans.

SC.

Scene 116B	Panel 3/3	BG



Location/Time

Dialogue

Action/Efx

Trans.

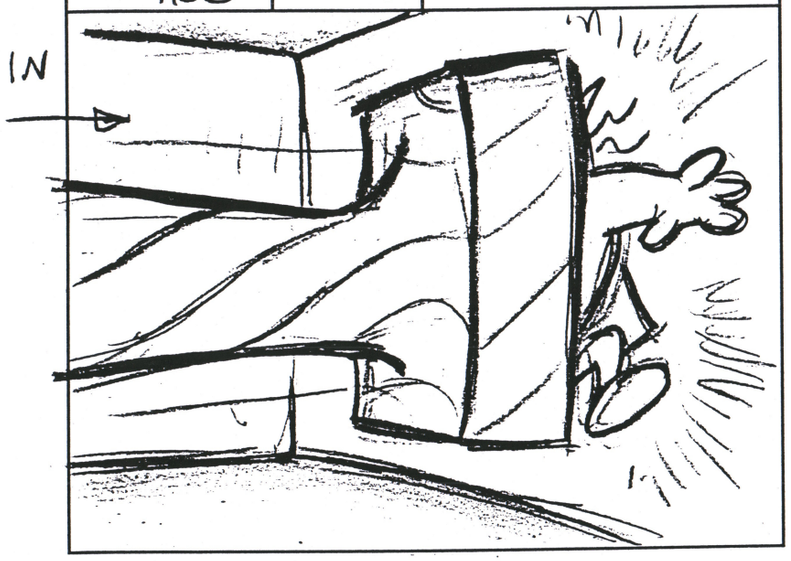
FILM ROMAN

PROD. # _____

PAGE 63 C

SC.

Scene 116C	Panel	BG



Location/Time

Dialogue

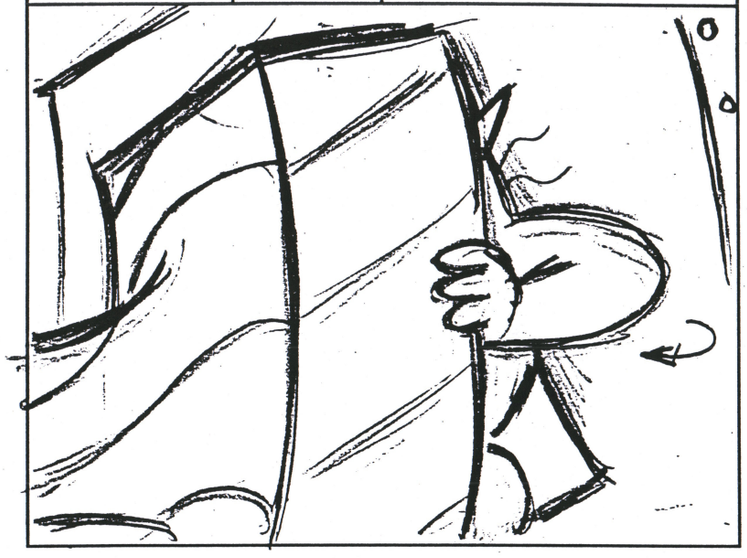
Action/Efx

RAINBOW SMASHES FELIX INTO WALL.

Trans.

SC.

Scene 116 D	Panel	BG



Location/Time

Dialogue

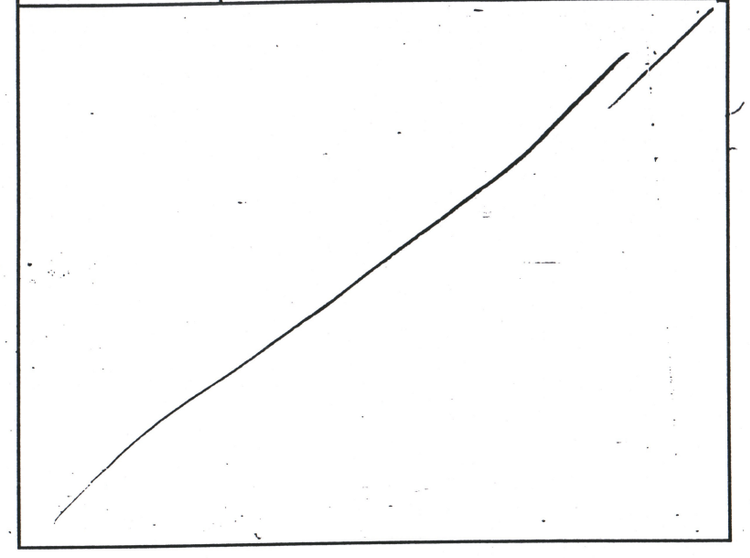
Action/Efx

FELIX GRABS RAINBOW

Trans.

SC.

Scene	Panel	BG



Location/Time

Dialogue

Action/Efx

Trans.

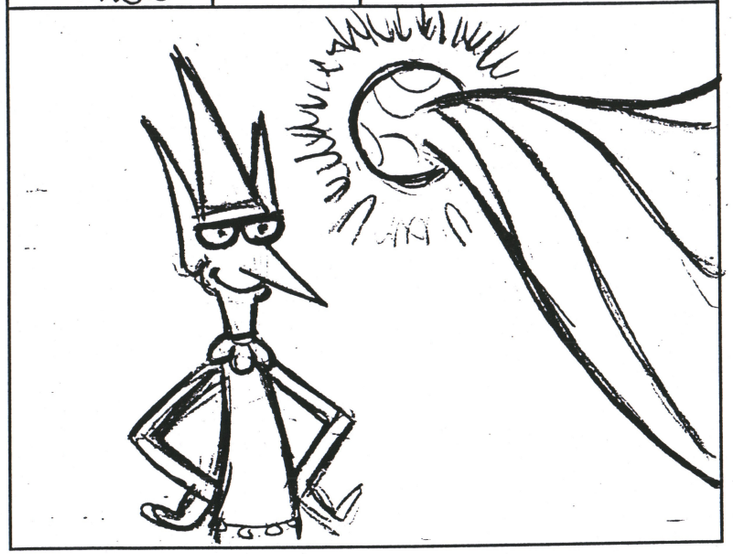
FILM ROMAN

PROD. # _____

PAGE 63D

SC.

Scene 116E	Panel C	BG



Location/Time

Dialogue

Action/Efx
ELF NEXT TO ORB, LOOKING PLEASED

Trans.

SC.

Scene 116F	Panel	BG

Location/Time

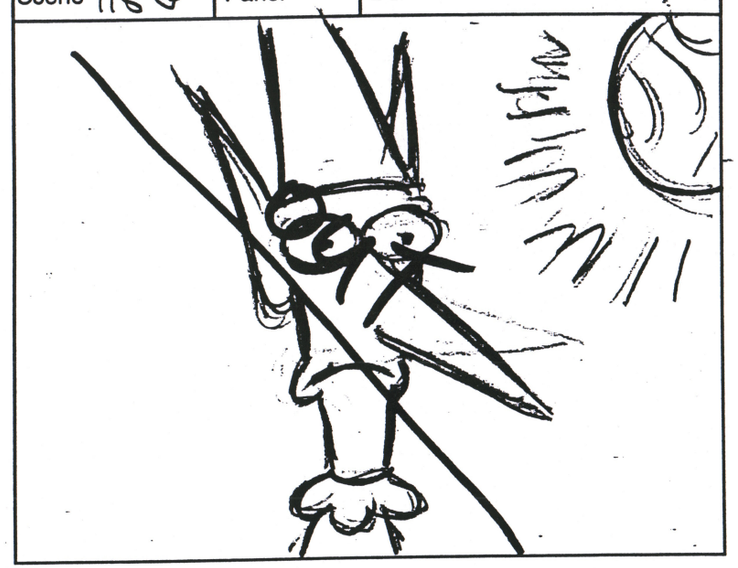
Dialogue

Action/Efx
FELIX SLOWLY PUSHES RAINBOW AWAY FROM HIM.

Trans.

SC.

Scene 116G	Panel	BG



Location/Time

Dialogue

Action/Efx
ELF'S SMILE FADES

Trans.

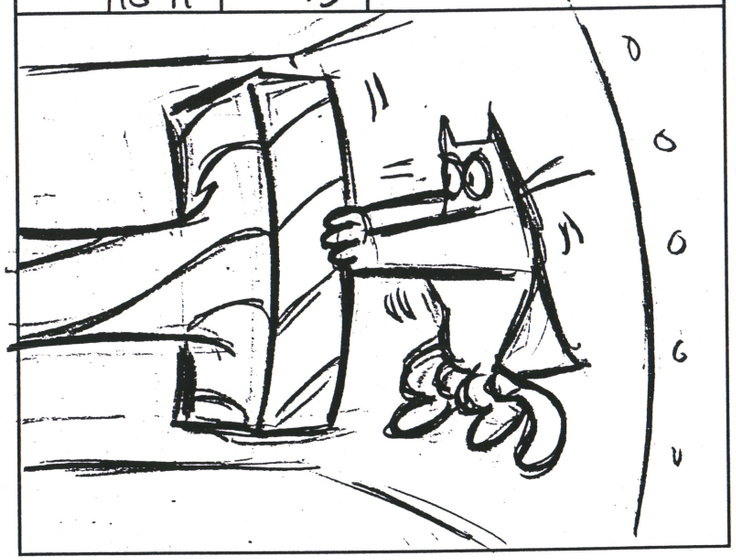
FILM ROMAN

PROD. # _____

PAGE 63E

SC.

Scene 116 H	Panel 1/3	BG



Location/Time

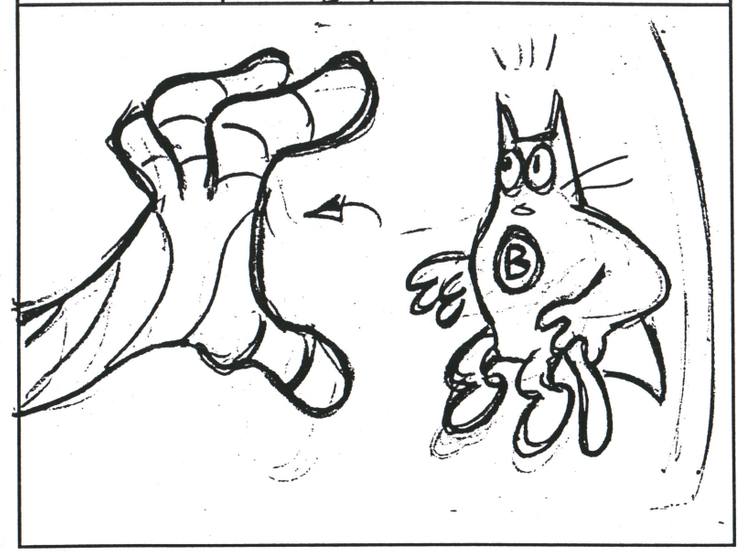
Dialogue

Action/Efx

Trans.

SC.

Scene 116 H	Panel 2/3	BG



Location/Time

Dialogue

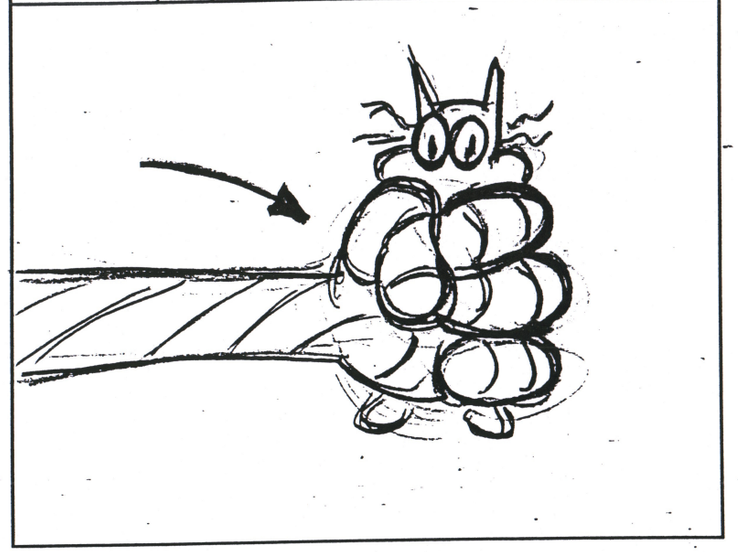
Action/Efx

RAINBOW TURNS INTO HAND...

Trans.

SC.

Scene 116 H	Panel 3/3	BG



Location/Time

Dialogue

Action/Efx

AND GRABS FELIX.

Trans.

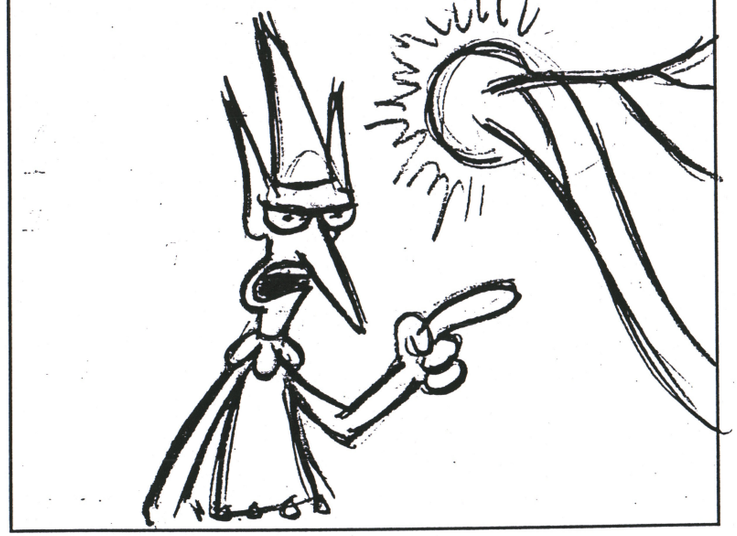
FILM ROMAN

PROD. # _____

PAGE 63P

SC.

Scene 116 I	Panel	BG



Location/Time

Dialogue

ELF-FACE IT, BOY. YOUR PIDDLY SUPER POWERS ARE NO

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

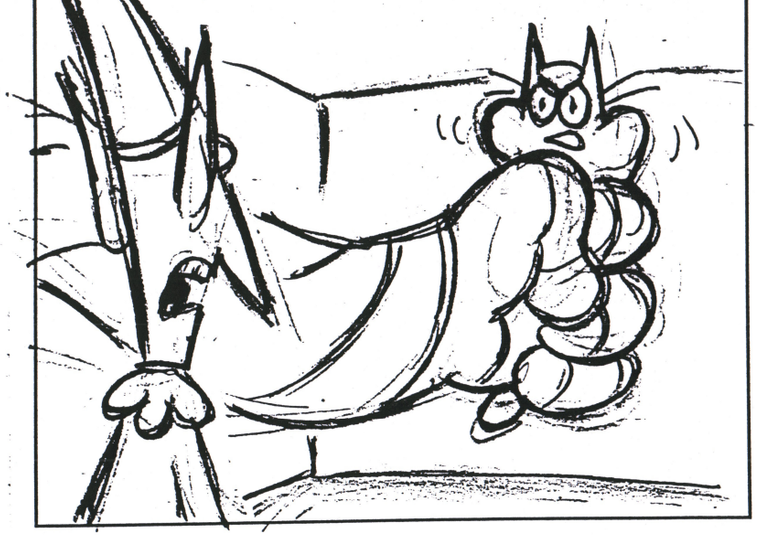
Dialogue

Action/Efx

Trans.

SC.

Scene 116 J	Panel	BG



Location/Time

Dialogue

MATCH FOR MY MAGIC

Action/Efx

FELIX STRUGGLES

Trans.

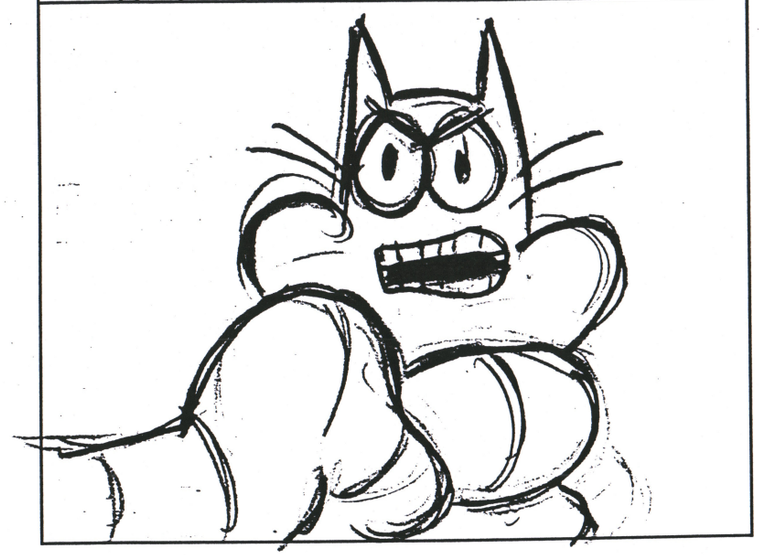
FILM ROMAN

PROD. # _____

PAGE 63G

SC.

Scene 16K | Panel 1/3 | BG



Location/Time

Dialogue

FELIX - OH YEAH? I'LL SHOW YOU

Action/Efx

Trans.

SC.

Scene 16K | Panel 2/3 | BG

Location/Time

Dialogue

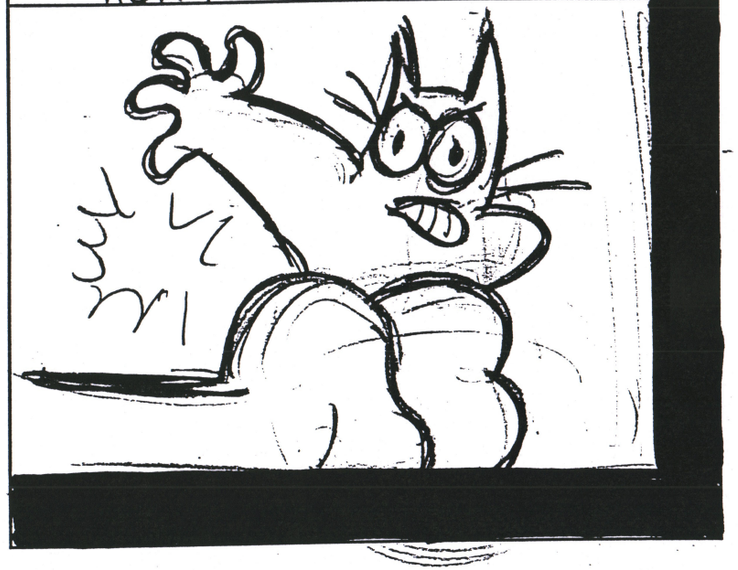
MAGIC.

Action/Efx

Trans.

SC.

Scene 16K | Panel 3/3 | BG



Location/Time

Dialogue

Action/Efx

FELIX FREES ARM

Trans.

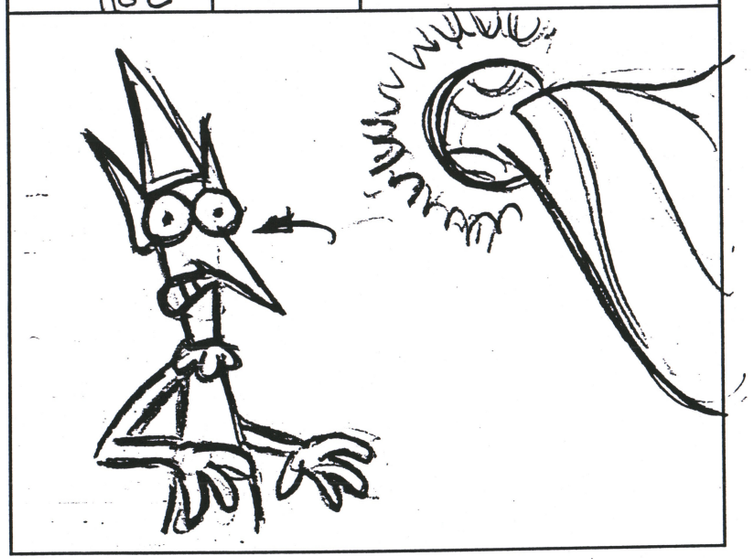
FILM ROMAN

PROD. # _____

PAGE 63H

SC.

Scene	Panel	BG
116L		



Location/Time

Dialogue

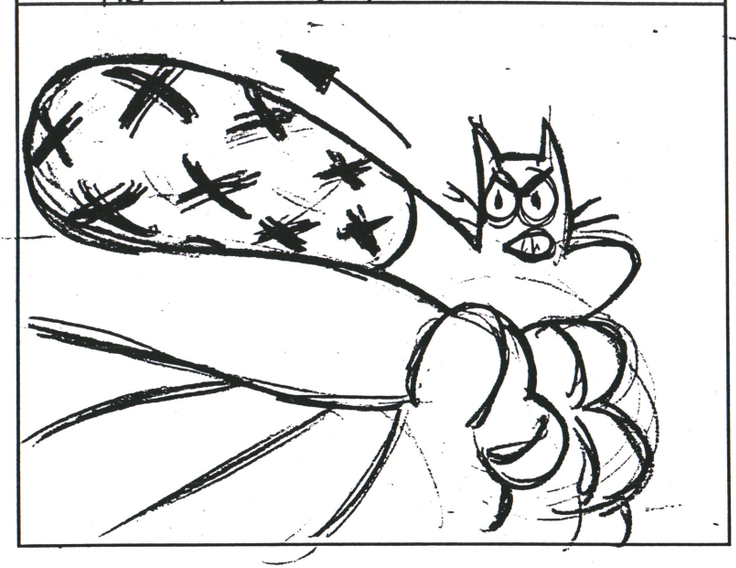
Action/Efx

ELF STEPS BACK

Trans.

SC.

Scene	Panel	BG
116M	1/2	



Location/Time

Dialogue

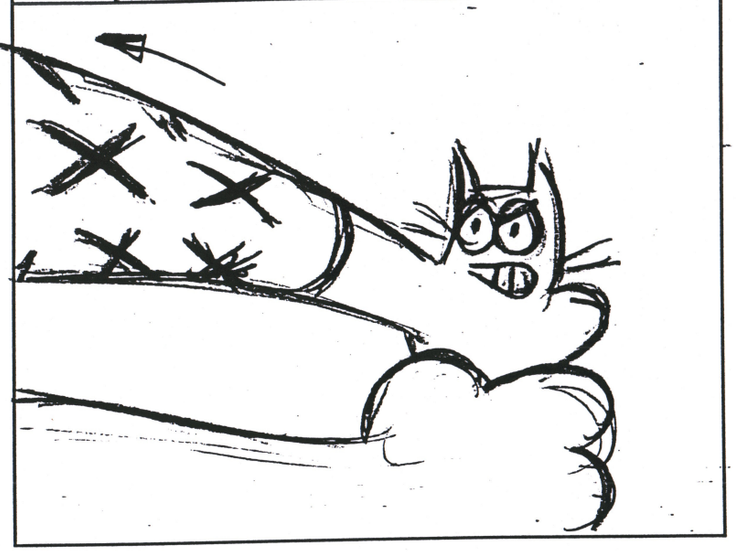
Action/Efx

FELIX STRETCHES ARM, WHICH REVERTS TO MAGIC-BAG COLOR AS IT EXTENDS.

Trans.

SC.

Scene	Panel	BG
116M	2/2	



Location/Time

Dialogue

Action/Efx

Trans.

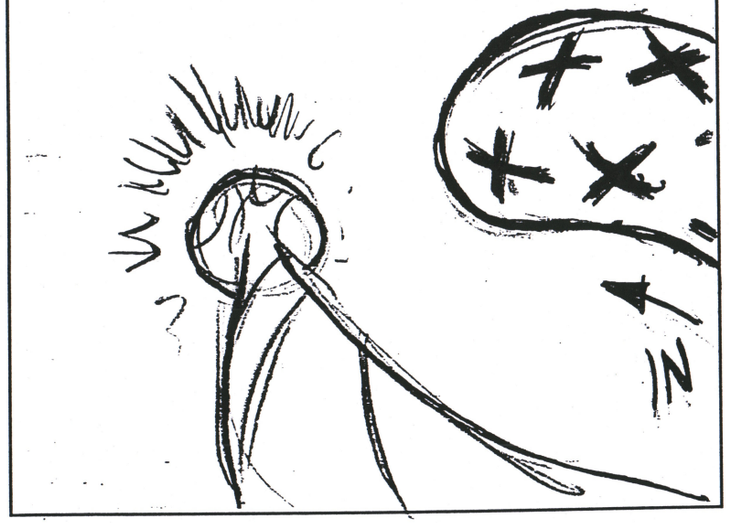
FILM ROMAN

PROD. # _____

PAGE 63I

SC.

Scene 16N	Panel 1/3	BG



Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene 16N	Panel 2/3	BG

Location/Time

Dialogue

Action/Efx

BAG FORMS HAND.

Trans.

SC.

Scene 16N	Panel 3/3	BG

Location/Time

Dialogue

Action/Efx

BAG-ARM DESTROYS ORB.

Trans.

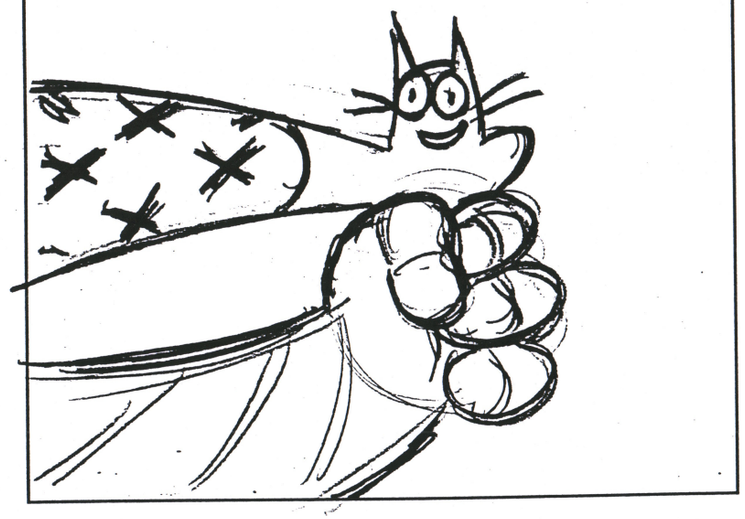
FILM ROMAN

PROD. # _____

Next Page 63L PAGE 63J

SC.

Scene 1160	Panel 1/2	BG



Location/Time

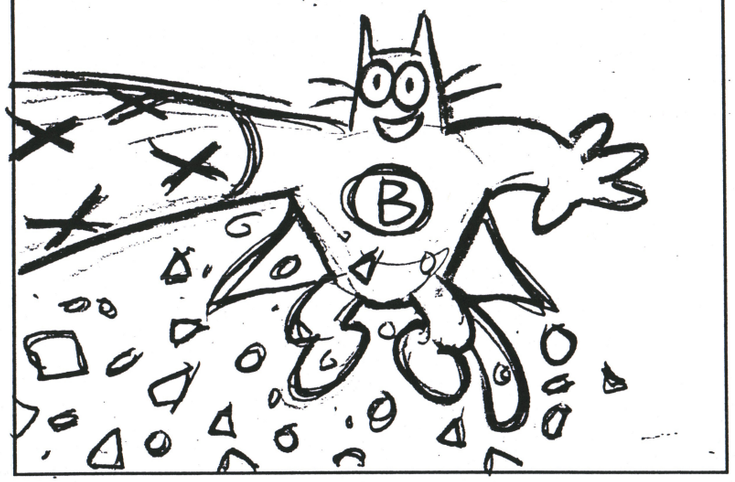
Dialogue

Action/Efx

Trans.

SC.

Scene 1160	Panel 2/2	BG



Location/Time

Dialogue

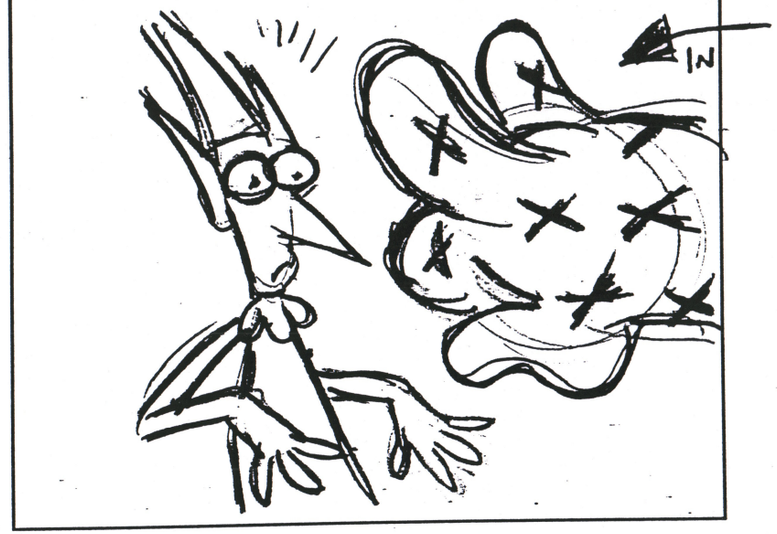
Action/Efx

RAINBOW HAND SHATTERS AND FELIX IS FREE!

Trans.

SC.

Scene 1160	Panel 1/2	BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 116P | Panel 2/2 | BG

Location/Time

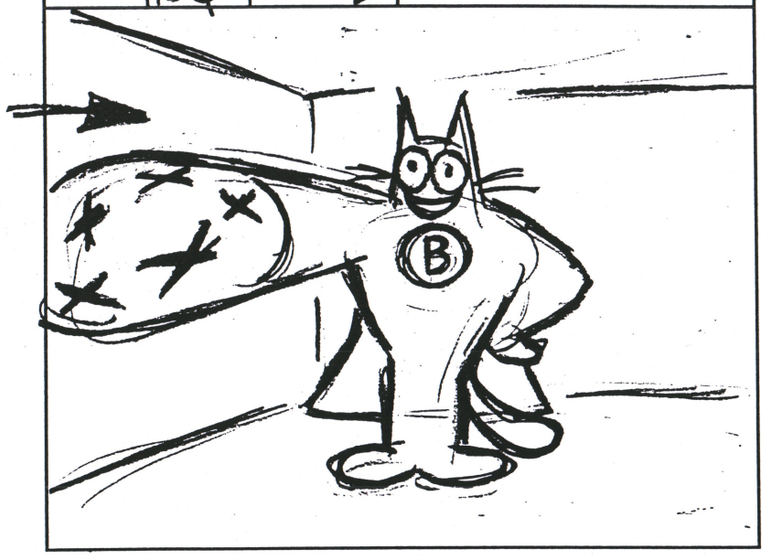
Dialogue

Action/Efx
BAG-ARM FLICKS ELF BACK.

Trans.

SC.

Scene 116Q | Panel 1/2 | BG



Location/Time

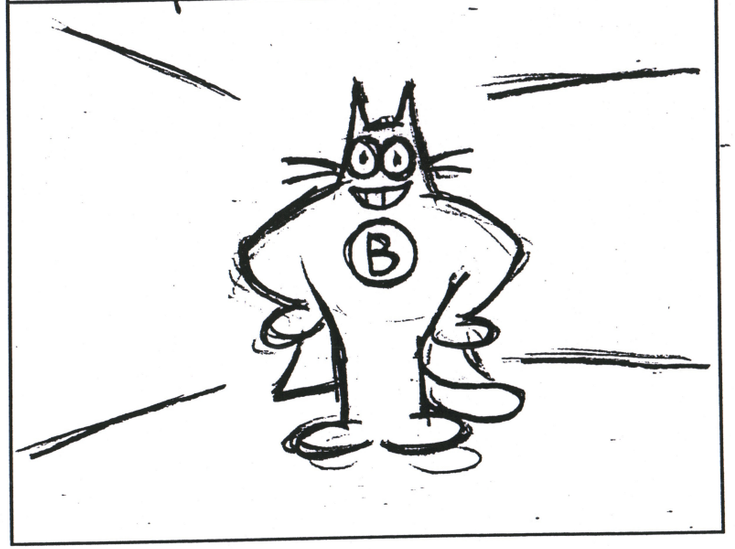
Dialogue

Action/Efx
SUPER-FELIX'S ARM REVERTS TO NORMAL.

Trans.

SC.

Scene 116Q | Panel 2/2 | BG



Location/Time

Dialogue

Action/Efx

Trans.

FILM ROMAN

PROD. # _____

SC.

Scene	Panel	BG

NO SCENES
117, 118, 119

Location/Time

Dialogue

Action/Efx

Trans.

SC.

Scene	Panel	BG

Location/Time

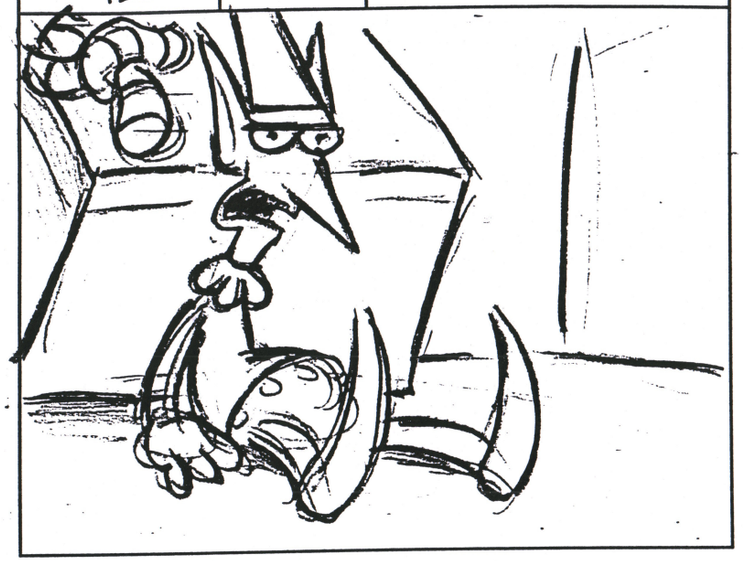
Dialogue

Action/Efx

Trans.

SC.

Scene 120	Panel	BG



Location/Time

Dialogue

ELF - HAD I KNOWN THIS CITY HAD A PROTECTOR, I WOULD HAVE SEARCHED ELSEWHERE FOR MY FRUIT.

Action/Efx

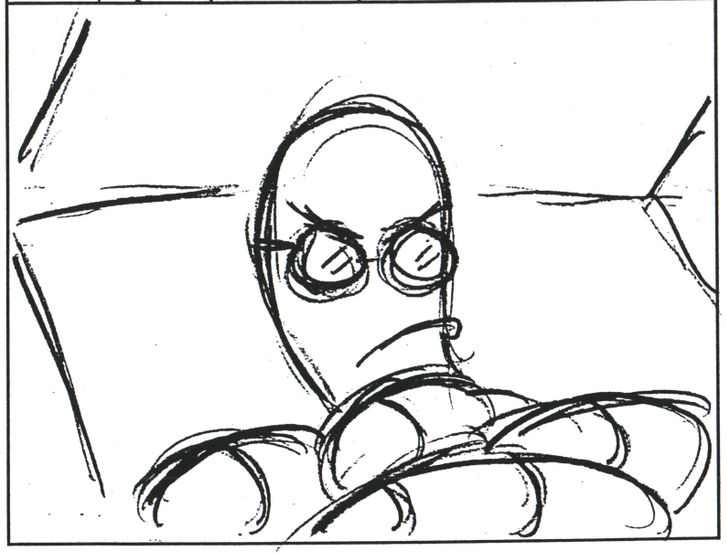
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 2 | Panel 1/2 | BG



Location/Time

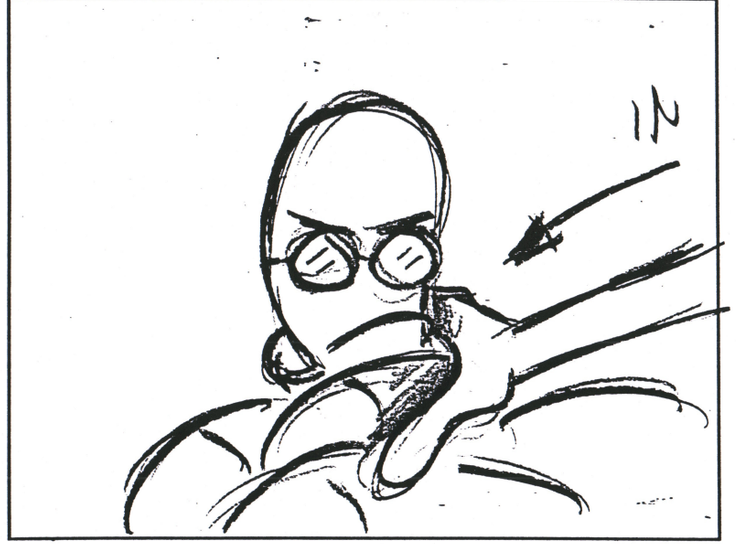
Dialogue

Action/Efx

Trans.

SC.

Scene 2 | Panel 2/2 | BG



Location/Time

Dialogue

ELF- COME, MY FRIEND.

Action/Efx

ELF PICKS UP VERM

Trans.

SC.

Scene 22 | Panel 1/3 | BG

Location/Time

Dialogue

IT SEEMS OUR OPPONENT IS IMMUNE TO MY RAINBOW MAGIC.

Action/Efx

Trans.

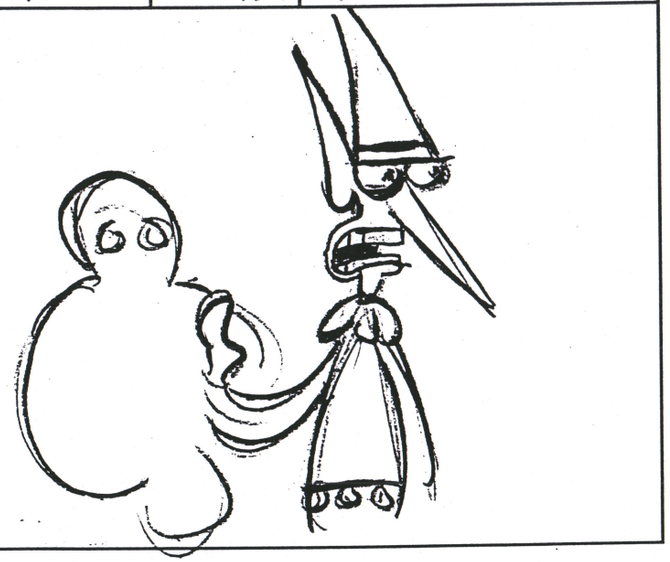
FILM ROMAN

PROD. # _____

PAGE 66

SC.

Scene 122	Panel 3/3	BG



Location/Time

Dialogue

ELF— YOU WIN THIS TIME, CAT, BUT KNOW THIS: WE ELVES DON'T GIVE UP EASILY. YOU AND

Action/Efx AND I WILL CROSS PATHS AGAIN.

Trans.

SC.

Scene 122	Panel 3/3	BG

Location/Time

Dialogue

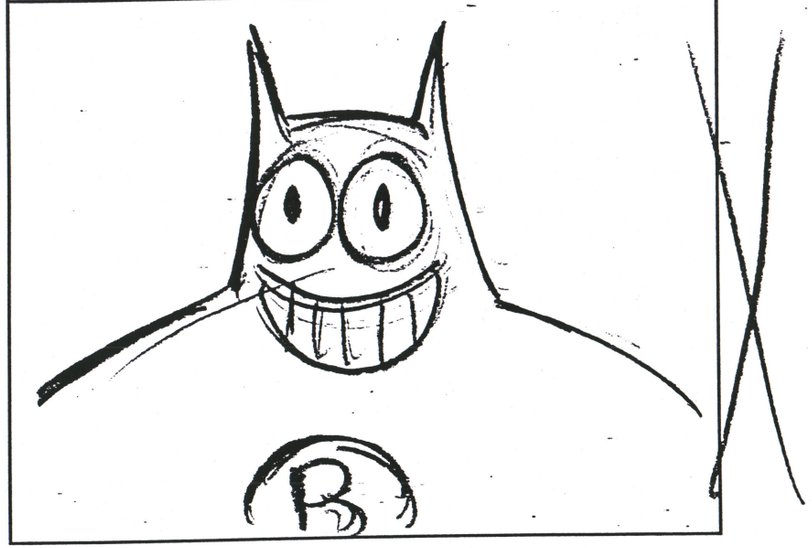
Action/Efx

ELF & VERM DISAPPEAR

Trans.

SC.

Scene 123	Panel	BG



Location/Time

Dialogue

Action/Efx

X-DIS

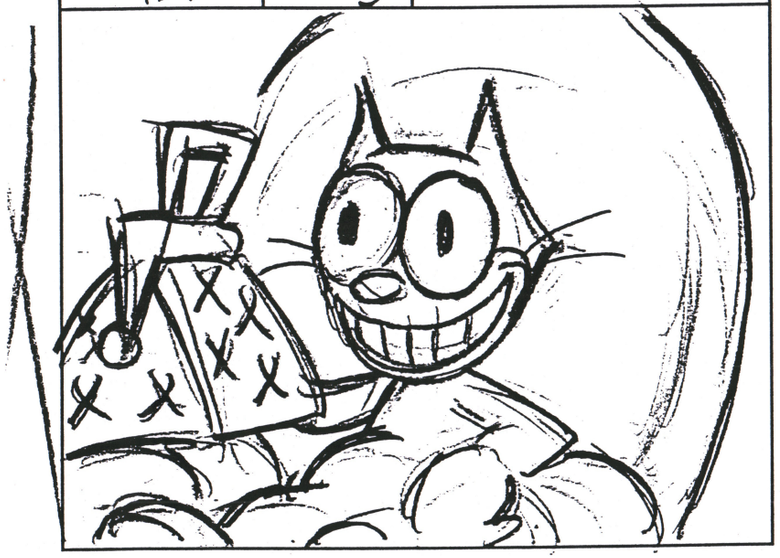
Trans.

FILM ROMAN

PROD. # _____

SC.

Scene 124	Panel 1/3	BG



Location/Time INT - FELIX'S HOUSE - DAY.

Dialogue

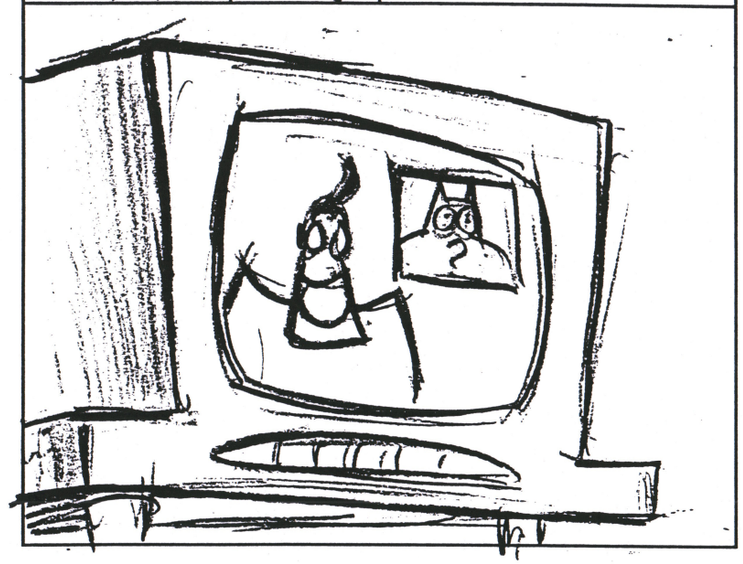
ANNOUNCER - ALL THE FRUIT WAS RETURNED SAFELY, BUT ONE

Action/Efx

Trans.

SC.

Scene 124	Panel 2/3	BG



Location/Time

Dialogue

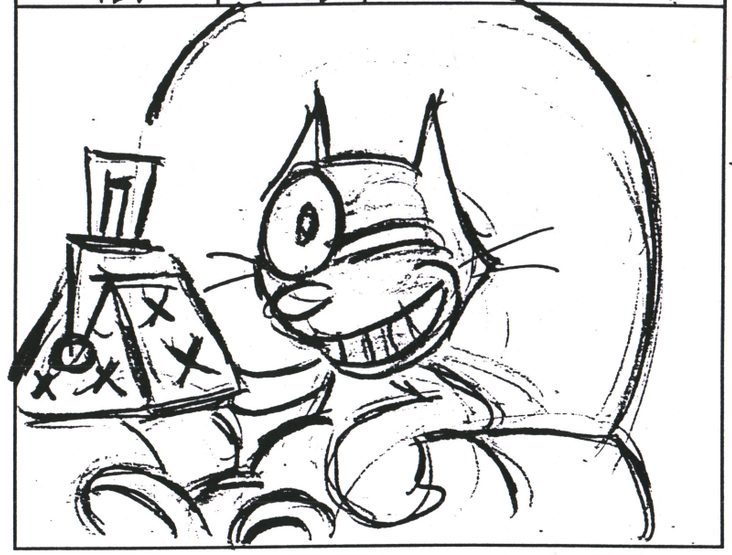
QUESTION REMAINS: WHO WAS THAT BLACK CAT AND WILL HE EVER RETURN TO PROTECT OUR

Action/Efx

Trans.

SC.

Scene 124	Panel 3/3	BG



Location/Time

Dialogue

FAIR CITY AGAIN? ONLY TIME WILL TELL.

Action/Efx

FELIX WINKS AT CAMERA

THE END!

Trans.